

Folding a Paper Strip to Minimize Thickness

Erik D. Demaine (MIT)

David Eppstein (U. of California, Irvine)

Adam Hesterberg (MIT)

Hiro Ito (U. of Electro-Comm.)

Anna Lubiw (U. of Waterloo)

Ryuhei Uehara (JAIST)

Yushi Uno (Osaka Pref. U.)

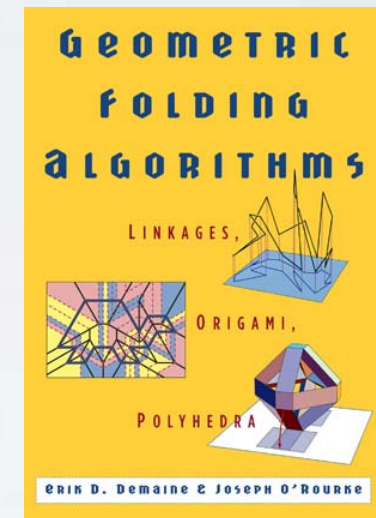
WALCOM 2015
Computational Geometry Session
February 27, 9:25-9:50

Introduction

- Origami: From a square sheet of paper



- “Computational Origami”
- In 2D, it is NP-hard to determine if a sheet of paper can be folded flat for a given crease pattern.
[Bern and Hayes, 1996]



Introduction

➤ Computational Origami

- Its “complexity/algorithm” are not well investigated from the viewpoint of theoretical computer science...
- My motivation: reasonable “model” for *computation*

➤ Focus on quite simple case!

- 1D: paper strip
- Creases are at unit intervals
- Repeat M/V...Pleat folding



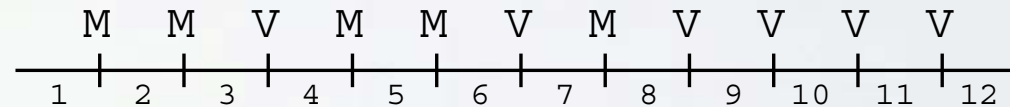
From this simple folding,



... more general folding Mountain/Valley pattern?

Already, not so simple...

Input: MMVMMVMVVVV



By exhaustive search

The number of feasible folded states: **100**

From the viewpoint of Theoretical Computer Science, we may consider

- Time complexity?
- Space complexity?

Computational Complexity of Origami

➤ From the viewpoint of theoretical computer science, two **Resources** of **Origami?**

1. Time: the number of folding operations

- ◆ J. Cardinal, E. D. Demaine, M. L. Demaine, S. Imahori, T. Ito, M. Kiyomi, S. Langerman, R. Uehara, and T. Uno: Algorithmic Folding Complexity, *Graphs and Combinatorics*, Vol. 27, pp. 341-351, 2011.

2. Space...???

- R. Uehara: Stretch Minimization Problem of a Strip Paper, *5th International Conference on Origami in Science, Mathematics and Education*, 2010/7/13-17.
- T. Umesato, T. Saitoh, R. Uehara, H. Ito, and Y. Okamoto: Complexity of the stamp folding problem, *Theoretical Computer Science*, Vol. 497, pp. 13-19, 2012.

This talk is the next step of this work

Previous work...

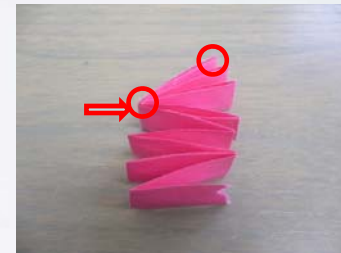
Input: paper strip of length $n+1$ and string s of length n over $\{M, V\}$

Output: flat folded state according to s

Goal: “Good” one with few **stretch/stress**

[Q] WHAT'S A GOOD FOLDED STATE?

Ex: MVMVMVMMVMVMVM



All right pleats are put into one crease on the left side.

× Bad!!



Each crease has at most two paper layers

○ Good!!

- **Goodness** = the number of paper layers at a crease

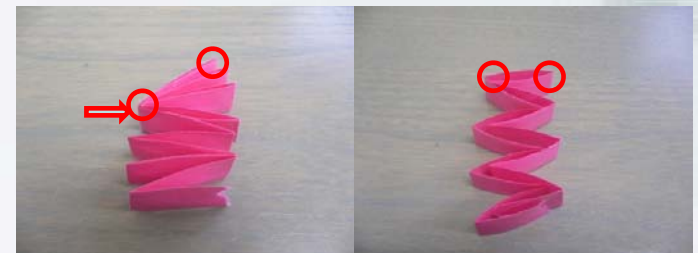
Previous work...

Input: paper strip of length $n+1$ and string s of length n over $\{M, V\}$

Output: flat folded state according to s

Goal: “Good” one with few **stretch/stress**

- **Goodness** = the number of paper layers at a crease
- Two optimization problems
 1. Minimize the maximum
 2. Minimize its total



All right pleats are put into one crease on the left side.

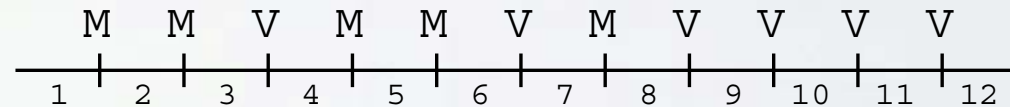
Each crease has at most two paper layers

× Bad!!

○ Good!!

Two problems differ

Input: MMVMMVMVVVV

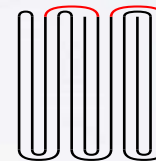


The number of feasible folded states: **100**

Solutions: We have unique different solution for each problem for this pattern:

- ◆ Minimum max. value=**3**

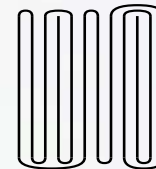
[5|4|3|6|7|1|2|8|10|12|11|9]



Total=13

- ◆ Minimum total value=**11**

[5|4|3|1|2|6|7|8|10|12|11|9]



Max=4

Previous work in [Umesato, et.al TCS, 2012]

Input: paper strip of length $n+1$ and string s of length n over $\{M, V\}$

Output: flat folded state according to s

Goal: “Good” one with few **stretch/stress**

- Goodness = the number of paper layers at a crease
- Two optimal problems
 1. Minimize the maximum
 - ◆ NP-complete
 2. Minimize its total
 - ◆ Open, but we give a FPT algorithm w.r.t. the total number.

Now we turn to...

➤ Computational Origami

- Its “complexity” is not well investigated from the viewpoint of theoretical computer science...

➤ Focus on quite simple case!

- 1D: paper strip
- Creases and intervals
- General M/V pattern

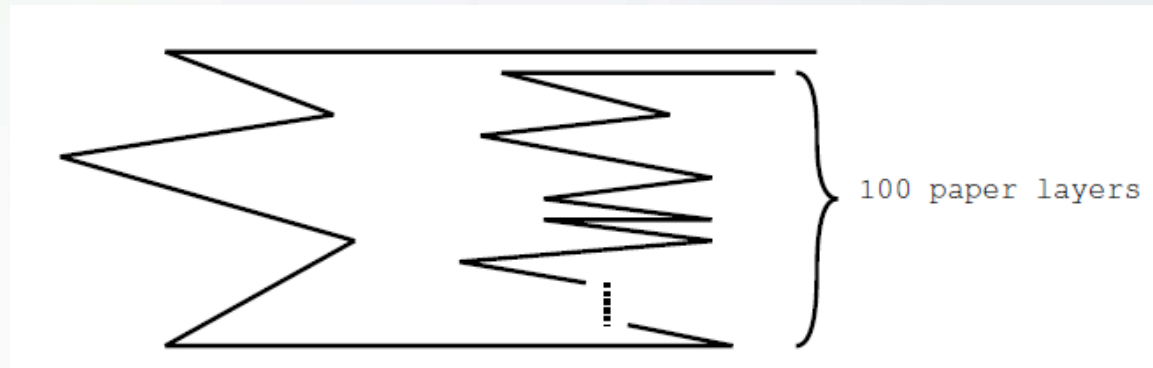


Non-unit intervals!!

Not only M/V, but also lengths between creases are given

For non-unit interval creases...

Goodness = the number of paper layers at a crease?



How can we count the paper layers?

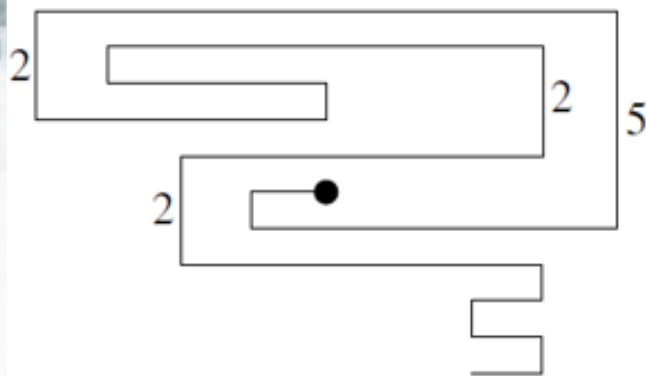
For non-unit interval creases...

Goodness = the number of paper layers at a crease?

We introduce three new “widths” of a folded state:

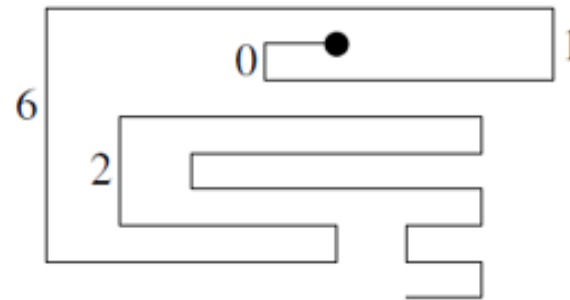
For VMVMVVMMMM, e.g., we have;

Minimum *max*
crease width



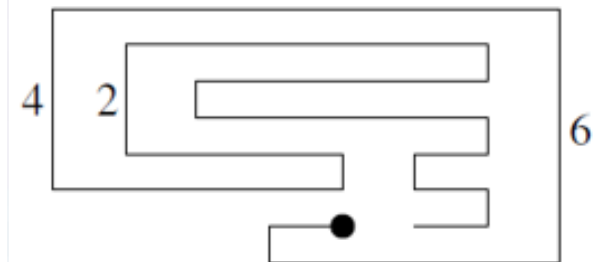
$$h = 11, m = 5, t = 11$$

Minimum *total*
crease width



$$h = 9, m = 6, t = 9$$

Minimum height



$$h = 8, m = 6, t = 12$$

Main results

Computational Complexities of new problems

	Unit interval model in [Umesato, et.al TCS, 2012]	General model in this talk
max crease width	NP-complete	⇒ NP-complete
total crease width	open	NP-complete [this talk]
height	trivial	NP-complete [this talk]

Proof
Idea

FPT algorithm: “If a folded state with height $\leq k$?” can be checked in $O(2^{O(k \log k)} n)$ time.

Minimize height is NP-complete

Proof: Polynomial time reduction from 3-Partition.

3-Partition:

$$(B/4 < a_j < B/2)$$

Input: Set of integers $A = \{a_1, a_2, \dots, a_{3m}\}$ and integer B

Question: Is there a partition of A to A_1, \dots, A_m

such that $|A_i|=3$ and $\sum_{a_j \in A_i} a_j = B$

$$A = \{a_1, a_2, \dots, a_{3m}\}$$



$$A_1 \begin{array}{|c|} \hline a_{11} \\ \hline a_2 \\ \hline a_6 \\ \hline \end{array}$$

$$A_2 \begin{array}{|c|} \hline a_6 \quad a_7 \\ \hline a_5 \\ \hline \end{array}$$

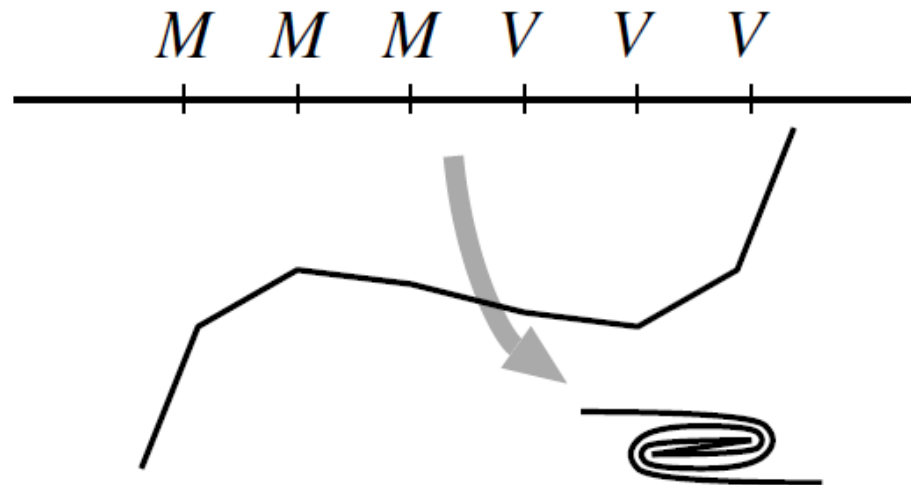
...

$$A_m \begin{array}{|c|} \hline a_{14} \\ \hline a_9 \\ \hline a_3 \\ \hline \end{array}$$

Minimize height is NP-complete

Proof: Polynomial time reduction from 3-Partition.

Basic gadget

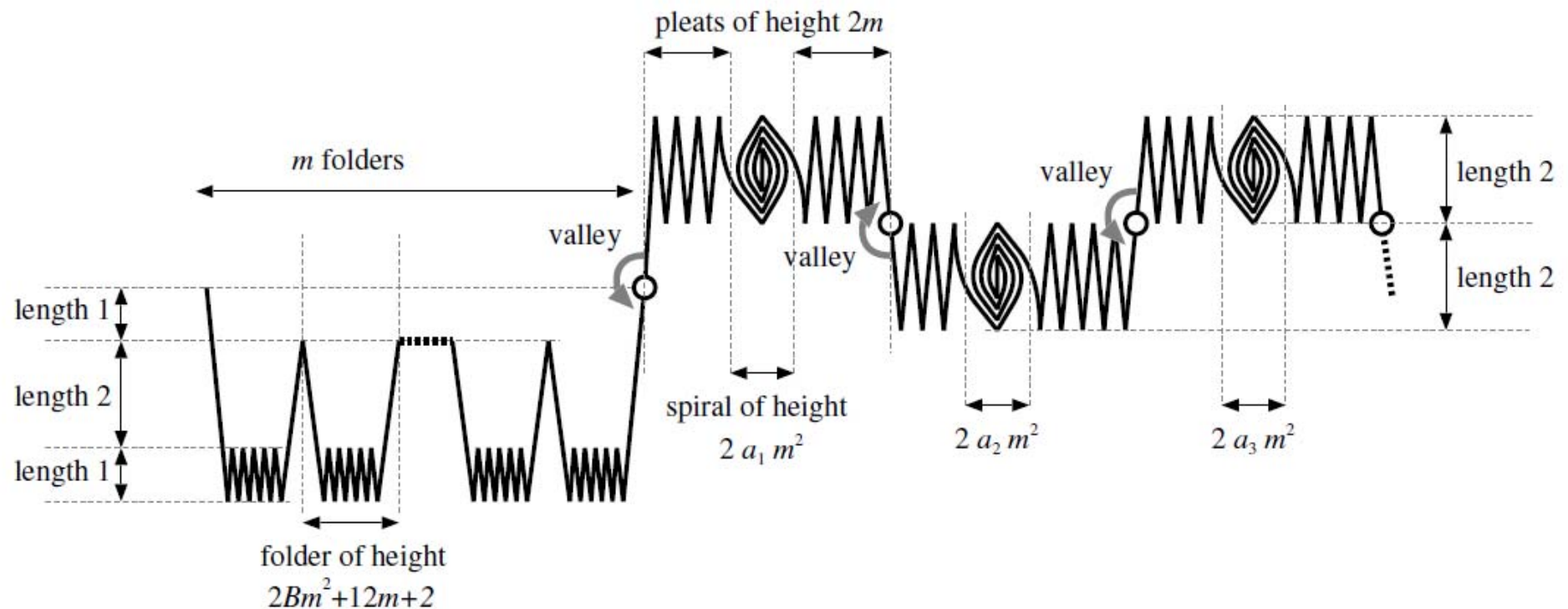


The way of folding is **unique** by bit longer end-edges

Minimize height is NP-complete

Proof: Polynomial time reduction from 3-Partition.

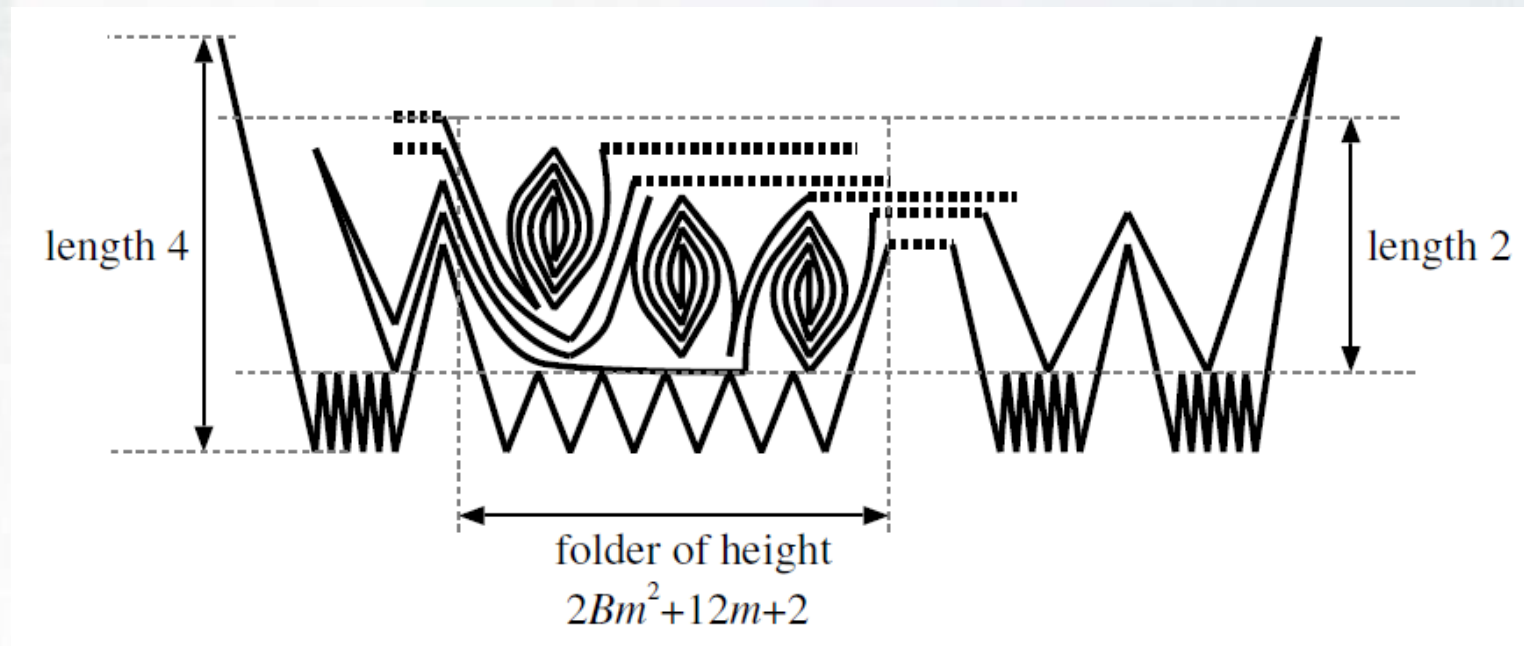
Overview



Minimize height is NP-complete

Proof: Polynomial time reduction from 3-Partition.

Overview



Summary

	Unit interval model in [Umesato, et.al TCS, 2012]	General model in this talk
max crease width	NP-complete	⇒ NP-complete
total crease width	open	NP-complete [this talk]
height	trivial	NP-complete [this talk]

FPT algorithm: height $\leq k$? can be checked in $O(2^{O(k \log k)} n)$ time.

Future work:

- Replace “open” into ???
- Extension to 2 dimension
 - Different measures of “thickness”?
- Estimation of the way of folding (~time complexity)
- “*Time-space trade off*” for computational origami