The Complexity of a Pop-up Book

Ryuhei Uehara*

Sachio Teramoto[†]

Abstract

Origami is the centuries-old art of folding paper, and recently, it is investigated as science. In this paper, another hundreds-old art of folding paper, a pop-up book, is studied. A model for the pop-up book design problem is given, and its complexity is investigated. We show that both of the opening book problem and the closing book problem are NP-hard.

Keywords: Computational Complexity, Origami, Paper folding, Pop-up books.

1 Introduction

Origami is the centuries-old art of folding paper. Recently, some mathematicians and computer scientists have started to study origami. For example, a geometric approach to origami design has taken, and one of useful techniques is known as *TreeMaker* program by Lang [7]. On the other hand, "global flat foldability" of an origami is considered. The problem to find appropriate overlap order to fold a given origami flat is NP-hard [1]. The paper folding problem can be generalized. For example, folding a map seems to be similar to the problem of origami. The reader can find a comprehensive survey of the complexity of folding an origami and related results due to Demaine & Demaine [2] and Demaine & O'Rourke [3].

Another hundreds-old art of folding paper is a pop-up book. Contemporary pop-up book artists invent many sculpture of great beauty and intricacy (see, e.g., [8]). A pop-up book has two major differences comparing to origami. First, it has two surface covers with a hinge, and the essential movement depends on them. Hence the movement is strongly restricted (see, e.g., [6] for possible movements). Second, a book is not only closed (or folded) but also opened (or unfolded). For a pop-up book designer, the problem is to design sculptures by a paper between two covers, and make the book be able to be opened and closed. Moreover, to see a page of the book, we usually open or close the page once. That is, we do not repeat the movements open and close to see a page in the book. From the viewpoint of the "computation" of the movement, this point also strongly restricts ourselves.

In this paper, we first give a model for the pop-up book design problem. Next, we show that both of the opening book problem and the closing book problem are NP-hard. We note that our results do not use the overlap order technique used in [1] to show the NP-hardness of the foldability problem of an origami.

2 Definitions

An input of the problems is a paper sculpture between a book structure. That is, a book consists of two (surface) covers which are joined by a hinge, and some paper *objects* are fixed between the covers. A paper object between the covers has some *faces* and *creases*. In our model, creases are given as a part of input, and we are not allowed to make a new crease. A crease can be folded in both ways, and it is allowed to not be folded (unless making a new crease). Given input is the (possible) design of a pop-up book. That consists of two surface covers with a fixed degree, say θ_0 , and our objective is "opening" or "closing" the book. More precisely, for given degree θ_1 , we aim to make the degree of the book from θ_0 to θ_1 without making a new crease. Now, we denote by $\mathsf{Pop}(\theta_0, \theta_1)$ the problem to decide if a given pop-up book with two covers of degree θ_0 can be opened or closed to degree θ_1 without making a new crease. The *size* of an input (or a pop-up book) is defined by the summation of the number of lines (or edges of papers), the number of (predefined) creases, and the number of corners. In this paper, all borders (and creases) of a paper consist of straight lines. That is, we do not deal with the case that the border of a paper makes a curve.

3 Closing a pop-up book

In this section, we show NP-hardness of the closing a pop-up book. More precisely, main theorem in this section is the following:

Theorem 1 The problem $Pop(\theta_0, \theta_1)$ is NP-hard for any $\theta_0 > \theta_1 \ge 0$.

We reduce from a well known NP-complete problem, NAE3SAT defined as follows [4, LO3].

Input: A formula F consists of m clauses c_1, c_2, \ldots, c_m of 3 literals with n variables x_1, x_2, \ldots, x_n .

^{*}School of Information Science, JAIST, Ishikawa 923-1292, Japan. uehara@jaist.ac.jp

[†]School of Information Science, JAIST, Ishikawa 923-1292, Japan. s-teramo@jaist.ac.jp

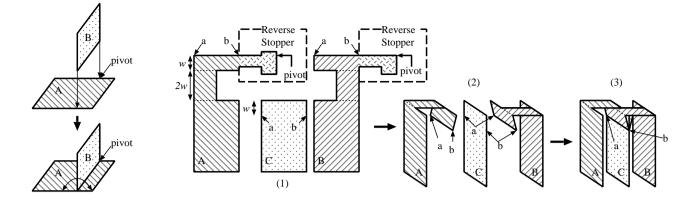


Figure 1: **REVSTOP** gad-get

Figure 2: CLAUSE gadget

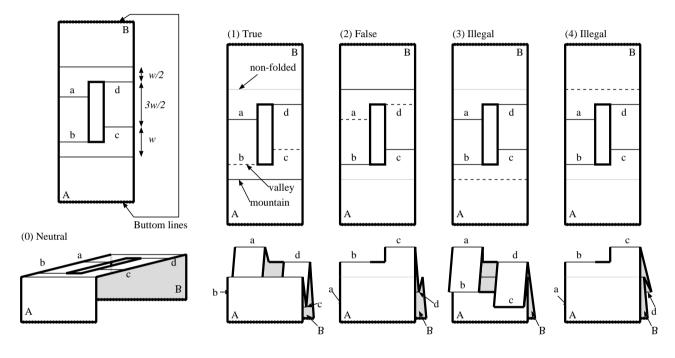


Figure 3: VARIABLE gadget

Output: "Yes" if there is a truth assignment such that each clause has at least one true literal and at least one false literal.

To reduce the problem, we make three kinds of gadgets called REVSTOP, CLAUSE, and VARIABLE by paper. The REVSTOP is described in Figure 1; for the face A, the face B can be flipped from degree 0 to degree 180 centered at the line *pivot*. The CLAUSE is described in Figure 2. A CLAUSE consists of three parts (Figure 2(1)). On the papers A and B, the right upper parts form REVSTOP. To see easily, they are omitted in Figure 2(2) and (3). Figure 2 (3) is the final form of the CLAUSE (with REVSTOP). The VARIABLE is described in Figure 3; two bottom lines will be glued to two surface covers, respectively. The neutral position is depicted in Figure 3(0). Since the bottom lines have the same height, we have four possible cases to fold the VARIABLE flat shown in Figure 3(1)-(4). Among them, the cases (3) and (4) will be inhibited by other gadgets. Hence we will represent the true and false assignments by the forms (1) and (2), respectively. We call two lines labeled by "a" and "c" in the gadget *ridges*. When two foldings (1) and (2) are exchanged, the heights of two ridges (ex)change 2w.

Now, we construct a paper sculpture, or a design of a pop-up book, from a formula F (Figure 4). For each i = 1, 2, ..., n, the VARIABLE X_i for x_i are glued to two

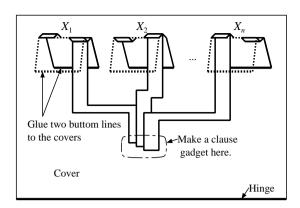


Figure 4: Construction from F

covers at the bottom lines. Initially, each VARIABLE is in a neutral position; two ridges are at the same height. For a clause $c_j = (\ell_{i_1}, \ell_{i_2}, \ell_{i_3})$ with $\ell_i = x_i$ or $\ell_i = \bar{x_i}$, the CLAUSE C_j is connected to VARIABLE X_{i_1}, X_{i_2} , and X_{i_3} as follows: If $\ell_{i_1} = x_{i_1}$, the bottom line of A in Figure 2 is connected to the right ridge of the VARIABLE X_{i_1} . If $\ell_{i_2} = \bar{x_{i_2}}$, the bottom line of C in Figure 2 is connected to the left ridge of the VARIABLE X_{i_2} . The bottom line of B in Figure 2 is connected to the ridge of the VARIABLE X_{i_3} similarly. The connections are done in a natural way; see Figure 4 for the clause $c_j = (x_1, x_2, \bar{x_n})$. In Figure 4, the ridges imply x_1 is true, x_2 is false, and x_n is true. We note that each VARIABLE is in a neutral position, and all ridges have the same height. Thus, each CLAUSE is also in a neutral position as Figure 2(3). We do not glue the gadgets to the covers except the bottom lines of VARIABLES. After connecting CLAUSEs and VARIABLEs, each VARIABLE cannot be folded in the form in Figure 3(3) and (4)without making a new crease. The reduction can be done in a polynomial time of the size of F.

Now we are ready to show the key lemma:

Lemma 2 The pop-up book constructed above can be closed completely if and only if there is a truth assignment of F such that each clause has at least one true literal and at least one false literal.

Proof. Each ridge of a VARIABLE can be *high* when it is on the top of the mountain, and *low* when it is on the bottom of the valley. To fold each VARIABLE flat, one of two ridges is high and the other ridge is low. Hence the parts A, C, B of a CLAUSE can take only two states, say, *high* and *low*.

We first show feasible cases for a CLAUSE. When B and C correspond to the same height, and A corresponds to the different height, C is let come near to B, and then A can be moved up or down 2w height to fold them flat (Figure 5(1)). On the other hand, when A and B correspond to the same height and C takes the different

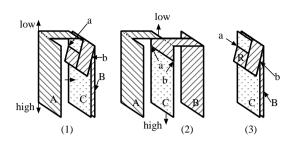


Figure 5: Foldable and unfoldable cases

height, A and B are let go farther to both sides, and then C can be moved up or down 2w height to fold them flat (Figure 5(2)). Using the symmetric way, a CLAUSE can be fold flat when one of A, B, and C is high and one of them is low.

The other ways to fold them flat can be classified in two cases. The first case is three different heights; from the form in Figure 5(2), we can fold A, C, and B flat with three different heights in this order or vice versa. However, this case is impossible since three parts can take either high or low from the restriction by the VARIABLES. The last case is the case that A, B, and C have the same height. This folding can be done if A and B are folded symmetrically as shown in Figure 5(3) where the face A, which forms a symmetric shape of B, is omitted to see the case easier. However, this case is also impossible. In the case, two symmetric faces, marked by R in Figure 5(3), of A and B have to make 360 degree. However, the "reverse" movement is inhibited by the REVSTOP in Figure 2(1).

Therefore, the CLAUSE C_j can be folded flat if and only if one variable takes the different value from the other two variables. Hence the pop-up book can be closed if and only if F is a yes instance of NAE3SAT. \Box

Now we prove the main theorem in this section. In Lemma 2, making the gadgets small enough, we can prove the theorem if θ_0 is small enough and $\theta_1 = 0$. When $\theta_1 > 0$ and θ_0 is close enough to θ_1 , we make the gadgets between two inner covers, and put some stable stands between the inner covers and surface covers. On the other hand, when θ_1 is large, we join the inner covers and surface covers by a long paper ribbon with one crease. It is easy to adjust the length of them to fit for given θ_1 and θ_0 . This completes the proof of Theorem 1.

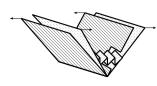


Figure 6: Cheat covers

4 Opening a pop-up book

In this section, we show NP-hardness of the opening a pop-up book. More precisely, main theorem in this section is the following:

Theorem 3 The problem $Pop(\theta_0, \theta_1)$ is NP-hard for any $0 < \theta_0 < \theta_1$.

We note that θ_0 is greater than 0.

Proof. Between two surface covers, we add two inner covers and two paper springs shown in Figure 6 (two paper springs join one surface cover and one inner cover symmetrically). Then, opening the surface covers close the inner covers. Hence we can use the gadgets in Theorem 1 again, and we have the theorem. \Box

5 Concluding remarks

The gadget in Figure 6 is a kind of cheat. Hence the problem $\mathsf{Pop}(0, \theta_1)$ for $\theta_1 > 0$ is still open. The problem to open a completely closed book seems to be interesting since our gadgets do not work at all. We did not show that the problems are in NP. In fact, our problem might be PSPACE-hard in some model; our problem (and some problems for origami) seems to be similar to the movement problems for 2-dimensional linkages, which is PSPACE-hard due to Hopcroft, Joseph, and Whitesides [5]. However, as noted in Introduction, we usually open or close a page of a pop-up book once, and hence the movement does not "repeat," which seems to be a key point. Therefore, realizing a computation with repeating by one close/open movement of a popup book is also interesting problem. All gadgets in this paper consist of straight lines, and every angle is orthogonal. It may cause different aspect if we admit any delicate/complex curve as an edge of a paper; in the model, some functions can be compared by chafing one curve against the other one. But the model seems to be not so natural; we make them by a paper anyway.

References

 M. Bern and B. Hayes. The Complexity of Flat Origami. In Proc. 7th Ann. ACM-SIAM Symp. on Discrete Algorithms, pages 175–183. ACM, 1996.

- [2] E. D. Demaine and M. L. Demaine. Recent Results in Computational Origami. In Proceedings of the 3rd International Meeting of Origami Science, Math, and Education (OSME 2001), pages 3–16, 2001.
- [3] E. D. Demaine and J. O'Rourke. A Survey of Folding and Unfolding in Computational Geometry In Combinatorial and Computational Geometry, Volume 52 of Mathematical Sciences Research Institute Publications, pages 167–211. Cambridge University Press, 2005.
- [4] M. R. Garey and D. S. Johnson. Computers and Intractability — A Guide to the Theory of NP-Completeness. Freeman, 1979.
- [5] J. E. Hopcroft, D. A. Joseph, and S. H. Whitesides. Movement Problems for 2-Dimensional Linkages. SIAM J. Comput., 13:610–629, 1984.
- [6] P. Jackson. The Pop-up Book. Owl Books, 1993.
- [7] R. J. Lang. Origami Design Secrets. A K Peters LTD, 2003.
- [8] R. Sabuda. Winter's Tale: An Original Pop-up Journey. Little Simon, 2005.