

Geographical Scale-free Triangulation

-Related to the communication structure based on population-

Yukio Hayashi, and Jun Matsukubo

yhayashi@jaist.ac.jp

Japan Advanced Institute of Science and Technology

1. Background

Existing a surprisingly common structure: SF net.
the degree dist. exhibits $P(k) \sim k^{-\gamma}$, $2 < \gamma < 3$.

Social: acquaintance, world trading, actor-collabo.,
citation, language

Technological: Internet, WWW, email, power grid

Biological: neural net, genome, metabolic pathway,
foodweb

One of the fundamental generation mechanism has
been proposed: **Growth & Preferential Attachment**

Barabási and Albert, Physica A, 272, 1999

2. Scale-Free Nets with Hubs

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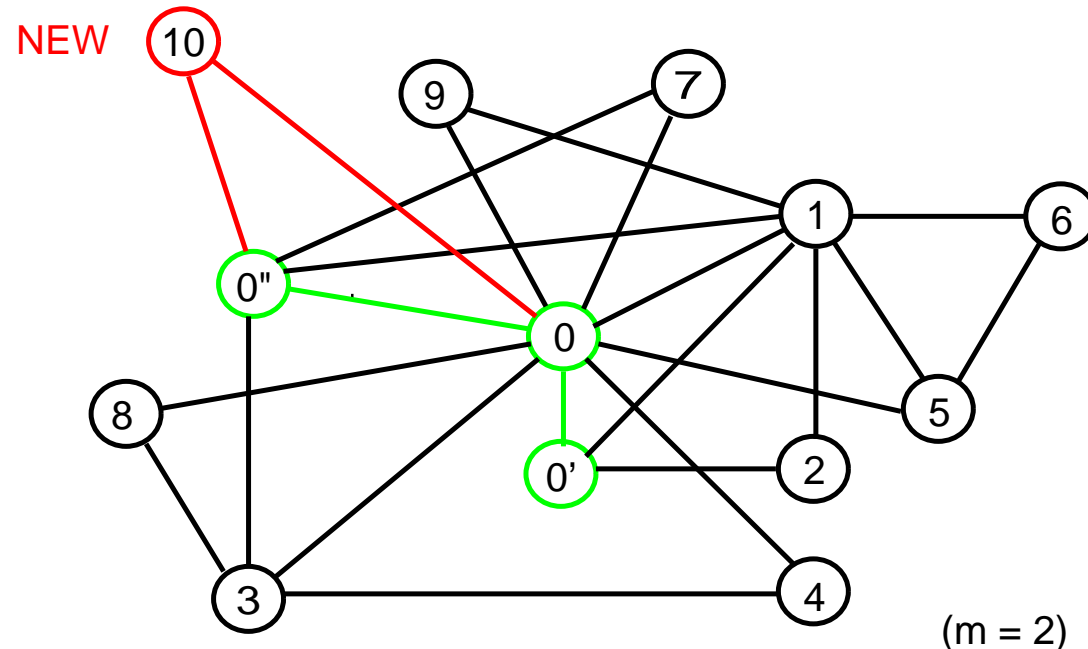
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- However, **most of SF net models were irrelevant to a geographical space.**



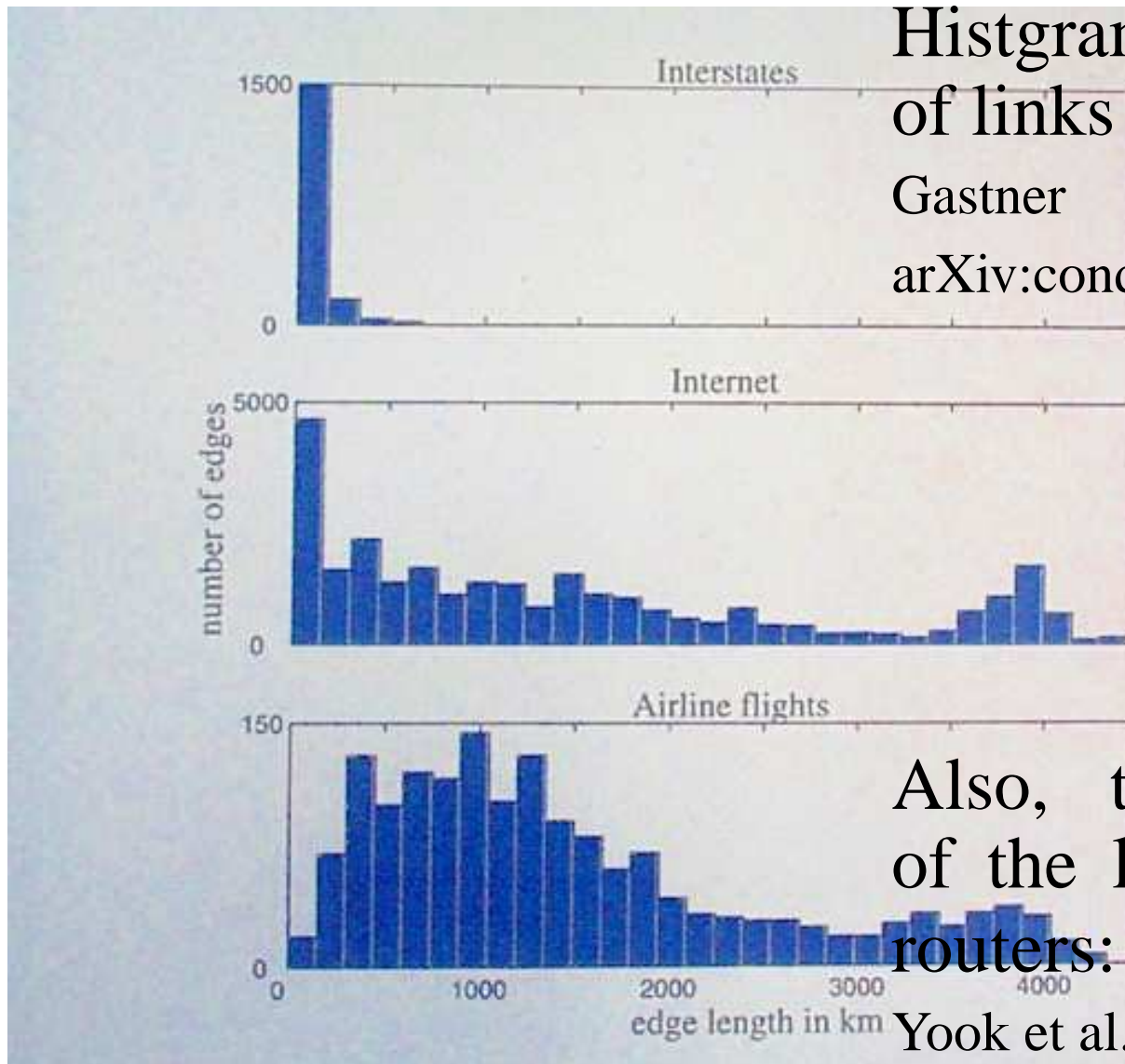
- Therefore, we consider geographical SF nets, especially as planner graphs without **crossing links** to avoid interference of wireless beams.

2-1. BA model

- A network **grows** from an **initial** N_0 nodes with $m < N_0$ links among them.
- At every time step t , a new node is introduced, and is randomly connected to m previous nodes i with an **attachment probability** $\Pi_i^{BA}(t) \sim k_i(t)$.



2-2. Restriction of Links



Histograms of the lengths of links

Gastner and Newman, arXiv:cond-mat/0407680, 2004

Also, the length dist. of the links connecting routers: $P(d) \sim 1/d$

Yook et al., PNAS 99, 21, 2002

2-3. Geographical SF Nets

model	generation rule
<u>Modulated BA</u> Manna'02, Xulvi-Brunet'02	competition between pref. attach. and dist. l $\Pi_i(t) \sim k_i(t)l^\alpha, \alpha < 0$
<u>SF on lattices</u> ben-Avraham'03, Warren'02	configuration from randomly assigned degree k_j restricted links in the radius $r(k_j) = Ak_j^{1/d}$
<u>Apollonian nets.</u> Doye'05, Zhou'04	iterative triangulation on a planner space geo. attach. pref. but \exists long-range links

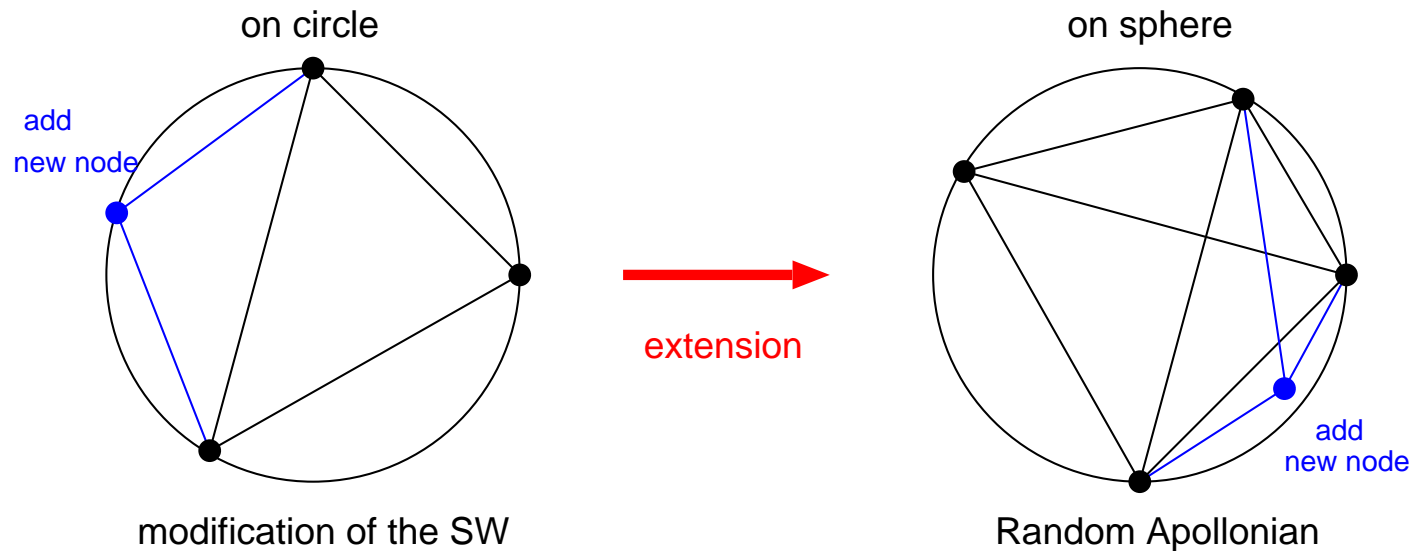
1st & 2nd: **crossing links** causes interference.

3rd: **long-range links** causes dissipation of the power.

3. Random Apollonian Net

Two models based on geo. attach. pref.

At each time step, a new node is added in an uniform-randomly chosen interval (or surfaces), and conneted to its m nearest neighbors w.r.t distance.



⇒ We can derive the $P(k)$ for each case.

3-1. Evolution Eq. (Circle)

Subdivision of interval:

By randomly chosen interval with equal prob. m/N , we have the evolution equation

$$n(k, N+1) = \left(1 - \frac{m}{N}\right) n(k, N) + \frac{m}{N} n(k-1, N) + \delta_{k,m}$$

From an approximation $n(k, N) \approx NP(k)$ for sufficient large N , we obtain the exp. degree dist.

$$P(k) = \frac{1}{m+1} \left(\frac{m}{m+1}\right)^{k-m}$$

for $k \gg m$ ($P(k) = 0$ for $k < m$).

Ozik et al., PRE 69, 026108, 2004

3-2. Evolution Eq. (Sphere)

Subdivision of surface (Triangulation):

$$n(k+1, N+1) = \frac{k}{N_{\Delta}} n(k, N) + \left(1 - \frac{k+1}{N_{\Delta}}\right) n(k+1, N),$$

where N_{Δ} denotes the number of triangles.

In the $P(k) \approx n(k, N)/N$, it can be rewritten as

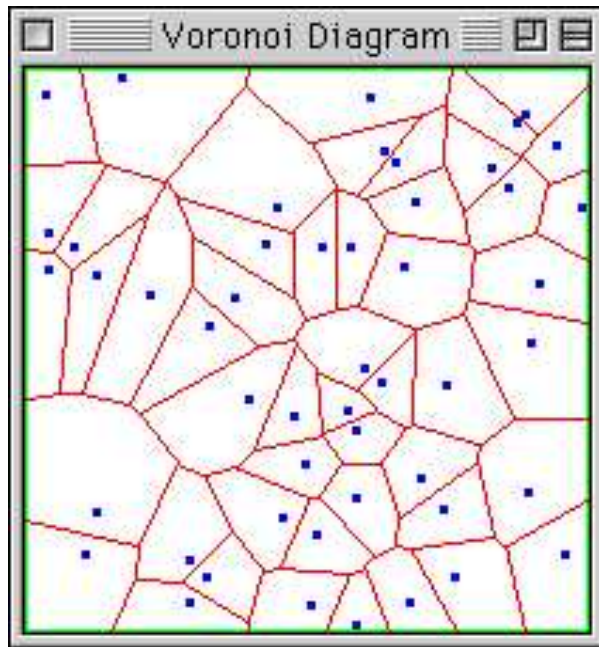
$$(N+1)P(k+1) = NkP(k)/N_{\Delta} + NP(k+1) - N(k+1)P(k+1)/N_{\Delta}.$$

By the continuous approx., we obtain $P(k) \sim k^{-\gamma_{RA}}$ with $\gamma_{RA} = (N_{\Delta} + N)/N \approx 3$ for large N .

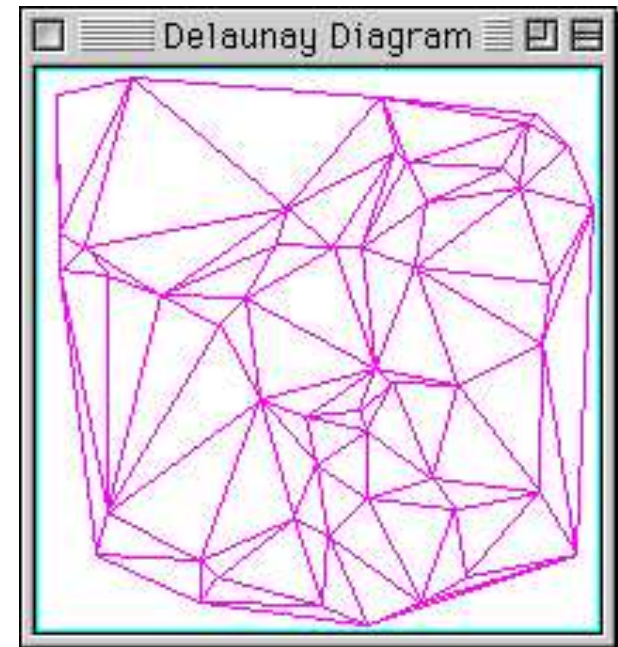
Zhou et al., arXiv:cond-mat/0409414, 2004

3-3. Voronoi and Delaunay

Consider the combination of RA (by triangulation on a plane) and DT to avoid long-range links



→
Dual Graph
←

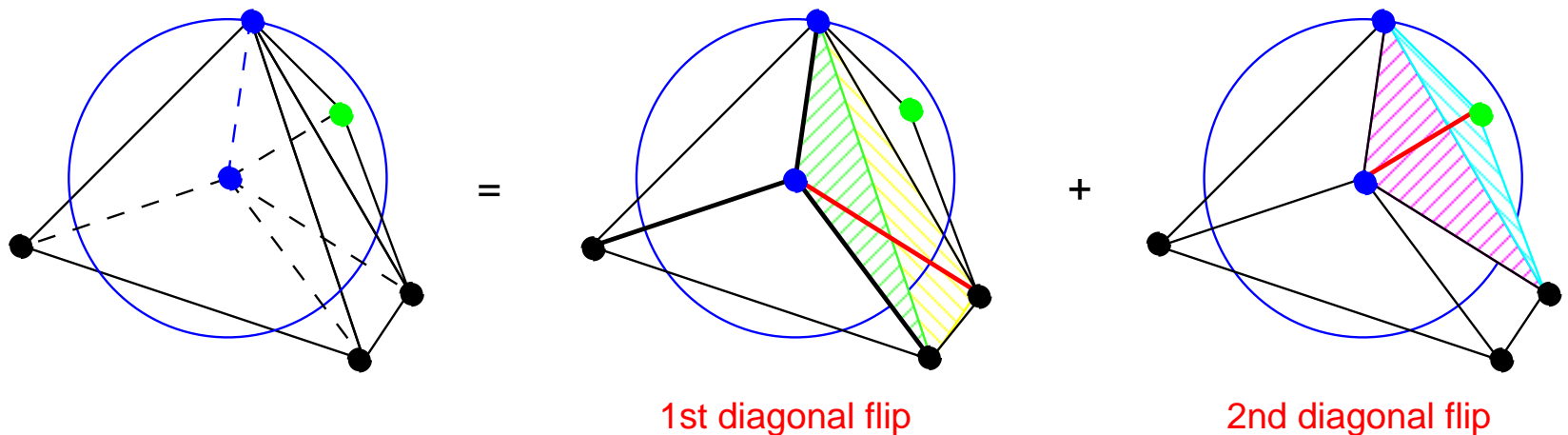


⇒ optimal triangulation in some criteria: maximim angle, minimax circumscribed circle, short path length close to the direct Euclidean dist., etc.

4. Delaunay-like SF Net

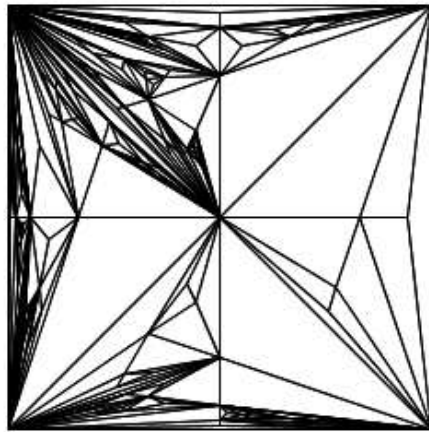
We propose RA+NN:

- Set an initial planar triangulation.
- Select a triangle at random and add a new node at the barycenter. Then, connect the new node to the three nodes of its triangle. By **iteratively applying diagonal flips**, connect it to **the nearest node(s)** within **a radius**.

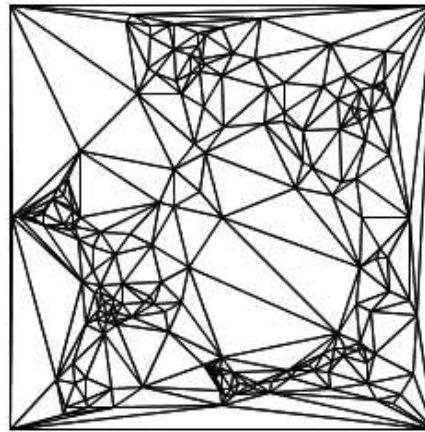


5. Simulation

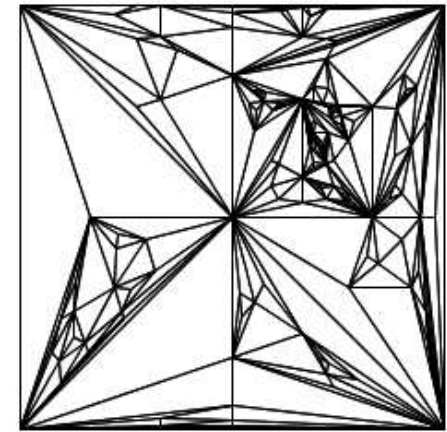
We compare the topological properties for the models: RA, DT, and **our proposed RA+NN** in the averaging of 100 realization at size $N = 10,000$.



RA



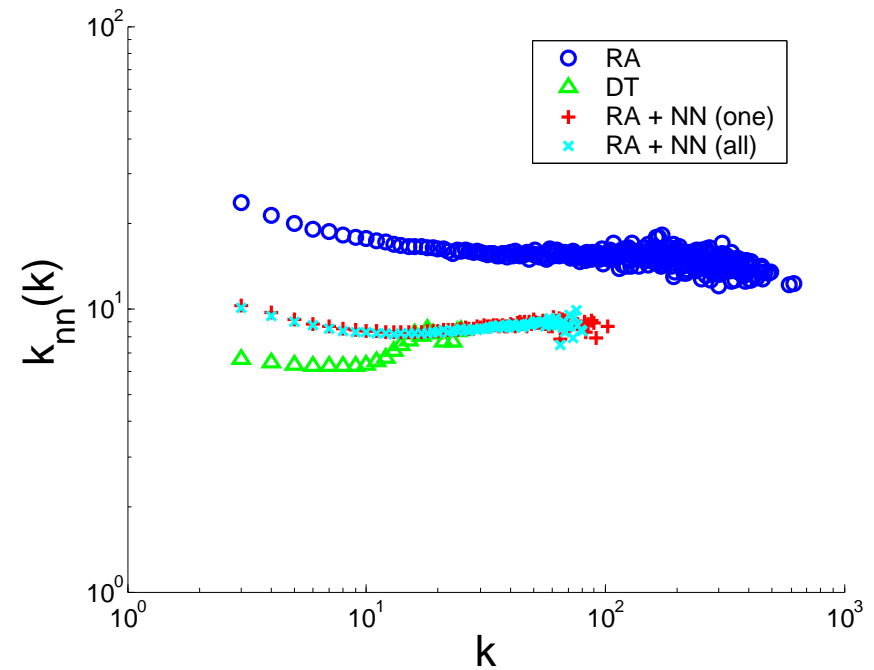
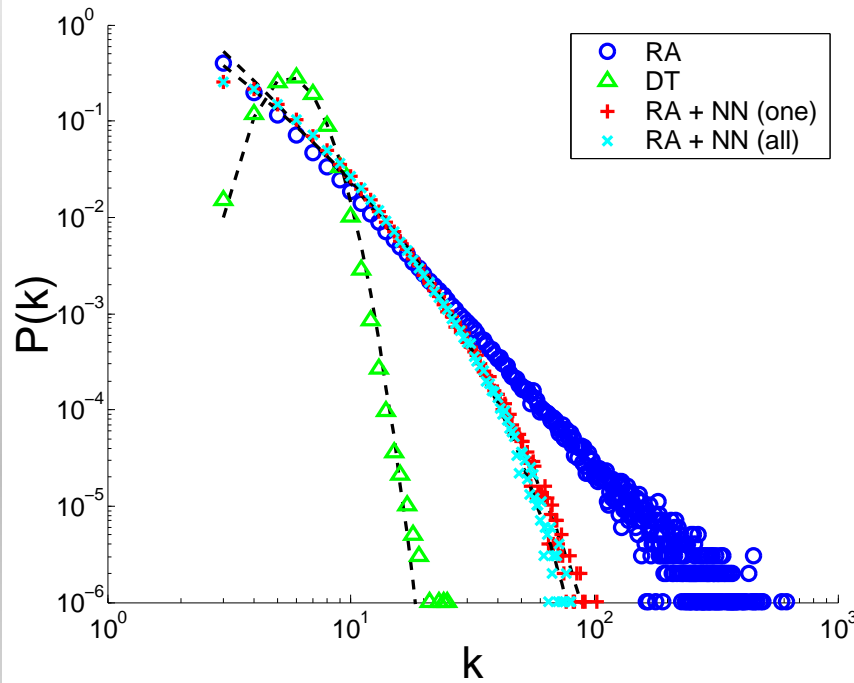
DT



RA+NN(one)

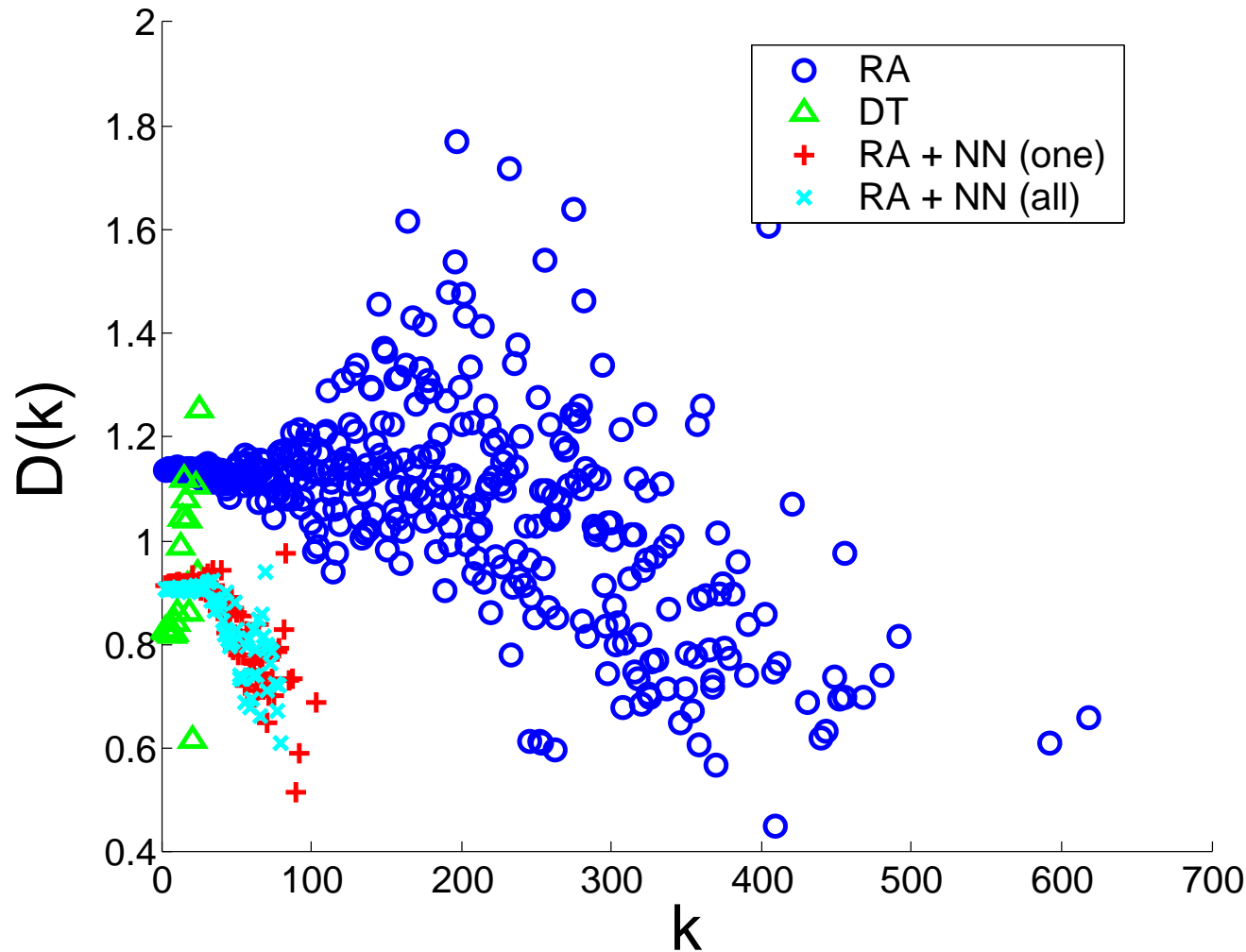
\Rightarrow RA+NN has the intermediate structure.

5-1. Degree Dist. & Correlation



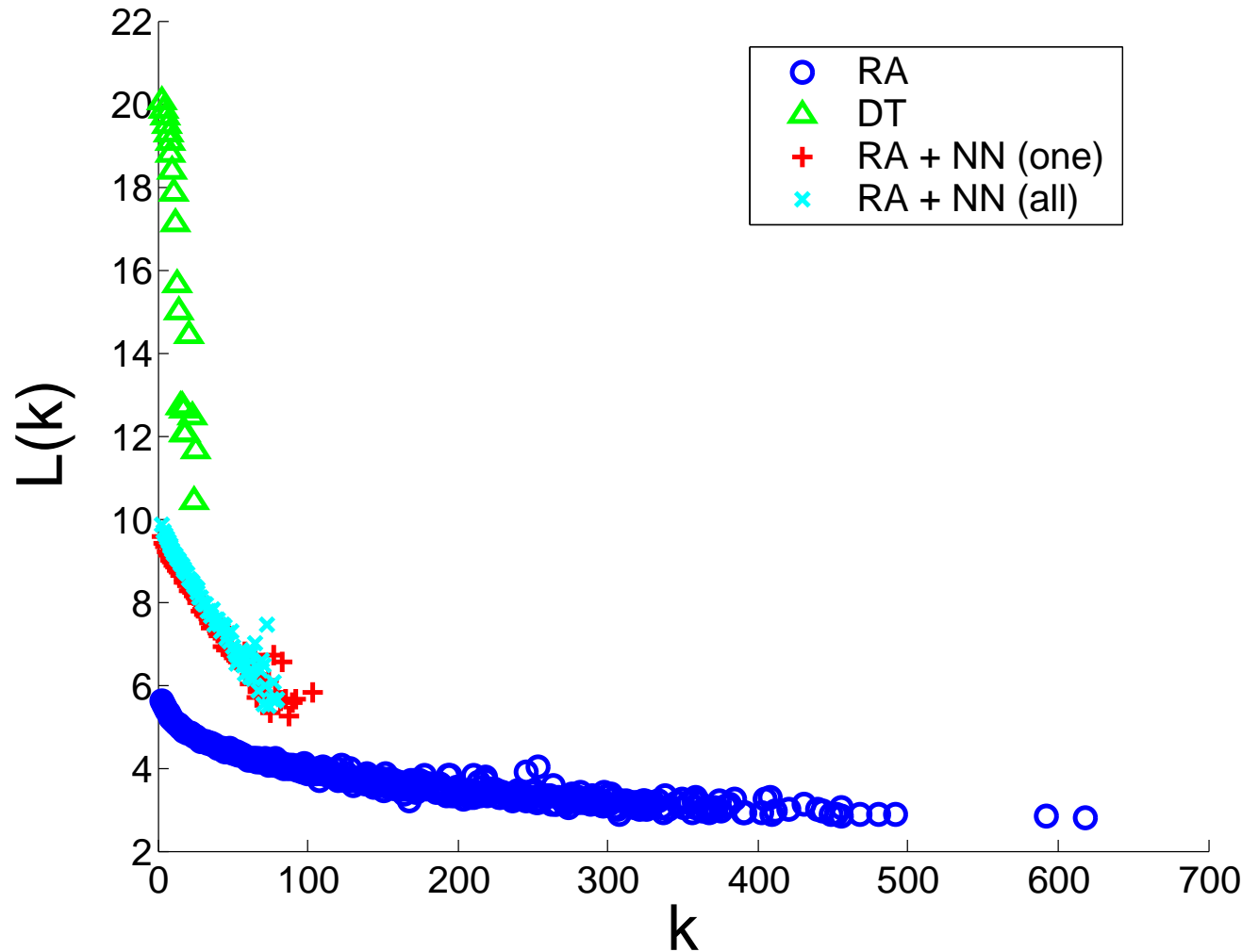
\Rightarrow RA+NN has a **power law** dist. with exp. cutoff, and **weak negative correlation**.

5-2. Distance on the Shortest



⇒ The distances in RA+NN are **smaller** than that in **DT** and many of broad dist. in **RA**.

5-3. The Number of Min. Hops



\Rightarrow The numbers in RA+NN are **improved to less than the half** in **DT**, but slightly larger than in **RA**.

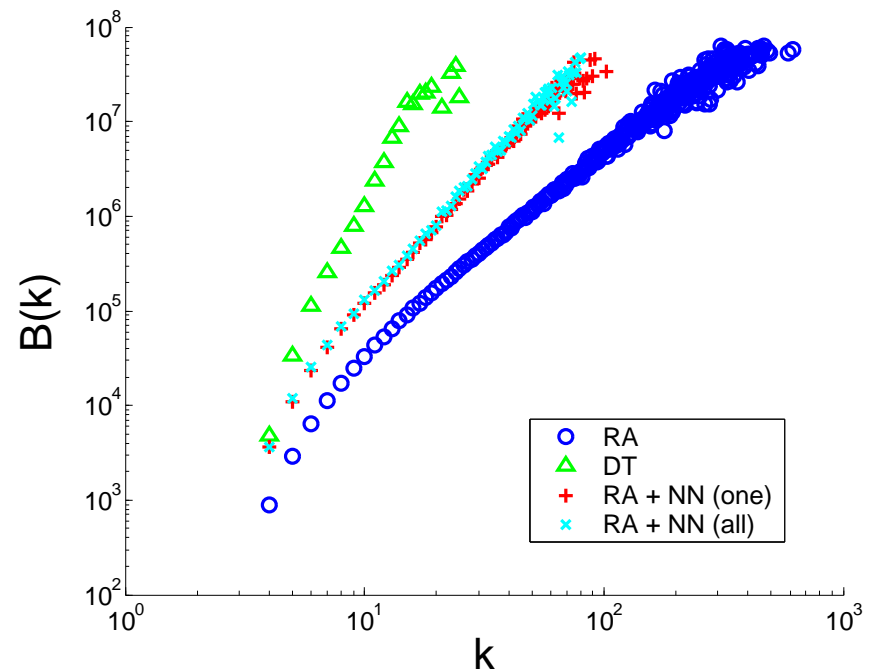
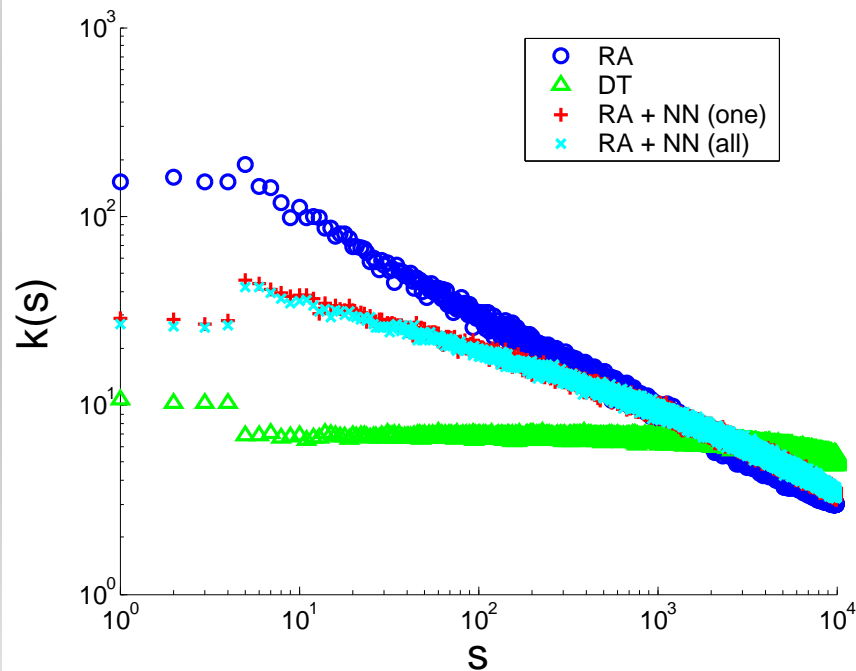
6. Summary

- We've briefly reviewed recent studies of geographical SF net models, and proposed a modified one **to reduce long-range links**.
- The Delaunay-like SF net **without crossing links** is generated by the iterative triangulation and diagonal flipping based on local rules.
- Simulation results have shown that our proposed model has **short path lengths and small num. of hops**, which are suitable topological properties for efficient communications.

We'll further investigate the dynamical traffic properties (e.g. delivery time) and the fault-tolerance (e.g. in cascaded failures)

Appendix 1.

Average degree $k(s)$ of the node inserted at time s , and the betweenness $B(k)$ of the nodes with degree k



\Rightarrow Old nodes of RA and RA+NN tend to be hubs, and the traffic load of RA+NN is the intermediate

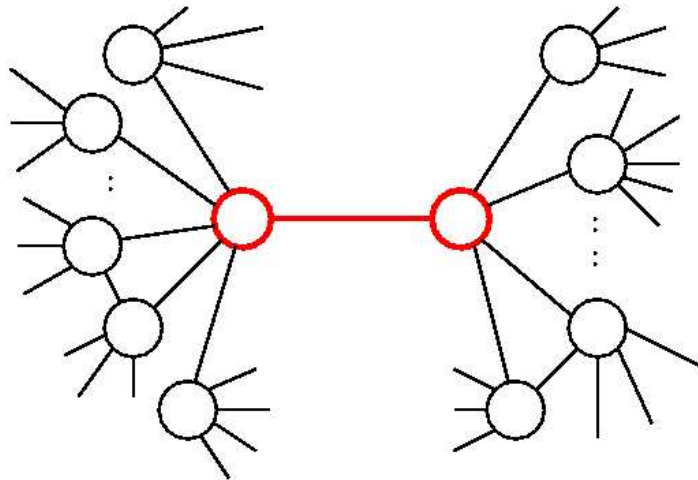
Appendix 2.

Estimated function for the data of degree distribution

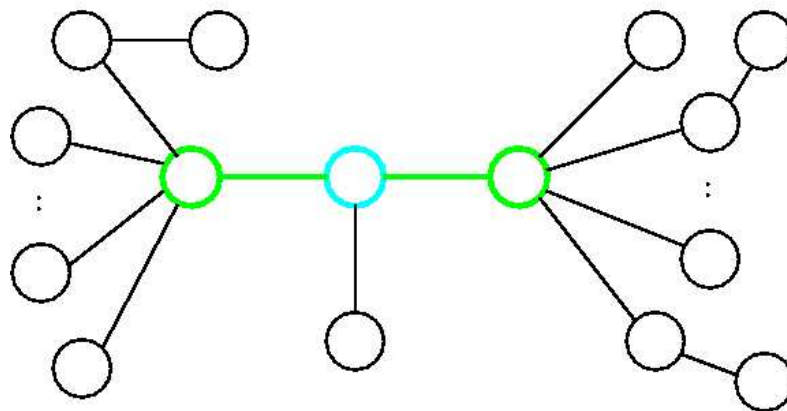
model	estimated function	parameters
RA	$P(k) \sim k^{-\gamma_{RA}}$	$\gamma_{RA} \approx 3$
DT	$P(k) \sim \exp\left(-\frac{(\ln k - \mu)^2}{2\sigma^2}\right)$	$\mu = 1.7755, \sigma = 0.2383$
RA+NN(one)	$P(k) \sim k^{-\gamma} \exp(-ak + b)$	$\gamma = 2.26,$ $a = 0.0647, b = 2.045$
RA+NN(all)	$P(k) \sim k^{-\gamma} \exp(-ak + b)$	$\gamma = 1.7248,$ $a = 0.0979, b = 1.2286$

Appendix 3.

Assortative and **Disassortative** correlations observed in social and technological/biological networks



Ass: tend to have connections between similar peers



Dis: between hub and peripheral nodes with low degrees

Appendix 4.

planar triangulation: reasonable math. abstraction of ad hoc net. (each triangle forms a service region)
Moreover, a memoryless, never defeat, and competitive **online routing algorithm** has been developed for networks on triangulation.

