

# Verification with Proof Score of Arithmetic Expression Compiler

---

Lecture Note 6

## Topics

---

- Correctness of a compiler for arithmetic expressions
- Formalization of the correctness
- Proof by induction on the structure of expressions (i.e. structural induction)
- Verification with proof score of an arithmetic expression compiler

## Correctness of Compilers

---

- One possible definition that a compiler is correct:  
For any program  $p$ , the result of executing  $p$  by an interpreter is the same as that of producing an instruction sequence by the compiler for  $p$  and then executing the instruction sequence by a virtual machine.
- We will verify that a compiler for arithmetic expressions is correct.

## Natural Numbers with the “errNat” -- signature

---

Module NATerr:

```
mod! NATerr {
  pr(NAT)
  [Nat ErrNat < Nat&Err]
  -- For verification
  op errNat : -> ErrNat {constr}
  --
  op == : Nat&Err Nat&Err -> Bool {comm}
  op +_ : Nat&Err Nat&Err -> Nat&Err {comm}
  op *_ : Nat&Err Nat&Err -> Nat&Err {comm}
  op sd : Nat&Err Nat&Err -> Nat&Err {comm}
  op _quo_ : Nat Zero -> ErrNat
  op _quo_ : Nat&Err Nat&Err -> Nat&Err
```

## Natural Numbers with the “errNat” -- equations defining errors also

---

```
vars M N : Nat
var NE : Nat&Err
-- _=_
eq (NE = NE) = true .
eq (N = M) = (N == M) .
eq (errNat = N) = false .
-- _+_
eq NE + errNat = errNat .

-- *_
eq NE * errNat = errNat .
-- sd
eq sd(NE,errNat) = errNat .
-- quo
eq M quo 0 = errNat .
eq NE quo errNat = errNat .
eq errNat quo NE = errNat .
}
```

## Expressions

---

- Module EXP:

```
mod! EXP {
  pr(NATerr)
  [Nat&Err < Exp]
  op _+_ : Exp Exp -> Exp
    {constr l-assoc prec: 30}
  op _--_ : Exp Exp -> Exp
    {constr l-assoc prec: 30}
  op _**_ : Exp Exp -> Exp
    {constr l-assoc prec: 29}
  op _//_ : Exp Exp -> Exp
    {constr l-assoc prec: 29}
}
```

# Interpreter

---

Function interpret:

```
op interpret : Exp -> Nat&Err
eq interpret(N) = N .
eq interpret(E1 ++ E2)
  = interpret(E1) + interpret(E2) .
eq interpret(E1 -- E2)
  = sd(interpret(E1),interpret(E2)) .
eq interpret(E1 ** E2)
  = interpret(E1) * interpret(E2) .
eq interpret(E1 // E2)
  = interpret(E1) quo interpret(E2) .
```

# Instructions

---

Instructions

```
op push : Nat&Err-> Command {constr}
op multiply : -> Command {constr}
op divide : -> Command {constr}
op add : -> Command {constr}
op minus : -> Command {constr}
```

## Virtual Machine (1)

```

vars N N1 N2 : Nat&Err
Function vm:
  op vm : CList -> Nat&Err
  eq vm(CL) = exec(CL, empstk)
Function exec:
  op exec : CList Stack -> Nat&Err
  eq exec(nil, empstk) = errNat .
  eq exec(nil, N | empstk) = N .
  eq exec(nil, N | N1 | Stk) = errNat .
  eq exec(push(N) | CL, Stk) = exec(CL, N | Stk) .
  eq exec(add | CL, empstk) = errNat .
  eq exec(add | CL, N | empstk) = errNat .
  eq exec(add | CL, N2 | N1 | Stk)
    = exec(CL, N1 + N2 | Stk) .

```

The empty stack

An instruction sequence (list)

A stack implemented as a list of natural numbers & errNat.

Exceptions

LectureNote6, TUW1207+08

9

## Virtual Machine (2)

```

Function exec (continued):
  eq exec(multiply | CL, empstk) = errNat
  eq exec(multiply | CL, N | empstk) = errNat
  eq exec(multiply | CL, N2 | N1 | Stk)
    = exec(CL, N1 * N2 | Stk) .
  eq exec(divide | CL, empstk) = errNat
  eq exec(divide | CL, N | empstk) = errNat
  eq exec(divide | CL, N2 | N1 | Stk)
    = exec(CL, N1 quo N2 | Stk) .
  eq exec(minus | CL, empstk) = errNat
  eq exec(minus | CL, N | empstk) = errNat
  eq exec(minus | CL, N2 | N1 | Stk)
    = exec(CL, sd(N1, N2) | Stk) .
  eq exec(CL, errNat | Stk) = errNat
  eq exec(CL, N | errNat | Stk) = errNat

```

Exceptions

LectureNote6, TUW1207+08

10

# Compiler

---

Function `compile`:

```
op compile : Exp -> Clist
var N : Nat&Err
vars E E1 E2 : Exp
eq compile(N) = push(N) | nil .
eq compile(E1 ++ E2)
  = compile(E1) @ compile(E2) @ (add | nil) .
eq compile(E1 -- E2)
  = compile(E1) @ compile(E2) @ (minus | nil) .
eq compile(E1 ** E2)
  = compile(E1) @ compile(E2) @ (multiply | nil) .
eq compile(E1 // E2)
  = compile(E1) @ compile(E2) @ (divide | nil) .
```

# Formalization of the Correctness (1)

---

- The interpreter can be regarded as the specification of the compiler.
- The correctness of the compiler can be defined as follows:
  - For any expression  $e$ , the result of executing  $e$  by the interpreter is the same as that of producing an instruction sequence by the compiler for  $e$  and then executing the instruction sequence by the virtual machine.
- This is formalized as follows:  
For all  $E:Exp$ ,  $interpret(E) = vm(compile(E))$

## Formalization of the Correctness (2)

---

Module COMPILER-THEOREM:

```
mod* COMPILER-THEOREM {
  pr (INTERPRETER)
  pr (VM)
  pr (COMPILER)
  -- theorem
  op th1 : Exp -> Bool
  eq th1 (E:Exp) =
    (interpret(E) = vm(compile(E))) .
}
```

## Proof by Induction on the Structure of Expressions

---

- For a function (predicate)  $p : \text{Exp} \rightarrow \text{Bool}$ , the following two formulas are equivalent:
  - (1)  $p(E)$  for all  $E:\text{Exp}$
  - (2)  $p(N)$ ,  $p(E1)$  and  $p(E2)$  implies  $p(E1 ++ E2)$ , ...,  $p(E1)$  and  $p(E2)$  implies  $p(E1 // E2)$  for all  $N:\text{Nat}$  and  $E1, E2:\text{Exp}$ .
- Therefore, to prove (1), it suffices to show
  - (i) Base case:  $p(n)$  for an arbitrary  $n:\text{Nat}$ .
  - (ii) Induction case:
    1.  $p(e1 ++ e2)$  assuming  $p(e1), p(e2)$  for arbitrary  $e1, e2:\text{Exp}$ .
    - ...
    4.  $p(e1 // e2)$  assuming  $p(e1), p(e2)$  for arbitrary  $e1, e2:\text{Exp}$ .
- (i) is called the *base case*, and (ii) the *induction case*.
- $p(e1)$  and  $p(e2)$  are called the *induction hypotheses*.

## Verification of Compiler (1)

---

The proof passage of the base case is as follows:

```
open COMPILER-THEOREM
  op m : -> Nat&Err .
-- check
  red th1(m) .
close
```

CafeOBJ returns `true` for the proof passage.

## Verification of Compiler (2)

---

The initial proof passage of the induction case where `_++_` is taken into account:

```
open COMPILER-THEOREM
-- arbitrary values
  ops e1 e2 : -> Exp .
-- induction hypothesis
  eq interpret(e1) = vm(compile(e1)) .
  eq interpret(e2) = vm(compile(e2)) .
-- check
  red th1(e1 ++ e2) .
```

CafeOBJ returns the following:

```
(exec(compile(e1),empstk) + exec(compile(e2),empstk))
= exec(compile(e1) @ compile(e2) @ (add | nil),empstk)
```



## Verification of Compiler (3)

---

One possible way to discharge the case is to conjecture the following lemma and use it in the proof passage:

```
For any E1, E2:Exp,  
(exec(compile(E1), empstk) + exec(compile(E2), empstk))  
= exec(compile(E1) @ compile(E2) @ (add | nil), empstk)
```

But, this lemma seems too specific to the case.

It seems more preferable to conjecture a more general one.

Then, let us focus on the RHS of the lemma (or the result returned by CafeOBJ).

A more general term of the RHS is

```
exec(compile(E) @ L, S)
```

## Verification of Compiler (4)

---

When the vm executes `compile(E)`, the term is most likely to be

```
exec(L, vm(compile(E)) | S)
```

So, one possible lemma:

```
For any E:Exp, L:CList, S:Stack,  
exec(compile(E) @ L, S) = exec(L, vm(compile(E)) | S)
```

Then, the followings are added to `COMPILER-THEOREM` to get the new module `COMPILER-THEOREM-with-LEMMA`

```
-- lemma  
op lem1 : Exp CList Stack -> Bool  
eq lem1(E:Exp, L:CList, S:Stack)  
= (exec(compile(E) @ L, S) = exec(L, vm(compile(E)) | S)) .
```

## Verification of Compiler (5)

---

The proof passage becomes:

```
open COMPILER-THEOREM-with-LEMMA
-- arbitrary values
ops e1 e2 : -> Exp .
-- lemmas
eq exec(compile(E:Exp) @ L:CList,S:Stack)
  = exec(L,vm(compile(E)) | S) . -- lem1(E,L,S)
-- induction hypothesis
eq interpret(e1) = vm(compile(e1)) .
eq interpret(e2) = vm(compile(e2)) .
-- check
red th1(e1 ++ e2) .
close
```

## Exercises

---

1. Write the proof score for verifying the lemma:  
`lem1(E:Exp,L:Clist,S:Stack).`