

Algebraic Approaches to Formal Analysis of the Mondex Electronic Purse System

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Overview

- The Mondex electronic purse system.
- **Specification** and **Verification** using the OTS/CafeOBJ method.
- **Falsification** using the BOTS/Maude method.
- Related work and conclusion.

Part 1:

Mondex* Electronic Purse System

- A payment system that uses **smartcards** as electronic purses, which provides an alternative form of cash to physical notes and coins.
- Cards store monetary value as electronic information
 - Value can be (re)loaded from ATM or through phone lines;
 - Value can be transferred between cards via communication devices.
- **No** need of a **central control** for transactions as credit/debit cards do;
- Can make **Card-to-Card** transaction.
- ...

* MasterCard International. Mondex. URL: <http://www.mondex.com>

Communication Protocol of Mondex System

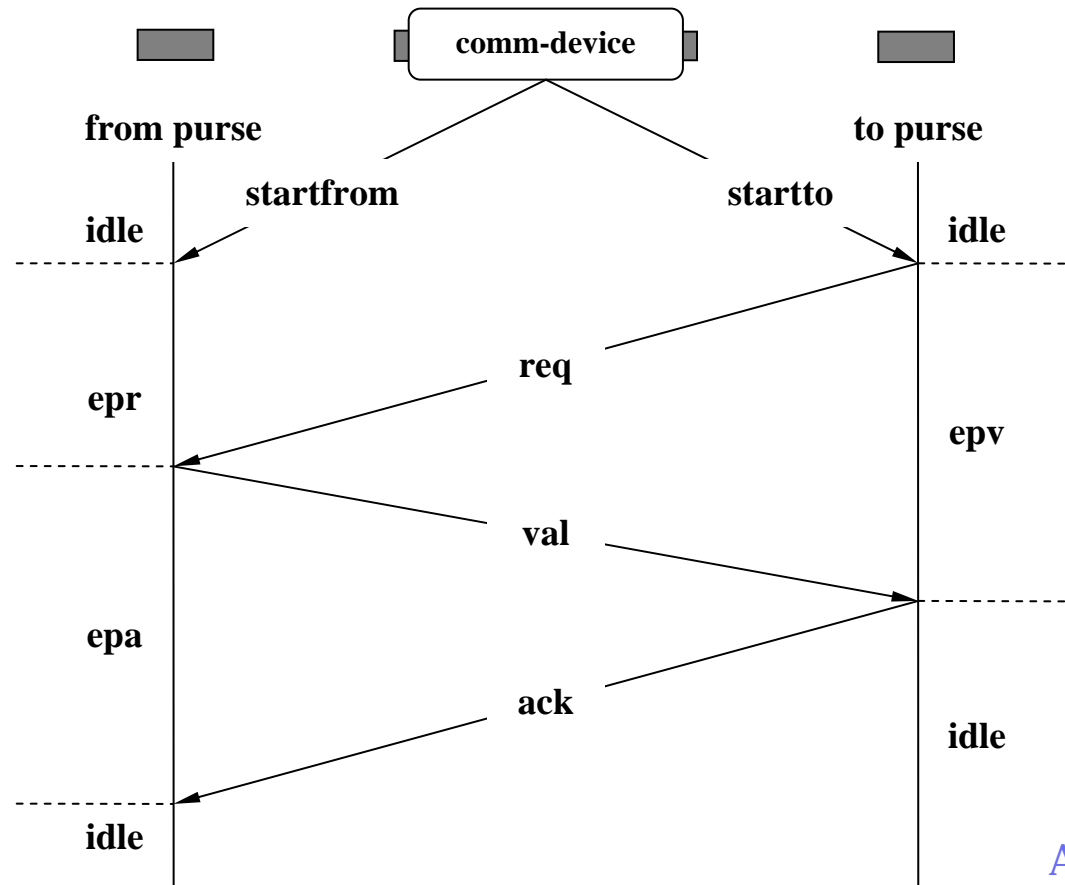


Figure adapted from
Alloy paper for Mondex

- **startfrom(toName,value,toSeq), startto(fromName,value,fromSeq),**
- **req(payDetail), val(payDetail), ack(payDetail)**
- **mk-pd(fromName,fromSeq,toName,toSeq,value)**

Seems to be simple, But...

- Some security issues
 - The protocol can be stopped at any time;
 - A message can be lost and replayed;
 - A message can be read by any purse.
- Two desired security properties
 - No value may be created in the system,
 - All value should be counted in the system (no value is lost).

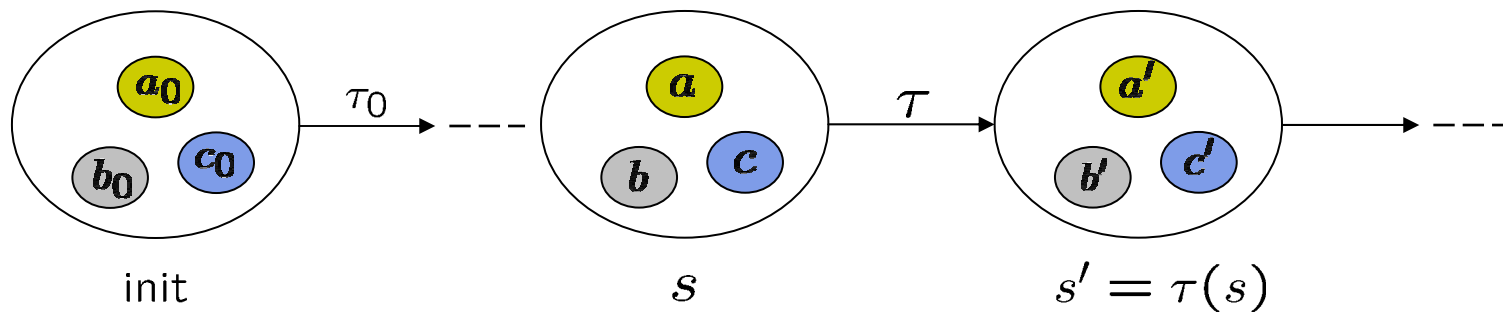
A Chosen Case Study for Grand Challenge 6 (GC6)

- Mondex was originally specified and manually proved by Z method. [240 pages for Spec & Proof, additional 54 pages for refinement theory]
 - An abstract model: atomic transaction. Easily proved properties hold.
 - A concrete model: transaction using protocol. Prove that it is a refinement of the abstract model.
- Mondex was chosen (Jan. 2006) as a main case study for a GC6 (dependable software evolution) project:
 - To see what the current state-of-the-art is in mechanizing the specification, refinement, and proof. (Ideally aim for full automation.)
- Several follow-up work
 - KIV, Alloy, RAISE and Event-B etc.

Part 2:

The OTS/CafeOBJ Formalism – Modeling & Spec.

- Observational Transition System (OTS)



- Specification of OTS in CafeOBJ (called OTS/CafeOBJ specification)

- States are characterized by return values (observed values) of observers

$$\text{eq } o(\text{init}, x_1, \dots, x_m) = f(x_1, \dots, x_m) .$$

- State transitions are characterized by changes of return values of observers

$$\text{ceq } \underline{o(\tau(S, y_1, \dots, y_n), x_1, \dots, x_m)} \\ = e_{-\tau(S, y_1, \dots, y_n, x_1, \dots, x_m)} \text{ if } c_{-\tau(S, y_1, \dots, y_n)} .$$

Successor state
of *S* wrt *T*

Basic Data Types used in the OTS Modeling

- **Purse.** Constructor **mk-purse**

(1) **Name** (2) **Previous Bal** (3) **Current Bal** (4) **Seqnum**
(5) **Status:** idle | epr | epv | epa
(6) **Paydetail:** **mk-pd**(fromName, fromSeq, toName, toSeq, value)
(7) **Exlog:** a list of payment details of failed transactions.

- **Message.** Constructors **startfrom, startto, req, val, ack**

startfrom(N:Name, V:Bal, S:Seqnum), **startto**(N:Name, V:Bal, S:Seqnum)
req(P:Paydetail), **val**(P:Paydetail), **ack**(P:Paydetail)

- **Ether.** Constructors **nil, _,_**

Predicates and Operations: **_/_in_**, **empty?**, **get**, **top**

Specification of the OTS Model

- Observers and transitions of the OTS model

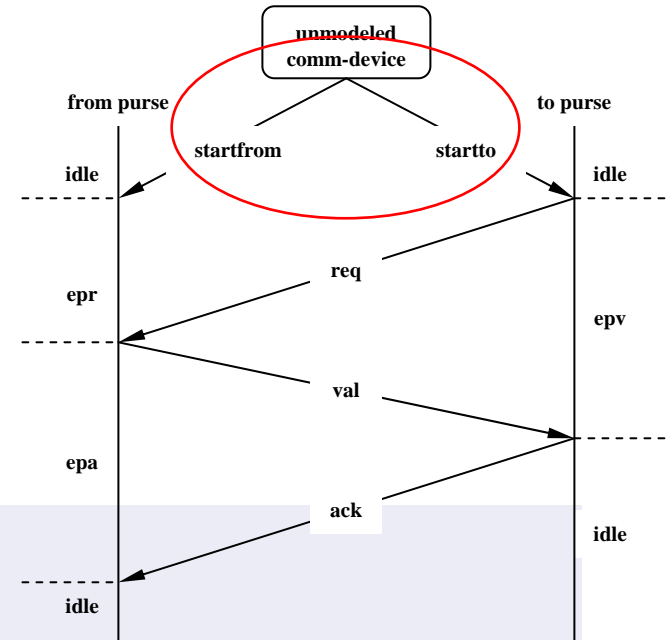
```
purse  : Sys Name -> Purse  
ether  : Sys -> Ether
```

```
startpay      : Sys Name Name Bal -> Sys  
restartfrom   : Sys Name Message -> Sys  
restartto     : Sys Name Message -> Sys  
recreq        : Sys Name Message -> Sys  
recval        : Sys Name Message -> Sys  
recack        : Sys Name Message -> Sys  
abort         : Sys Name -> Sys  
drop          : Sys -> Sys  
duplicate     : Sys -> Sys
```

- Any initial state

```
eq purse(init,Q) = mk-purse(Q, ibal(Q,seedval), ibal(Q,seedval),  
                             inum(Q,seednum), idle, none, emptyexlog) .  
eq ether(init) = nil .
```

Transition startpay



-- Effective condition of transition startpay

op c-startpay : Sys Name Name Bal -> Bool

eq c-startpay(S,P1,P2,V)

= (sta(purse(S,P1)) = idle and sta(purse(S,P2)) = idle and not(P1 = P2)) .

-- Equations defining the execution of transition startpay

ceq purse(startpay(S,P1,P2,V),Q) = purse(S,Q) if c-startpay(S,P1,P2,V) .

ceq ether(startpay(S,P1,P2,V))

= startfrom(P2,V,seq(purse(S,P2))),

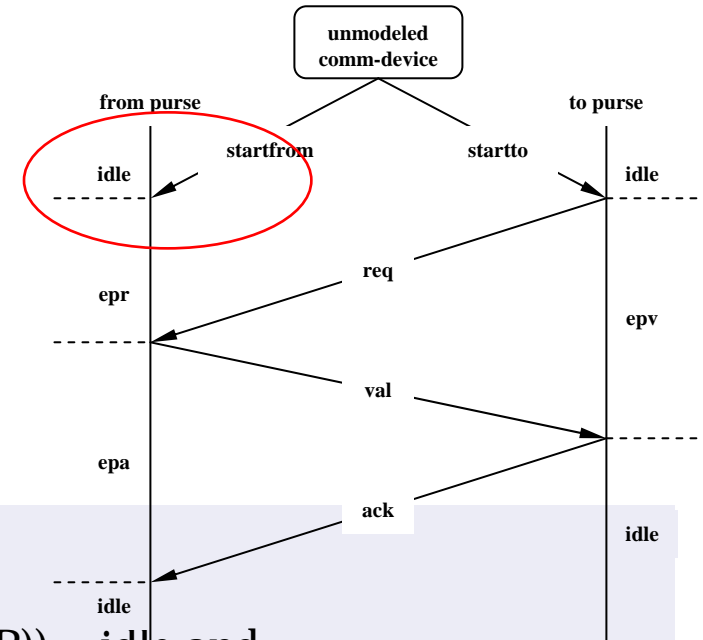
startto(P1,V,seq(purse(S,P1))),ether(S)

if c-startpay(S,P1,P2,V) .

ceq startpay(S,P1,P2,V) = S

if not c-startpay(S,P1,P2,V) .

Transition restartfrom



op c-recstartfrom : Sys Name Message -> Bool

eq c-recstartfrom(S,P,M)

= (M /in ether(S) and isstartfrom(M) and sta(purse(S,P)) = idle and
not(P = nameofm(M)) and valueofm(M) <= bal(purse(S,P))) .

--

ceq purse(recstartfrom(S,P,M),Q) =

mk-purse(Q,

(if (P = Q) then bal(purse(S,Q)) else pbal(purse(S,Q)) fi),

bal(purse(S,Q)),

(if (P = Q) then nextseqnum(seq(purse(S,Q))) else seq(purse(S,Q)) fi),

(if (P = Q) then epr else sta(purse(S,Q)) fi),

(if (P = Q) then

mk-pd(Q,seq(purse(S,Q)),nameofm(M),seqofm(M),valueofm(M))

else pay(purse(S,Q)) fi),

log(purse(S,Q)))

if c-recstartfrom(S,P,M) .

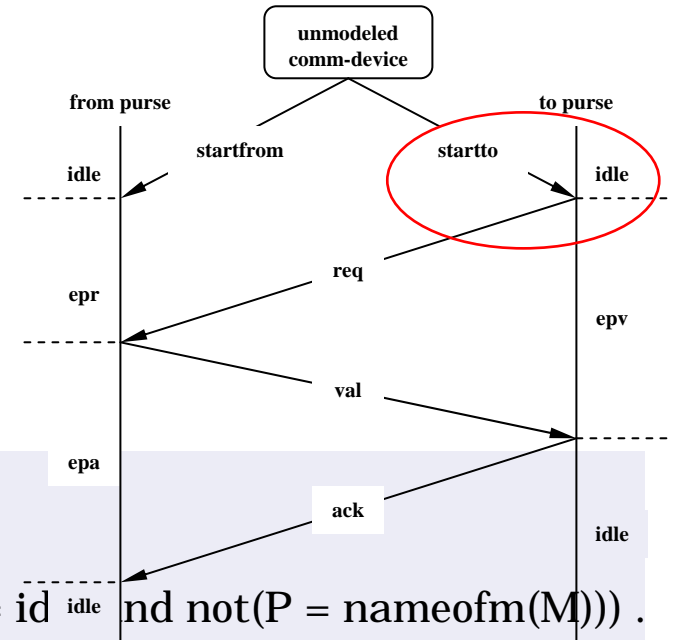
ceq ether(recstartfrom(S,P,M)) = ether(S)

if c-recstartfrom(S,P,M) .

ceq recstartfrom(S,P,M) = S

if not c-recstartfrom(S,P,M) .

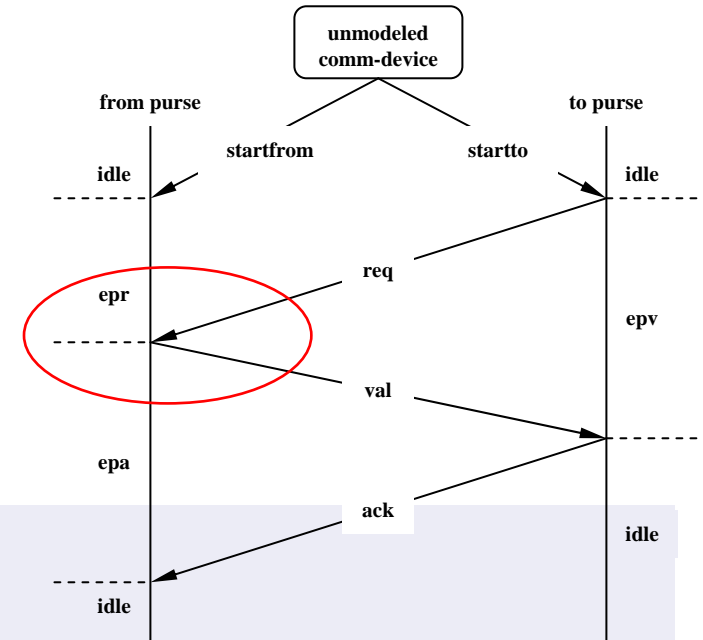
Transition recstartto



```

op c-recstartto : Sys Name Message -> Bool
eq c-recstartto(S,P,M)
  = (M /in ether(S) and isstartto(M) and sta(purse(S,P)) = id idle and not(P = nameofm(M))) .
  --
ceq purse(recstartto(S,P,M),Q) =
  mk-purse(Q,
    (if (P = Q) then bal(purse(S,Q)) else pbal(purse(S,Q)) fi),
    bal(purse(S,Q)),
    (if (P = Q) then nextseqnum(seq(purse(S,Q))) else seq(purse(S,Q)) fi),
    (if (P = Q) then epv else sta(purse(S,Q)) fi),
    (if (P = Q) then
      mk-pd(nameofm(M),seqofm(M),Q,seq(purse(S,Q)),valueofm(M))
      else pay(purse(S,Q)) fi),
    log(purse(S,Q)))
  if c-recstartto(S,P,M) .
ceq ether(recstartto(S,P,M)) =
  req(mk-pd(nameofm(M),seqofm(M),P,seq(purse(S,P)),valueofm(M))),ether(S)
  if c-recstartto(S,P,M) .
ceq recstartto(S,P,M) = S
  if not c-recstartto(S,P,M) .
  
```

Transition recreq



op c-recreq : Sys Name Message -> Bool

eq c-recreq(S,P,M)

= (M /in ether(S) and isreq(M) and sta(purse(S,P)) = epr and
pay(purse(S,P)) = pdofm(M)) .

--

ceq purse(recreq(S,P,M),Q) =

mk-purse(Q,pbal(purse(S,Q)),

(if (P = Q) then **bal(purse(S,Q)) - value(pdofm(M))**)

else bal(purse(S,Q)) fi),

seq(purse(S,Q)),

(if (P = Q) then **epa** else sta(purse(S,Q)) fi),

pay(purse(S,Q)),log(purse(S,Q)))

if c-recreq(S,P,M) .

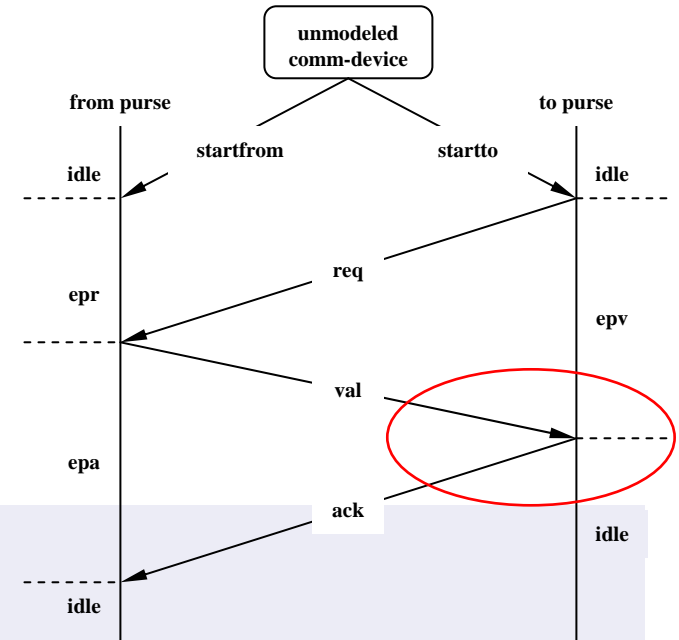
ceq ether(recreq(S,P,M)) = **val(pdofm(M))**,ether(S)

if c-recreq(S,P,M) .

ceq recreq(S,P,M) = S

if not c-recreq(S,P,M) .

Transition recval



op c-recval : Sys Name Message -> Bool

eq c-recval(S,P,M)

= (M /in ether(S) and isval(M) and sta(purse(S,P)) = epv and
pay(purse(S,P)) = pdofm(M)) .

--

ceq purse(recval(S,P,M),Q) =

mk-purse(Q,pbal(purse(S,Q)),

(if (P = Q) then (bal(purse(S,Q)) + value(pdofm(M)))

else bal(purse(S,Q)) fi),

seq(purse(S,Q)),

(if (P = Q) then idle else sta(purse(S,Q)) fi),

pay(purse(S,Q)), log(purse(S,Q)))

if c-recval(S,P,M) .

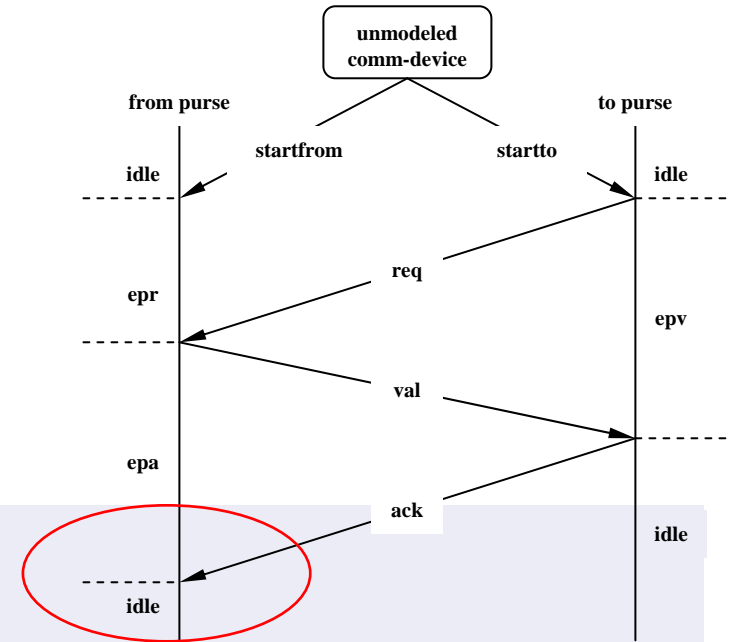
ceq ether(recval(S,P,M)) = ack(pdofm(M)), ether(S)

if c-recval(S,P,M) .

ceq recval(S,P,M) = S

if not c-recval(S,P,M) .

Transition recack



op c-recack : Sys Name Message -> Bool

eq c-recack(S,P,M)

= (M /in ether(S) and isack(M) and sta(purse(S,P)) = epa and
pay(purse(S,P)) = pdofm(M)) .

--

ceq purse(recack(S,P,M),Q) =

mk-purse(Q,pbal(purse(S,Q)),bal(purse(S,Q)),seq(purse(S,Q)),

(if (P = Q) then **idle** else sta(purse(S,Q)) fi),

pay(purse(S,Q),log(purse(S,Q)))

if c-recack(S,P,M) .

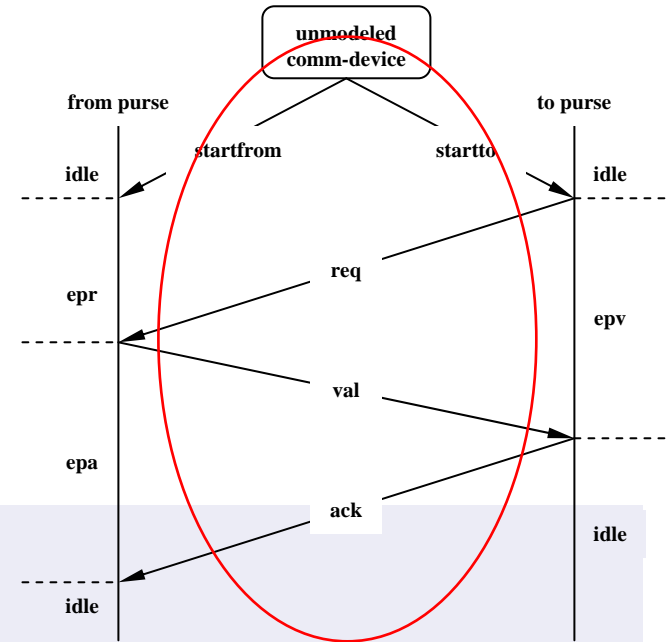
ceq ether(recack(S,P,M)) = ether(S)

if c-recack(S,P,M) .

ceq recack(S,P,M) = S

if not c-recack(S,P,M) .

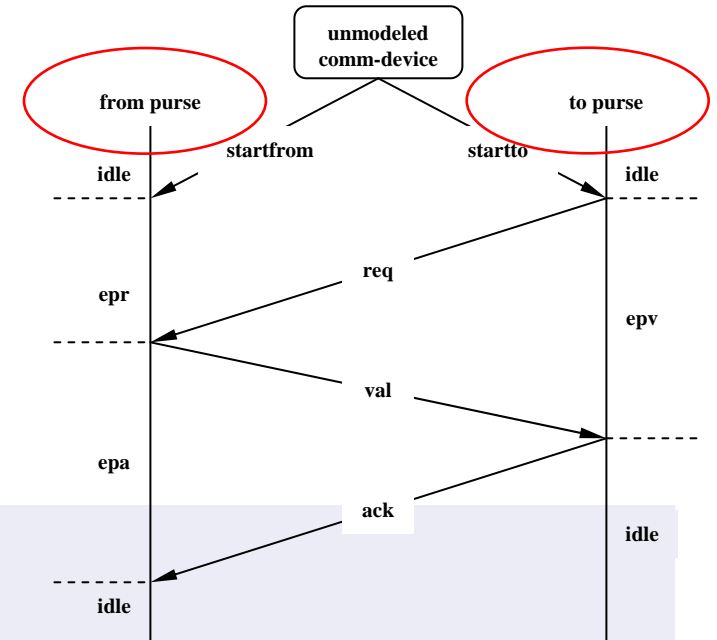
Transitions drop and duplicate



```
-- transition drop
op c-drop : Sys -> Bool
eq c-drop(S) = not empty?(ether(S)) .
--
ceq purse(drop(S),Q) = purse(S,Q)      if c-drop(S) .
ceq ether(drop(S)) = get(ether(S))    if c-drop(S) .
ceq drop(S) = S                        if not c-drop(S) .
```

```
-- transition duplicate
op c-duplicate : Sys -> Bool
eq c-duplicate(S) = not empty?(ether(S)) .
--
ceq purse(duplicate(S),Q) = purse(S,Q)      if c-duplicate(S) .
ceq ether(duplicate(S)) = top(ether(S)),ether(S) if c-duplicate(S) .
ceq duplicate(S) = S                        if not c-duplicate(S) .
```


Transition abort



```

eq purse(abort(S,P),Q) =
  mk-purse(Q,pbal(purse(S,Q)),bal(purse(S,Q)),
    (if (P = Q) then nextseqnum(seq(purse(S,Q)))
      else seq(purse(S,Q)) fi),
    (if (P = Q) then idle else sta(purse(S,Q)) fi),
    pay(purse(S,Q)),
    (if (P = Q) then
      (if ((sta(purse(S,Q)) = epa) or (sta(purse(S,Q)) = epv))
        then pay(purse(S,Q)) @ log(purse(S,Q)) else log(purse(S,Q)) fi)
      else log(purse(S,Q)) fi) .
eq ether(abort(S,P)) = ether(S) .
  
```

Desired Security Properties – Property 1

- No value may be created in the system:
- Two different purses that have **same payment details** and in status **idle**:
 - No transaction ever happens for each of them (pay details are none),
 - A transaction between them just finished, normally or abnormally does not matter.

eq inv100(S,P1,P2) =

((sta(purse(S,P1)) = idle and sta(purse(S,P2)) = idle and
pay(purse(S,P1)) = pay(purse(S,P2)) and not(P1 = P2))

implies

((bal(purse(S,P1)) + bal(purse(S,P2))) <= (pbal(purse(S,P1)) + pbal(purse(S,P2)))) .

eq inv340(S,P1,P2) =

((pay(purse(S,P1)) = pay(purse(S,P2)) and not(P1 = P2))

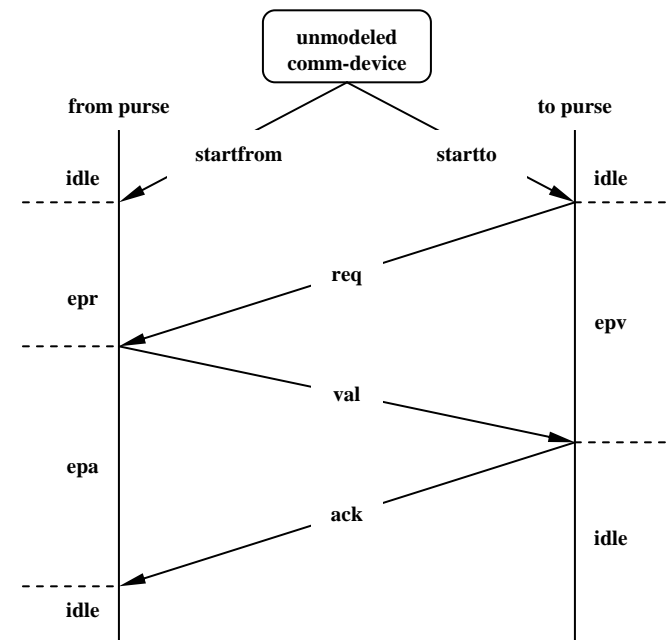
implies

((bal(purse(S,P1)) + bal(purse(S,P2))) <= (pbal(purse(S,P1)) + pbal(purse(S,P2)))) .

How to Express Property 2?

- All value should be counted in the system (no value is lost).
- Two different purses that have **same payment details** and in status **idle**:
 - No transaction ever happens for each of them (pay details are none),
 - A transaction between them just finished, normally or abnormally does not matter.

		to		abort	non-abort
		from			
abort	log		lost	No lost	
	non-log		No lost	(impossible)	
non-abort			(impossible)	No lost	



Desired Security Properties – Property 2

- All value should be counted in the system (no value is lost).

eq inv500(S,P1,P2) =

((sta(purse(S,P1)) = idle and sta(purse(S,P2)) = idle and
pay(purse(S,P1)) = pay(purse(S,P2)) and not(P1 = P2))

implies

(if (pay(purse(S,P1)) /inexlog log(purse(S,P1)))

and (pay(purse(S,P2)) /inexlog log(purse(S,P2)))

then ((bal(purse(S,P1)) + bal(purse(S,P2)) + lost(pay(purse(S,P1)),log(purse(S,P1))))

= (pbal(purse(S,P1)) + pbal(purse(S,P2))))

else ((bal(purse(S,P1)) + bal(purse(S,P2)))

= (pbal(purse(S,P1)) + pbal(purse(S,P2)))) fi) .

Part 3:

Falsification of Desired Security Properties

- A way similar to Bounded Model Checking by employing Maude **search** command for finding counterexamples.
- Motivations:
 - Easier, more automatic than proof and informative counterexamples;
 - Before verification: **provides certain degree's confidence**;
 - During verification: **filter out incorrect lemmas**.

A Sample Conditional Rewrite Rule

- Two purses **p1** and **p2** are considered, and **bound** is set to **9**

crl[startpay_p1_p2_con]:

(purse[p1] : PUR1) (purse[p2] : PUR2) (ether : ETH) (steps : C)

=>

(purse[p1] : PUR1) (purse[p2] : PUR2)

(ether : (startfrom(p2, con, seq(PUR2)), startto(p1, con, seq(PUR1)),ETH))

(steps : (C + 1))

if (sta(PUR1) = idle and sta(PUR2) = idle and not(p1 = p2) and C < bound) .

Search Command for Property 1

```
search [1] in MONDEX :
init =>* (purse[P1] : PUR1) (purse[P2] : PUR2) S
  such that not(
    (sta(PUR1) = idle and sta(PUR2) = idle and
     pay(PUR1) = pay(PUR2) and not(name(P1) = name(P2)))
    implies
    ((bal(PUR1) + bal(PUR2)) <= (pbal(PUR1) + pbal(PUR2)))
  ) .
```

- Two purses **p1** and **p2** are considered, and **bound** is set to **9**

No solution.

states: 1725347 rewrites: 1304806394 in 8348686ms cpu (8579704ms real)
(156288 rewrites/second)

Costs about 2 hours on Jaist XT3 massively parallel processing system.
No response after 12 hours' running on my desktop (3.2 GHz, 2 GB RAM).

Part 4:

Related Work – Modeling and Verification

- RAISE and Alloy work is very similar to the Z work wrt. modeling.
- KIV work's ASM models modified the Z modeling in several aspects:
 - In general: operational style vs. relational style
 - In particular: merges status “eafrom” and “eato” into “idle”; removes ignore operation etc.
- Our work is inspired by KIV's ASM modeling method, but:
 - *startfrom, startto messages need not to be always available.*
 - *No condition for abort.* But KIV defined condition for it.
 - *drop and duplicate are explicitly defined.* But KIV uses “ether' \subseteq ether”, and does not model message replay explicitly.
- Verification: Directly proving invariants vs. Refinement proof
 - *Share some exactly same and similar proof obligations.*

Related Work – Falsification

- In RAISE work, RSL specification is translated into SAL
 - Falsification within a finite reachable state space.
 - Falsification of refinement.
 - The possible loss of messages is not modeled.
 - Sequence numbers are in the range 0...3.
 - Besides, many changes to the ether.
- In Alloy work, Alloy-analyzer (model-finding using SAT-Solver)
 - Falsification within a finite scope (how many objects are used)
 - Falsification of refinement.
- We are able to use inductively defined data types, such as Ether.

Conclusion:

- Show how Mondex can be analyzed using two algebraic approaches for both verification and falsification within a couple of weeks.
 - An alternative way of modeling of the Mondex system as an OTS,
 - An alternative way of expressing and verification of the security properties directly as invariants of the OTS,
 - An automatic way of falsification that may help in several aspects.
- Intruder purses are to be considered. After introducing a cryptographically secured communication protocol, prove that messages cannot be forged rather than assuming it.

Thanks!