

# **An Audio Watermarking Scheme Based on Singular-Spectrum Analysis**

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# MOTIVATION AND AIM

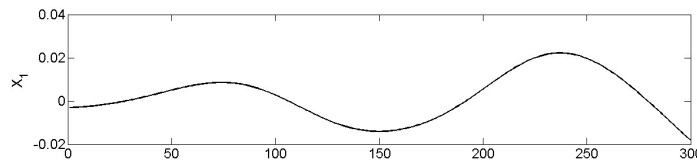
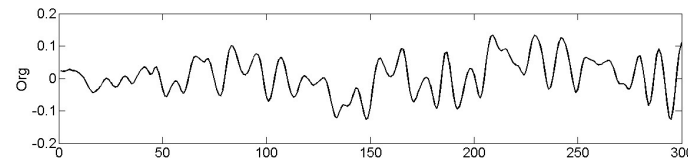
- **MOTIVATION**

- The motivation for this research is to explore audio information hiding that can satisfy conflicting requirements, especially the conflict between inaudibility and robustness. Among various techniques, the SVD-based technique is the promising one. However, it has drawbacks in many ways, such as the robustness for certain pieces of music is not so good, there is a trade-off between inaudibility and robustness, and there has never been an acceptable explanation for these results.

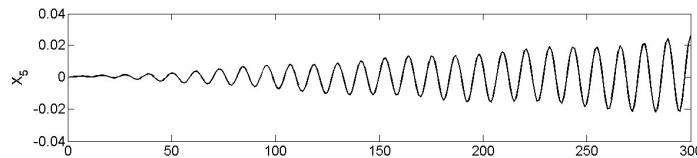
- **AIM**

- To propose a new, robust, and inaudible audio-watermarking scheme based on singular-spectrum analysis

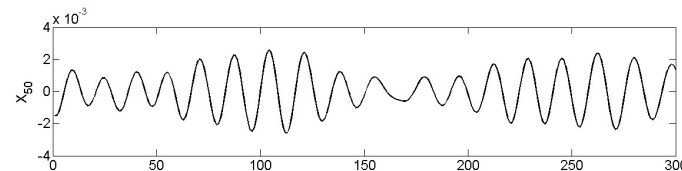
# SINGULAR-SPECTRUM ANALYSIS



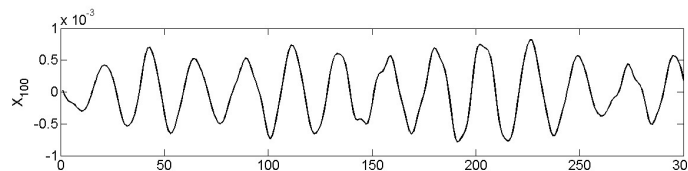
$$\mathbf{X}_1 = \sqrt{\lambda_1} \mathbf{U}_1 \mathbf{V}_1^T$$



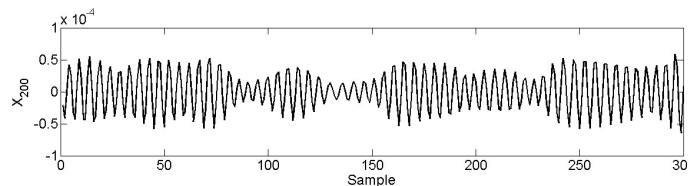
$$\mathbf{X}_5 = \sqrt{\lambda_5} \mathbf{U}_5 \mathbf{V}_5^T$$



$$\mathbf{X}_{50} = \sqrt{\lambda_{50}} \mathbf{U}_{50} \mathbf{V}_{50}^T$$

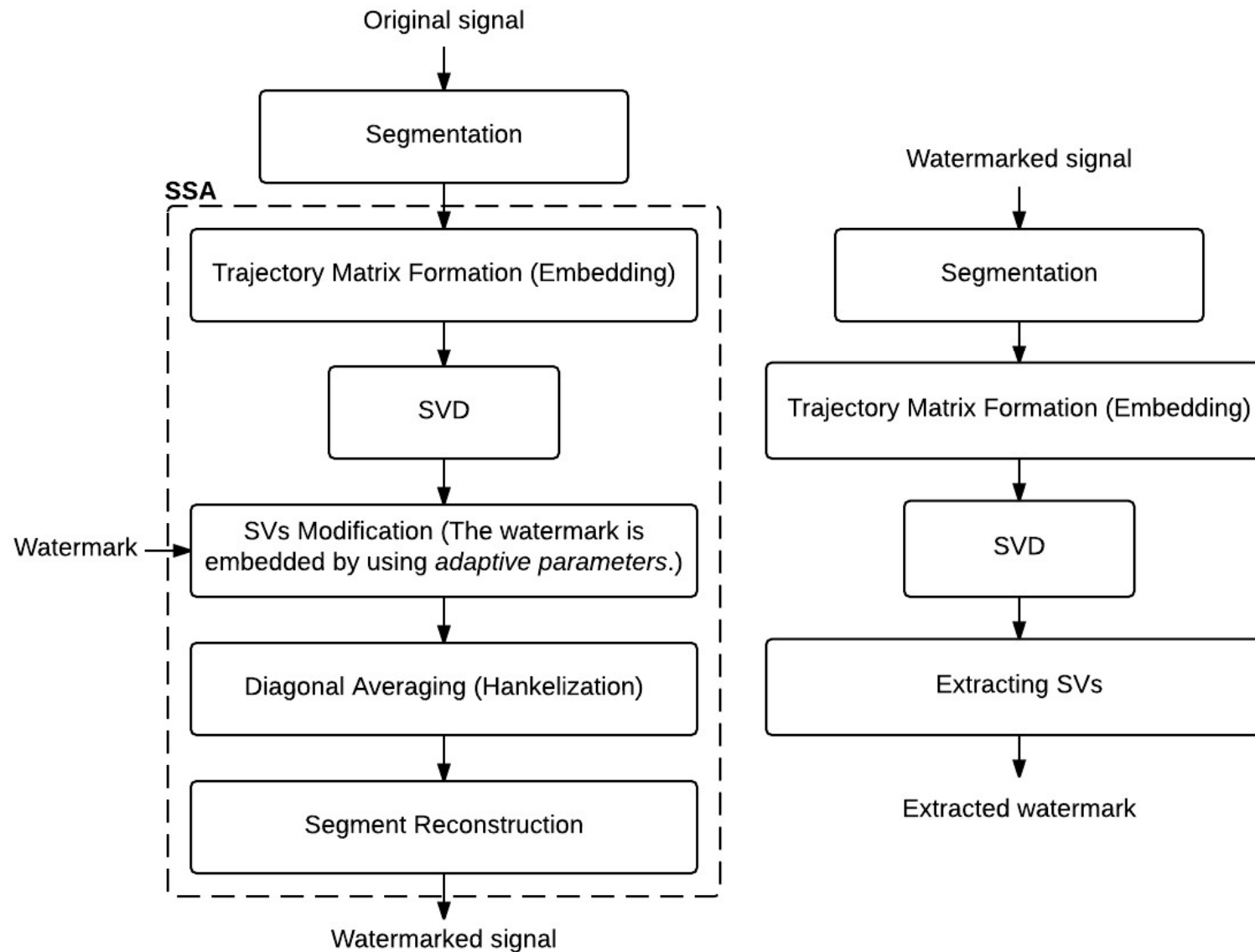


$$\mathbf{X}_{100} = \sqrt{\lambda_{100}} \mathbf{U}_{100} \mathbf{V}_{100}^T$$

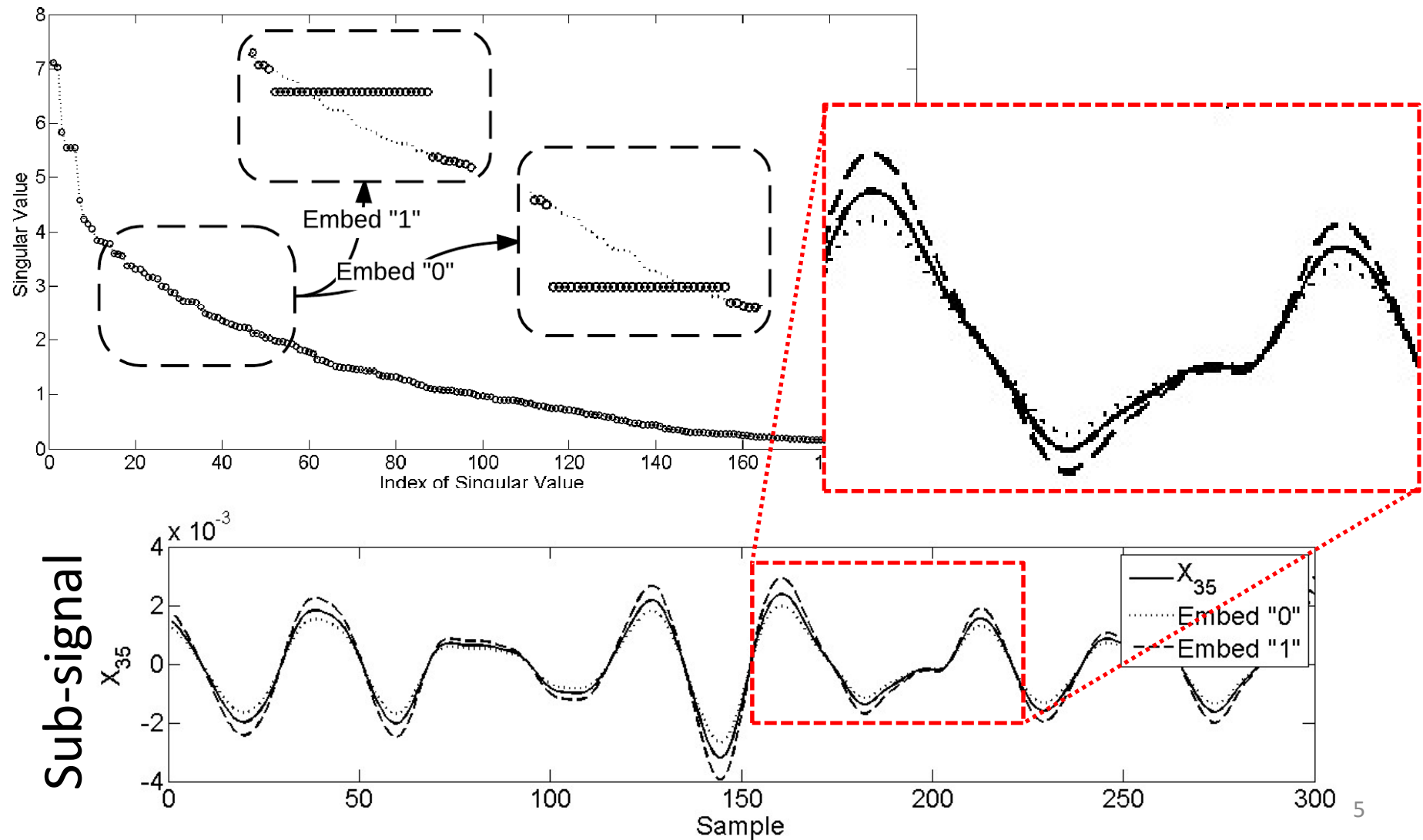


$$\mathbf{X}_{200} = \sqrt{\lambda_{200}} \mathbf{U}_{200} \mathbf{V}_{200}^T$$

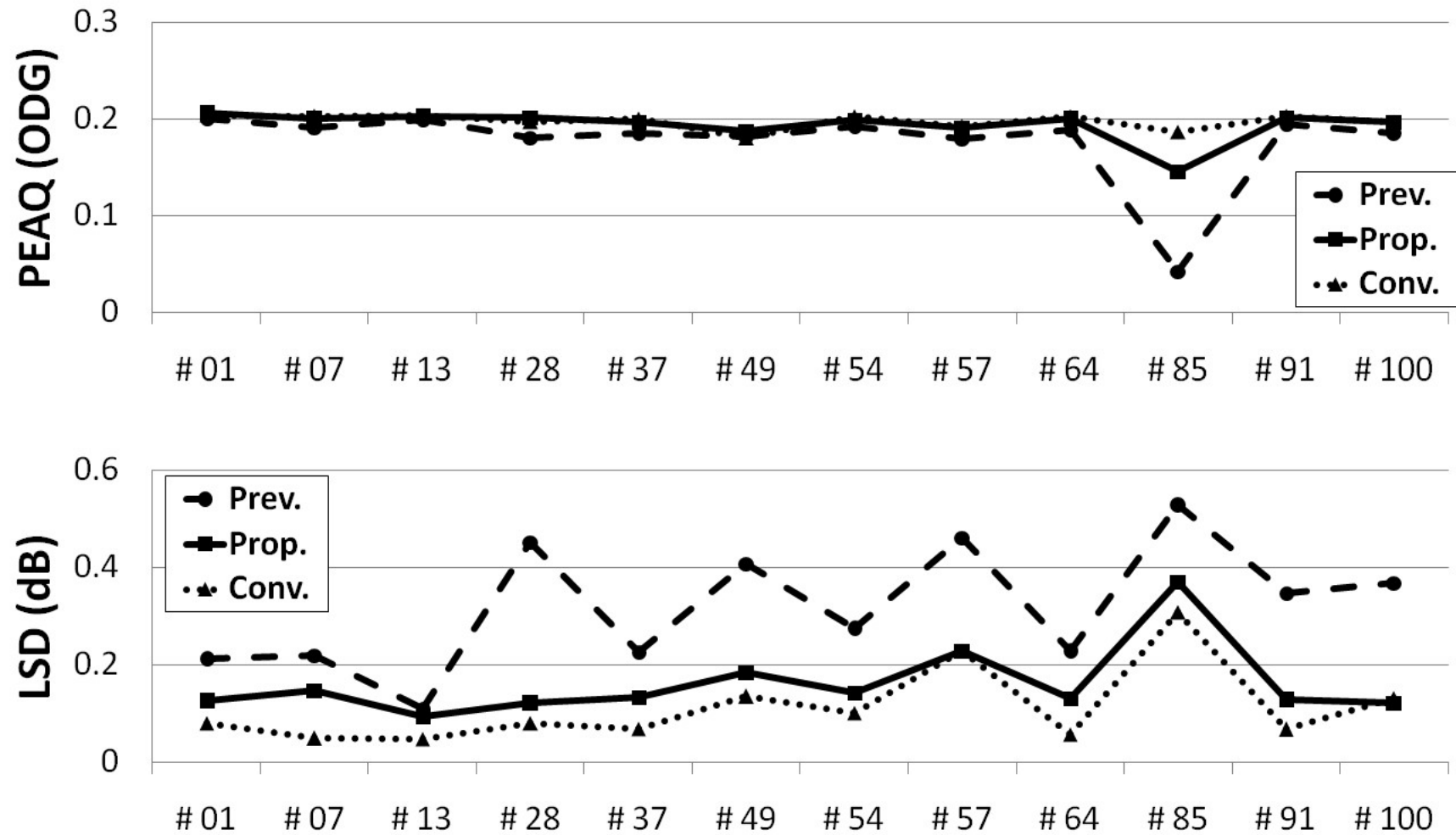
# PROPOSED FRAMEWORK



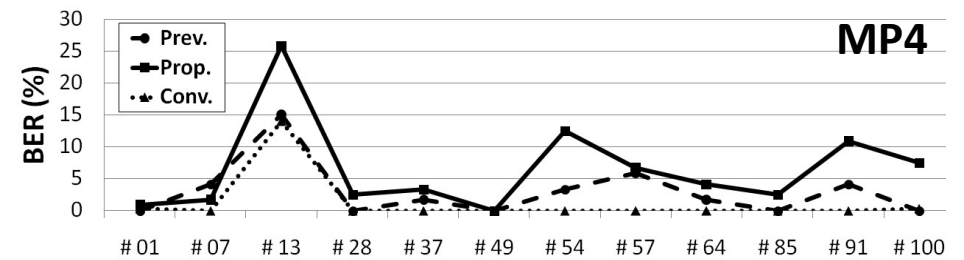
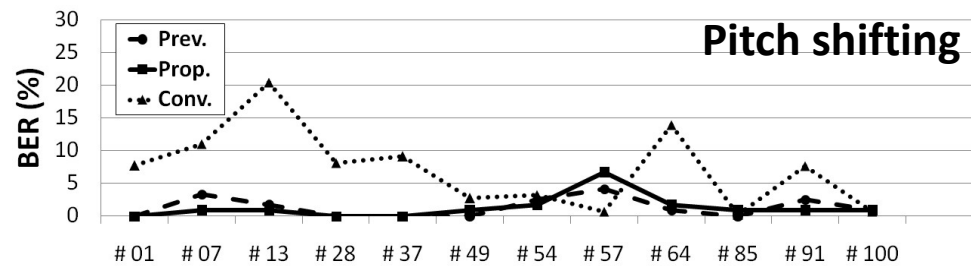
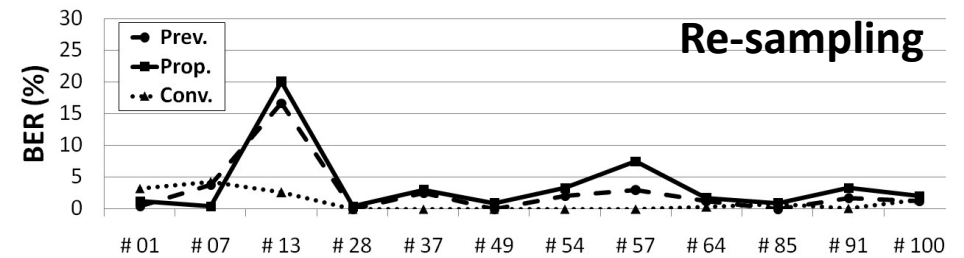
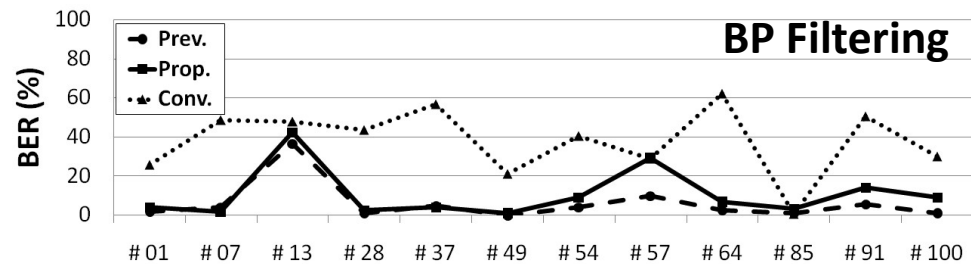
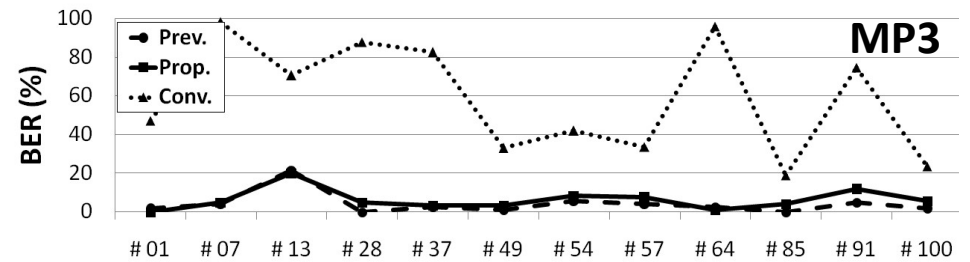
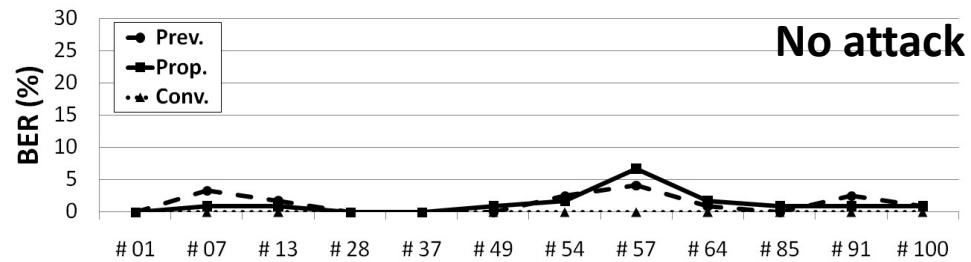
# EMBEDDING A WATERMARK BIT



# RESULT: INAUDIBILITY



# RESULT: ROBUSTNESS



# SUMMARY

- SSA is used to decompose a signal into oscillatory components, and it is a perfect analysis-synthesis tool.
- Controlling the scale factors which can be done by modifying singular values of some components is the important procedure to embed a watermark.
- The proposed scheme is inaudible and robust against many attacks, especially MP3 and MP4 compression.
- We successfully showed that utilizing the differential evolution could enhance the sound quality and maintain robustness at the same time.