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Course Number	Course Title	Text Ref.	CallNumber	Book Title	Author / Editor	Note
K211	Methodology for the Social Sciences	Ref.	361.9/ N	Social Research Methods: Qualitative and Quantitative Approaches [7th ed]	Neuman, W.L.	
		Ref.	301.6/ Y	Case Study Research: Design and Methods [5th ed]	Yin, R.K.	
		Ref.	369 / S	Action Research [4th ed]	Stringer, E.T.	
		Ref.	361.9/ H	Handbook of Survey Research [2nd ed]	Marsden, P.V. and Wright, J.D.	
K213	Methodology for Systems Science	Ref.	C54.2/ N	Systems Engineering (In Japanese)→システム工学	Y. Nakamori	
		Ref.	336.1/ N	Knowledge Construction Systems Theory (In Japanese)→知識構成システム論	Y. Nakamori	
		Ref.	C54.2/ N	Knowledge and Systems Science – Enabling Systemic Knowledge Synthesis	Y. Nakamori	
K421E	Essence of Systems Methodologies(E)	Ref.	002 / P	The tacit dimension	M.Polanyi	
		Ref.	336.1/ C	Soft Systems Methodology in Action	P.Checkland and J.Scholes	
		Ref.	335 / N	The knowledge-creating company	I.Nonaka and H.Takeuchi	
		Ref.	336.2/ S	The Fifth Discipline : the art and practice of the learning organization [2nd Revised ed]	P.Senge	
		Ref.	336 / S	Theory U : leading from the future as it emerges : the social technology of presencing [2nd ed]	O.Scharmer	
		Ref.	C51.4/ L	Situated learning : legitimate peripheral participation	J.Lave and E.Wenger	
		Ref.	M69 / G	The Wisdom Paradox : how your mind can grow stronger as your brain grows older	E.Goldberg	
		Ref.	317.1/ V	The Art of Judgment : a study of policy making	Sir Geoffrey Vickers	
K444EJ	Design Cognition	Ref.	C51.4/ T	Concept Generation for Design Creativity : A Systematized Theory and Methodology	Toshiharu Taura, Yukari Nagai	
K469	Knowledge Creation Support Systems	Ref.	C51.6/ N	Things That Make Us Smart: Defending Human Attributes In The Age Of The Machine	D.A. Norman	
		Ref.	141 / C	Flow: The Psychology of Optimal Experience	Mihaly Csikszentmihalyi	
		Ref.	C51.6/ S	Leonardo's Laptop: Human Needs and the New Computing Technologies	Ben Shneiderman	
		Ref.	C51.6/ F	Persuasive Technology: Using Computers to Change What We Think and Do (Interactive Technologies)	B.J. Fogg	
		Ref.	C51.1/ H	創造活動支援の理論と応用 (知の科学)	堀浩一 (著)、人工知能学会 (編)	
		Ref.	507.1/ S	セレンディピティの探求 その活用と重層性思考	澤泉重一、片井修 (著)	
		Ref.	501.8/ Y	不便から生まれるデザイン:工学に活かす常識を超えた発想 (DOJIN選書)	川上浩司 (著)	
K470	Introduction to Knowledge Creation	Text	336.1/ C	Knowledge management by intelligent groupware (in Japanese) → 知的グループウェアによるナレッジマネジメント	Susumu Kunifuji, Naotaka Kato, Chie Kadowaki,	
		Ref.	C51.1/ N	Knowledge Science (in Japanese) → ナレッジサイエンス: 知を再編する81のキーワード	Kozo Sugiyama, etc. (eds.)	
		Ref.	141.5/ S	The Bible of Creativity (in Japanese) → 新編創造力事典	Makoto Takahashi (ed.)	
		Ref.	141.5/ Y	Exploration of Synthesis-thoughts and its possibilities of Field Science (in Japanese) → 悠然の探検- フィールドサイエンスの思潮と可能性-	The editorial committee in commemoration of Prof. Jiro	
K471	Media Creation	Ref.	404 / K	Physics of the Future: How Science Will Shape Human Destiny and Our Daily Lives by the Year 2100	Michio Kaku	