11:45 am 7105 The Interaction of Prey Density and Landscape Vulnerability Shapes the Home Range Use Patterns of Amur

> Yuri Petrunenko, Robert Montgomery, Seryodkin Ivan, Olga Zaumyslova, Dale Miquelle, David Macdonald

Session 72: Contributed Papers Population Census Techniques—2

TIME: 10:45 am-11:45 am

LOCATION: 107

MODERATOR: Clayton K. Nielsen, Southern Illinois

University, USA

10:45 am 7201 Counting Wild Boar: Are All Attempts in Vain? An Approach with Camera Traps 2012-2014

> Coralie Herbst, Nikolai Eversmann, Henrik Reinke, Marina Amelin, Dana Erdtmann,

Oliver Keuling

11:00 am 7202 Density Estimation of Japanese Black Bear Using Camera-Trap in **Fukushima Prefecture**

Susumu Ono, Daishi Higashide, Keita

Fukasawa

11:15 am 7203 Comparison of Camera Trapping **Random Encounter Model and Thermal**

Imaging Distance Sampling in Deer Density Estimation

Marianne Sarah Freeman, Kayleigh Hogg,

Jaimie Dick

11:30 am 7204 Wildlife Monitoring Network in

Hokkaido

Hirofumi Hirakawa

Session 73: Contributed Papers Human Dimensions

TIME: 10:45 am-11:30 am

LOCATION: 108

MODERATOR: Daniel Svedarsky University of

Minnesota-Crookston, USA

10:45 am 7301 Sociological Approach to Human-

Wildlife Conflict in a Predator Guild Composed of Snow Leopards, Grey Wolves and Dholes in the Pamirs of

Northwestern China

Jun Wang, Kun Shi, Philip Riordan

11:00 am 7302 Various Scale of Collaborative

Wildlife Management: Local Resident

and Wildlife Eri Kato

11:15 am 7303 The Contribution of Biodiversity to

the Creation of Contemporary Culture: **Quantitative Analysis of Pokémon**

Kentaro Miyashita, Asami Shikida

Session 74: Contributed Papers Ecosystem Management, Community, Landscapes, Habitat Restoration

TIME: 10:45 am-12:00 pm **LOCATION**: 201/202

MODERATOR: Kun Shi, Beijing Forestry University,

China

10:45 am 7401 Population Genetic Structure of the Winkled Frog, Glandirana (Rana)

rugosa

Ho Young Suk, Dong Youn Kim, Dong-Young Kim, Masahisa Nakamura, Jiang Jian-Ping, Hui-Yun Tseng, Hang Lee, Mi-Sook

Min

11:00 am 7402 Conservation and Management

Planning of the Rana plancyi chosenica Habitats in Central Park, Jangnam Plain, Sejong City, Republic of Korea Jong Yup Kim, Bong-Ho Han, Jeong-In

Kwak, Seung-Han Lee

11:15 am 7403 Biodiversity Assessment of Factors

Affecting the Management of Wetland **Riverine System of National Chambal** Sanctuary in Rajasthan, India

Fatima Sultana, Gulab Nabi, Goddilla

Viswanatha Reddy

11:30 am 7404 Analysis of Conflict between

Wildlife Habitat Conservation and **Potential Resource Development in the** Muskwa-Kechika Management Area,

British Columbia, Canada

Nobuya (Nobi) Suzuki, Katherine L. Parker

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7303 The Contribution of Biodiversity to the Creation of Contemporary Culture: Quantitative Analysis of Pokémon

Kentaro Miyashita¹, Asami Shikida², ¹Hokkaido University, Sapporo, Japan; ²Hokkaido University, Sapporo, Japan. Contact: kmiya@cats.hokudai.ac.jp

The biodiversity of wildlife is said to have contributed to the maintenance of traditional culture and linguistic diversity. The conservation of biodiversity for the maintenance of unique cultures and the relationship between cultural and biological diversities are also discussed in terms of "biocultural diversity". The current day imitation of various wildlife species furthermore shows that wildlife biodiversity is recognized as a new resource in creating contemporary culture. This utilization is considered as a "new human dimension" that may affect the conservation of wildlife. Accordingly, the relationship between contemporary culture and wildlife biodiversity is likely to be an important factor in future wildlife management. However, there has been little attention paid to the role of biodiversity in contemporary culture compared to that in traditional culture and linguistic diversity. In particular, it is difficult to quantitatively analyze the contribution made by biodiversity. We therefore conducted a quantitative analysis of the creation of over 700 Pokémon characters and their organism motifs. We found that, on average, approximately 60% of Pokémon characters have been based on organisms, and that the proportion has increased in the past 18 years. The proportion of organisms identified under the genus level has also risen. This indicates that the creation of diverse characters is likely to be dependent on the biodiversity of usable wildlife motifs. These results suggest that creating diversity in contemporary culture requires biodiversity, and that the conservation of biodiversity is therefore important for maintaining contemporary culture.