## Basics of CafeOBJ and Peano Style Natural Numbers

## Lecture Note 01 Formal Methods (i613-0912)

## **Topics**

Basic concepts for modeling, specification, verification in CafeOBJ

- Basics of CafeOBJ language system: module, signature, equation, term, reduce, parse
- Specification and verification of Peano style natural numbers

### Modeling, Specifying, and Verifying in CafeOBJ

- 1. By understanding a problem to be modeled/ specified, determine several sorts of <u>objects</u> (entities, data, agents, states) and <u>operations</u> (functions, actions, events) over them for describing the problem
- 2. Define the meanings/functions of the operations by declaring <u>equations</u> over <u>expressions/terms composed of the operations</u>

3. Write proof scores for properties to be verified

#### **Natural Numbers** -- Signature --

0 0+1 0+1+1 0+1+1+1 0+1+1+1+1 ...

0 s(0) s(s(0)) s(s(s(0))) s(s(s(s(0)))) ...

<u>objects:</u>	Nat	
operations:	0: returns zero without arguments	
	s: given a natural number <i>n</i> returns the next natural number (s <i>n</i> ) of <i>n</i>	





## **Natural Number**

-- Expressions/terms composed of operators --

- 1. 0 is a natural number
- 2. If *n* is natural number then (s *n*) is a natural number
- 3. An object which is to be a natural number by 1 and 2 is only a natural number

Peano's definition of natural numbers (1889), Giuseppe Peano (1858-1932)

Nat = 
$$\{0, s(0), s(s(0)), s(s(s(0))), s(s(s(s(0)))) \dots \}$$

 $Nat = \{0, s 0, s s 0, s s s 0, s s s s 0, ... \}$ 

**Describe a concept in expressions/terms!** 

CafeOBJ module specifying PNAT -- Peano Style natural numbers

```
mod! PNAT {
  [ Nat ]
  op 0 : -> Nat {constr} .
  op s_ : Nat -> Nat {constr} .
  op _=_ : Nat Nat -> Bool {comm} .
  eq (N:Nat = N) = true .
  eq (0 = s(N2:Nat)) = false .
  eq (s(N1:Nat) = s(N2:Nat)) = (N1 = N2) .
}
```

Constructors (indicated by {constr}) define recursively/ inductively the set of terms which constitute a sort.

## Mathematical Induction over Natural Numbers -- induced by declaration of constructors

The recursive structure defined by two constructors of sort Nat induces the following induction scheme.

<u>Goal:</u> Prove that a property P(n) is true for any natural number  $n \in \{0, s 0, s s 0, ...\}$ <u>Induction Scheme:</u>

$$P(0) \quad \forall n \in \mathbb{N} . [P(n) \implies P(s n)]$$

 $\forall n \in \mathbb{N} . P(n)$ 

<u>Concrete Procedure:</u> (induction with respect to n)

- 1. Prove P(0) is true
- 2. Assume that P(n) holds,

and prove that P(s n) is true

## Natural numbers with addition operation -- signature and expressions/terms



Nat = 
$$\{0\} \cup \{s n \mid n \in Nat\}$$
  
  $\cup \{n1 + n2 \mid n1 \in Nat \land n2 \in Nat\}$ 

## Natural numbers with addition

-- expressions/terms composed by operators --

## Natural numbers with addition -- equations define meaning/function

```
CafeOBJ module PNAT+ defining
Peano Natural numbers with addition
```

```
mod! PNAT+ {
    pr(PNAT)
    op _+_ : Nat Nat -> Nat .
    vars N1 N2 : Nat .
    -- equations
    eq 0 + N2 = N2 .
    eq (s N1) + N2 = s(N1 + N2) .
}
```

Inference/Computation						
with the equations						
(s s	0) +	(s 0)				
= s((s	0) +	(s 0))				
= s s (	0 + (;	s 0))				
= s s	s 0					

```
CafeOBJ> select PNAT+
PNAT+> red s s 0 + s 0 .
PNAT+> -- reduce in PNAT+ :
((s (s 0)) + (s 0)):Nat
(s (s (s 0))):NzNat
(0.000 sec for parse,
3 rewrites(0.000 sec),
5 matches)
```

## Reduction of CafeOBJ is honest to equational reasoning

- The basic mechanism of CafeOBJ verification is equational reasoning. Equational reasoning is to deduce an equation (a candidate of a theorem) from a given set of equations (axioms of a specification).
- The CafeOBJ system supports an automatic equational reasoning based on term rewriting.
- "reduce" or "red" command of CafeOBJ helps to do equational reasoning by term rewriting.

# What can be done with red (reduction) command?

Let us fix a context M (a module M in CafeOBJ), and let (t1 = M > t2) denote that t1 is reduced to t2 in the context. That is, (red in M : t1 .) returns t2 . Let (t1 = M t2) denote that t1 is equal to t2 in the context M. That is (t1 = t2) can be inferred by equational reasoning in M. It is important to notice:

```
(t1 = M > t2) implies (t1 = M t2)
```

but

(t1 = M t2) does not implies (t1 = \*M > t2)

#### Proof Score for the proof of right zero of addition +

```
-- opening module PNAT+
open PNAT+
--> declare that n stands for any Nat value
op n : \rightarrow Nat .
**> Proof of (n + 0 = n) by induction on n
**> base case of n = 0:
red 0 + 0 = 0.
**> induction hypothesis:
eq n + 0 = n.
**> induction step proof for (s n):
red s n + 0 = s n.
**> QED {end of proof}
close
```

#### **Declaring constants and equations then reduce**

While a module is opened, declaring constants and equations represents assumptions for equational reasoning done by **red**.

```
%PNAT+> op n : -> Nat .
...
%PNAT+> **> induction hypothesis:
%PNAT+> eq n + 0 = n .
%PNAT+> **> induction step proof for (s n):
**> induction step proof for (s n):
%PNAT+> red s n + 0 = s n .
*
-- reduce in %PNAT+ : (((s n) + 0) = (s n)):Bool
(true):Bool
```

This is a proof of "+(N, 0) = N implies +(s(N), 0) = s(N) for any natural number N".

#### Proof Score for the proof of associativity of addition +

```
-- opening module PNAT+
open PNAT+
--> declaring constants for arbitrary values
ops n1 n2 n3 : \rightarrow Nat .
**> Proof of associativity:
**> (n1 + n2) + n3 = n1 + (n2 + n3)
**> by induction on n1
**> base case proof for 0:
red 0 + (n2 + n3) = (0 + n2) + n3.
**> induction hypothesis:
eq (n1 + n2) + n3 = n1 + (n2 + n3).
**> induction step proof for (s n1):
red ((s n1) + n2) + n3 = (s n1) + (n2 + n3).
**> QED {end of proof}
close
```

#### Comments

A line beginning with "--" (or "\*\*") is ignored, and A line beginning with "-->" (or "\*\*>") is echoed back.

CafeOBJ> this is a comment	CafeOBJ> ** this is a comment
CafeOBJ>	CafeOBJ>
CafeOBJ>> this is a comment	CafeOBJ> **> this is a comment
> this is a comment	**> this is a comment
CafeOBJ>	CafeOBJ>

It is very important to write as much appropriate comments as possible for explaining specifications and proof scores (verifications/proofs).

#### Cafe0BJ specification is composed of modules. There are three kinds of modules.

mod! <module\_name> {
 <module\_element> \*

mod\* <module\_name> {

<modlue\_element> \*

mod <module\_name> {
 <modlue element>\*

mod! declares that the module denotes tight denotation mod\* declares that the module denotes loose denotation mod does not declare any semantic denotation

[Naming convention] module name starts with two successive upper case characters (example:TEST, NAT, PNAT+, ACCOUNT-SYS,...)

# A module is composed of signature and axioms/equations

mo	od* PNAT {	
	<pre>[ Nat ] op 0 : -&gt; Nat {constr} . op s_ : Nat -&gt; Nat {constr} . op _=_ : Nat Nat -&gt; Bool {comm} .</pre>	signature
	<pre>eq (N:Nat = N) = true . eq (0 = s(N2:Nat)) = false . eq (s(N1:Nat) = s(N2:Nat))</pre>	axioms/equations
}		

## Signature: sort name, operator name, arity, co-arity, rank

A signature is a pair of a set of <u>sorts</u> and a set of <u>operations</u>.



[Convention] The first and second letter of a sort name is written in a upper case and lower case letter respectively. (E.g. Nat, Set)

[Convention] The first letter of an operation name is written in a lowerl case letter or a non-alphabet letter. (E.g. 0, s, +)

### Order sorted signature and sorted terms -- Natural numbers with predecessor function



## **Recursive definition of terms**

- term is also called expression or tree

For a given signature, t is a term of a sort s if and only if t is

- a variable X:S,
- a constant c declared by "op c : -> S", or
- a term  $f(t_1, t_n)$  for "op  $f : S_1 S_n \rightarrow S$ " and a term  $t_i$  of a sort  $S_i$  (i =1, ,n).
- a term of a sort S' which is a sub-sort of S (Example: Since Zero < Nat, a term 0: Zero is also a term of sort Nat)

## Several forms of function application: standard, prefix, infix, postfix, distfix



"(" and ")" are meta-charactors for grouping expressions in CafeOBJ and can not be used foranother purpose.

LectureNote1, i613-0912

#### **Parsing – precedence of operators**

s 0 + 0 represents (s 0) + 0, because the operator (s \_) has high precedence than the operator (\_ + \_)

s 0 + 0



The preceedences of the operators can be checked by the commands

describe op (s \_) describe op (\_ + \_)

### Equation

An equation is a pair of terms of a same sort, and written as:

```
eq l = r.
```

in CafeOBJ. Where 1 is called the left-hand side (LHS) of the equation and  $\mathbf{r}$  is the right-hand side (RHS). An equation can have a condition (COND)  $\mathbf{c}$  like:

ceq l = r if c.

- Most important kind of axioms of CafeOBJ specification are equations
- Properties to be verified are also expressed as equations

#### Conditions for an equation to be a rewriting rule

For an equation to be used as a rewriting rule for doing reductions, the following conditions must be satisfied.

(1) LHS is not a variable. an example violating this condition: eq N:Nat = N:Nat + 0.

(2) All variables in RHS are in LHS. an example violating this condition: eq 0 = N:Nat \* 0.

### Two way of declaring variables

#### - use appropriate one based on the situation

Variable can be declared in an equation directly. The scope of the variable ends at the end of the equation.

```
mod! PNAT+ { [Nat] ...
eq 0 + N2:Nat = N .
eq (s N1:Nat) + N2:Nat = s(N1 + N2) .
}
```

Variables can be declared before equations. The scope of the variable ends at the end of the module.

```
mod! PNAT+ { [Nat] ...

vars M N : Nat .

eq 0 + N = N .

eq (s M) + N = s(M + N) .
```

#### Two equality predicates \_=\_ and \_==\_

```
Assume that (t1 =*> t1') and (t2 =*> t2') in any context
then
if (t1' and t2' are the same term)
then (red t1 = t2 .) returns true
and
(red t1 == t2 .) returns true
if (t1' and t2' are different terms)
then (red t1 = t2 .) returns (t1' = t2')
but
(red t1 == t2 .) returns false
```

If reduction/rewriting is not complete w.r.t. a set of equations, \_==\_ may returns false even if two terms may have a possibility of being equal w.r.t. the set of equations.

Using a variable in an equation instead of a constant makes a drastic change of meaning of the proof score. Be careful!

- The scope of a constant is to the end of a open-close session assuming that the declared constants are fresh.
- The scope of a variable is inside of the equation.

```
open PNAT+
op n : -> Nat .
eq n + 0 = n .
red (s n) + 0 = s n .
close
open PNAT+
open PNAT+
var N : Nat .
Eq N + 0 = N .
red (s N) + 0 = s N .
close
```

Constant:  $\forall N:Nat$ .  $[+(N,0)=N \Rightarrow +(s(N),0)=s(N)]$ 

Variable:  $\forall N:Nat. [+(N,0)=N ] \Rightarrow \forall N:Nat. [+(s(N),0)=s(N)]$ 

#### **Exercise**

```
mod! PNAT+* { pr(PNAT)
vars X Y Z : Nat .
op _+_ : Nat Nat -> Nat {prec: 30}
eq 0 + Y = Y .
eq s(X) + Y = s(X + Y) .
op _*_ : Nat Nat -> Nat {prec: 29}
eq 0 * Y = 0 .
eq s(X) * Y = Y + (X * Y) . }
```

Write proof scores to verify that binary operators \_+\_ and \_\*\_ in PNAT+\* are associative and commutative. Write also proof scores to verify that \_\*\_ distributes over \_+\_, that is (N1 + N2) \* N3 = (N1 \* N3) + (N2 \* N3).