

Automatic Translation from OTS/CafeOBJ to OTS/Maude

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Table of Contents

How to automate the translation

An example : NSPK

A translator implementing the rules

Some restrictions in current version

OTS/Maude specification

An OTS/Maude specification is a program that specifies an OTS in Maude language. Some tips for writing an OTS/Maude specification :

- Representation of states :

```
fmod STATE is
  sort State .
  op empty : -> State [ctor] .
  op __ : State State -> State [assoc comm id: empty] .
endfm
```

A state consists of a finite set of sub-states. A sub-state is of the form like :

$(0 \ [X_1, \dots, X_m] : X)$ or $(0 : X)$

Example 3. (Representation of states for *QLOCK*)

$(pc[p] : L_p) \ (pc[q] : L_q) (queue : Q)$

OTS/Maude specification

- Representation of transitions :

A transition is usually specified by a rewriting rule like :

$$\text{rl } [t] : (\text{pc}[p] : L_p) (\text{pc}[q] : L_q)(\text{queue} : Q) \Rightarrow$$
$$(\text{pc}[p] : L_{p'}) (\text{pc}[q] : L_{q'}) (\text{queue} : Q') \text{ . or}$$
$$\text{crl } [t] : (\text{pc}[p] : L_p) (\text{pc}[q] : L_q)(\text{queue} : Q) \Rightarrow$$
$$(\text{pc}[p] : L_{p'}) (\text{pc}[q] : L_{q'}) (\text{queue} : Q') \text{ if cond .}$$

Note that

- We only need to focus on those sub-states whose values are changed after the transition ;
- Variables in the RHS or condition part of a rewriting rule must appear in LHS to make the rule executable.

Basic rules for translation (1) :

► Translation of observations :

$$\frac{o : H \ S_{o1} \ \dots \ S_{om} \rightarrow S_o}{o[-,\dots,-] :- : S_{o1} \ \dots \ S_{om} \ S_o \rightarrow State} \quad (1)$$

Example 4.

$$\frac{\text{bop } pc : \text{Sys Pid} \rightarrow \text{Label}}{\text{op } pc[-] :- : \text{Pid Label} \rightarrow \text{State}} ;$$

Basic rules for translation (2) :

- Translation of transitions :
 - For each observer in a transition :

$$\frac{\text{ceq } o(t(S, Y_{t1}, \dots, Y_{tn}), X_{o1}, \dots, X_{om}) = o\text{-}t(S, Y_{t1}, \dots, Y_{tn}, X_{o1}, \dots, X_{om}) \text{ if } c\text{-}t(S, Y_{t1}, \dots, Y_{tn}).}{\text{crl } (o[X_{o1}, \dots, X_{om}]: \textcolor{blue}{X_o}) \Rightarrow (o[X_{o1}, \dots, X_{om}]: \textcolor{red}{A_o}) \text{ if } \textcolor{red}{c\text{-}x'} .} \quad (2)$$

Where

$$A_o = o\text{-}t(S, Y_{t1}, \dots, Y_{tn}, X_{o1}, \dots, X_{om})[o(S, X_{o1}, \dots, X_{om}) \leftarrow X_o]$$

Example 4.

$$\frac{\text{ceq } \textcolor{blue}{pc}(\text{try}(S, I), J) = (\text{if } I = J \text{ then } cs \text{ else } \textcolor{red}{pc}(S, J) \text{ fi}) \text{ if } c\text{-try}(S, I) .}{\text{crl } (\textcolor{blue}{pc} [J] : L1) \Rightarrow \textcolor{blue}{pc} [J] : (\text{if } I = J \text{ then } cs \text{ else } L1 \text{ fi}) \text{ if } \textcolor{red}{c\text{-try}}' .}$$

$$\frac{\text{eq } \textcolor{blue}{queue}(\text{try}(S, I)) = \textcolor{red}{queue}(S) \text{ if } c\text{-try}(S, I) .}{\text{crl } (\textcolor{blue}{queue} : Q) \Rightarrow (\textcolor{blue}{queue} : Q) \text{ if } \textcolor{red}{c\text{-try}}' .}$$

Basic rules for translation (3) :

- ▶ Translation of transitions
 - ▶ Combination of rewriting rules for a transition :

$$\frac{\begin{array}{l} \text{crl } S_o \Rightarrow S'_o \text{ if } c-t' \\ \text{crl } S_{o'} \Rightarrow S'_{o'} \text{ if } c-t' \end{array}}{\text{crl } S_o S_{o'} \Rightarrow S'_o S'_{o'} \text{ if } c-t'} \quad (3)$$

Where $S_o, S'_o, S_{o'}, S'_{o'} : \text{State}$

Example 5.

$$\frac{\begin{array}{l} \text{crl } (\text{pc } [J] : L1) \Rightarrow \text{pc } [J] : (\text{if } I = J \text{ then cs else L1 fi}) \text{ if } c\text{-try}' . \\ \text{crl } (\text{queue} : Q) \Rightarrow (\text{queue} : Q) \text{ if } c\text{-try}' . \end{array}}{\text{crl } (\text{pc } [J] : L1) (\text{queue} : Q) \Rightarrow (\text{pc } [J] : (\text{if } I = J \text{ then cs else L1 fi})) (\text{queue} : Q) \text{ if } c\text{-try}' .}$$

Basic rules for translation (4) :

- ▶ Translation of transitions :
 - ▶ For the effective condition of a transition :

$$\frac{\text{eq } c-t(S, Y_{t1}, \dots, Y_{tn}) = C.}{c-t' = C[o(S, X_{o1}, \dots, X_{om}) \leftarrow X_o, \dots]} (4)$$

Example 6.

$$\frac{\text{eq } c\text{-try}(S, I) = (\text{pc}(S, I) = \text{ws} \text{ and } \text{top}(\text{queue}(S)) = I) .}{c\text{-try}' = ((L2 = \text{ws}) \text{ and } \text{top}(Q) = I)}$$

Basic rules for translation (5) :

- ▶ Translation of transitions :
 - ▶ Addition of translated effective condition to rewriting rule :

Condition :

$$\begin{aligned} c\text{-}t' &= C[o(S, X_{o1}, \dots, X_{om}) \leftarrow V_o, \dots] \\ \text{cr1 } S_t &\Rightarrow S'_t \text{ if } c\text{-}t' . \end{aligned}$$

1. if $(o[X_{o1}, \dots, X_{om}] : V_o)$ is **not** in S_t .

$$\frac{}{\text{cr1 } (o[X_{o1}, \dots, X_{om}] : V_o) \ S_t \Rightarrow (o[X_{o1}, \dots, X_{om}] : V'_o) \ S'_t \text{ if } C[o(S, X_{o1}, \dots, X_{om}) \leftarrow V_o, \dots]} . \quad (5)$$

2. if $(o[X_{o1}, \dots, X_{om}] : X_o)$ is in S_t .

$$\frac{}{\text{cr1 } S_t \Rightarrow S'_t \text{ if } C[o(S, X_{o1}, \dots, X_{om}) \leftarrow V_o, \dots]} . \quad (6)$$

Basic rules for translation (6) :

Example 8.

```
c-try'(I,L2,Q) = (pc(S,I) = ws and top(queue(S)) = I)[pc(S,I) ← L2, queue(S) ← Q].  
crl try'(I) (pc [J] : L1) (queue : Q) => try'(I)  
  (pc [J] : (if I = J then cs else L1 fi)) (queue : Q) if c-try(S,I) .  
-----  
crl try'(I) (pc [J] : L1) (queue : Q) (pc [I] : L2) =>  
  try'(I) (pc [J] : (if I = J then cs else L1 fi)) (queue : Q)  
  (pc [I] : (if I = I then cs else L2 fi)) if (L2 = ws and top(Q) = I) .
```

After optimization 1 :

```
crl [try] : (try[I] : ws) (try[J] : L2) (queue : Q) =>  
  (try[I] : cs) (try[J] : L2) (queue : Q) if top(Q) = I .
```

After optimization 2 :

```
crl [try] : (try[I] : ws) (queue : Q) => (try[I] : cs) (queue : Q) if top(Q) = I .
```

Basic rules for translation (7) :

- ▶ Translation of initial state :
 - ▶ Construction of sub-state :

$$\frac{\text{eq } o(\text{init}, X_{o1}, \dots, X_{om}) = C_o}{(o[X_{o1}, \dots, X_{om}] : C_o \downarrow) [X_{o1} \leftarrow x_{o1}, \dots, X_{om} \leftarrow x_{om}]} \quad (7)$$

Where, x_{oi} is a constant of S_{oi} , ($1 \leq i \leq m$)

- ▶ Representation of an initial state in OTS/Maude :

$$\text{eq } \text{init}' = (o[X_{o1}, \dots, X_{om}] : C_o \downarrow) [X_{o1} \leftarrow x_{o1}, \dots, X_{om} \leftarrow x_{om}] \dots$$

Example 9.

$$\frac{\text{eq } \text{pc}(\text{init}, I : \text{Pid}) = \text{rm} .}{(\text{pc } [p] : \text{rm}) (\text{pc } [q] : \text{rm})}$$

NSPK (1) :

► Mechanism

$init : p \rightarrow q \quad \{n_p, p\}_{k(q)}$
 $resp : q \rightarrow p \quad \{n_p, n_q\}_{k(p)}$
 $ack : p \rightarrow q \quad \{n_q\}_{k(q)}$

► Some basic data types :

Prin : principals
PrinSet : set of principals
Rand : random numbers
Nonce : nonce
NonceSet : set of nonces
Cipher : cipher text
Msg : messages
MsgSet : set of message

NSPK (2) : OTS $\mathcal{S}_{\text{NSPK}}$.

$$\mathcal{S}_{\text{NSPK}} = \langle \mathcal{O}_{\text{NSPK}}, \mathcal{I}_{\text{NSPK}}, \mathcal{T}_{\text{NSPK}} \rangle$$

- ▶ $\mathcal{O}_{\text{NSPK}}$:
 $\{\text{rand} : \Upsilon \rightarrow \text{Rand}, \text{nw} : \Upsilon \rightarrow \text{MsgSet}, \text{nonces} : \Upsilon \rightarrow \text{NonceSet}\}$
- ▶ $\mathcal{I}_{\text{NSPK}}$:
 $\{\text{init} \in \Upsilon \mid$
 $\text{rand}(\text{init}) = \text{seed} \wedge \text{nw}(\text{init}) = \text{empty} \wedge \text{nonces}(\text{init}) = \text{empty}\}$
- ▶ $\mathcal{T}_{\text{NSPK}}$:
 $\{\text{send1}_{p:\text{Prin}, q:\text{Prin}} : \Upsilon \rightarrow \Upsilon,$
 $\text{send2}_{p:\text{Prin}, q:\text{Prin}, r:\text{Prin}, n:\text{Nonce}} : \Upsilon \rightarrow \Upsilon,$
 $\text{send3}_{p:\text{Prin}, q:\text{Prin}, r:\text{Prin}, n1:\text{Nonce}, n2:\text{Nonce}} : \Upsilon \rightarrow \Upsilon,$
 $\text{fake1}_{p:\text{Prin}, q:\text{Prin}, n:\text{Nonce}} : \Upsilon \rightarrow \Upsilon,$
 $\text{fake2}_{p:\text{Prin}, q:\text{Prin}, n1:\text{Nonce}, n2:\text{Nonce}} : \Upsilon \rightarrow \Upsilon,$
 $\text{fake3}_{p:\text{Prin}, q:\text{Prin}, n:\text{Nonce}} : \Upsilon \rightarrow \Upsilon,$
 $\text{fake4}_{p:\text{Prin}, q:\text{Prin}, m:\text{Msg}} : \Upsilon \rightarrow \Upsilon\}$

NSPK (3) : Specification of $\mathcal{S}_{\text{NSPK}}$ in CafeOBJ

Declarations of observations and transitions symbols

```
--- observers
bop rand    : Sys -> Rand .
bop nw      : Sys -> MsgSet .
bop nonces  : Sys -> NonceSet .

--- actions
bop send1   : Sys Prin Prin -> Sys .
bop send2   : Sys Prin Prin Prin Nonce -> Sys .
bop send3   : Sys Prin Prin Prin Nonce Nonce -> Sys .
bop fake1   : Sys Prin Prin Nonce -> Sys .
bop fake2   : Sys Prin Prin Nonce Nonce -> Sys .
bop fake3   : Sys Prin Prin Nonce -> Sys .
bop fake4   : Sys Prin Prin Msg -> Sys .
```

NSPK (4) : Translated specification of $\mathcal{S}_{\text{NSPK}}$ in Maude

Corresponding observations in Maude obtained by the rule (1)

```
--- observations
op rand:_      : Rand -> State .
op nw:_        : MsgSet -> State .
op nonces:_    : NonceSet -> State .
```

NSPK (5) : Transition *send2* in CafeOBJ

Definition of the transition *send2* :

```
op c-send2 : Sys Prin Prin Prin Nonce -> Bool .
eq c-send2(S,P1,P2,P3,N) =
  m(P3,P2,P1,enc1(P1,N,P2)) \in nw(S) .
---
ceq rand(send2(S,P1,P2,P3,N)) = next(rand(S))
  if c-send2(S,P1,P2,P3,N) .
ceq nw(send2(S,P1,P2,P3,N))=
  m(P1,P1,P2,enc2(P2,N,n(P1,P2,rand(S)))) nw(S)
  if c-send2(S,P1,P2,P3,N) .
ceq nonces(send2(S,P1,P2,P3,N)) =
  if P2 eqs intr then
    (N n(P1,P2,rand(S)) nonces(S))
  else nonces(S) fi
if c-send2(S,P1,P2,P3,N) .
---
ceq send2(S,P1,P2,P3,N) = S if not c-send2(S,P1,P2,P3,N) .
```

NSPK (6) : Transition of *send2* CafeOBJ from Maude

rand for the definition of *send2* :

$$\frac{\text{ceq rand(send2(S,P1,P2,P3,N)) = next(rand(S)) if c-send2(S,P1,P2,P3,N) .}}{\text{crl send2(P1,P2,P3,N) (rand : R) => send2(P1,P2,P3,N) (rand : next(R)) if c-send2(S,P1,P2,P3,N) .}} \quad \text{by rule (2)}$$

nw for the definition of *send2* :

$$\frac{\text{ceq nw(send2(S,P1,P2,P3,N)) = m(P1,P1,P2,enc2(P2,N,n(P1,P2,rand(S)))) nw(S) if c-send2(S,P1,P2,P3,N) .}}{\text{crl send2(P1,P2,P3,N) (nw : NW) => send2(P1,P2,P3,N) (nw : m(P1,P1,P2,enc2(P2,N,n(P1,P2,rand(S)))) NW) if c-send2(S,P1,P2,P3,N) .}} \quad (2)$$

NSPK (7) : Transition of *send2* CafeOBJ from Maude

nonces for the definition of *send2* :

```
ceq nonces(send2(S,P1,P2,P3,N)) =  
  if P2 eqs intr then (N n(P1,P2,rand(S)) nonces(S)) else nonces(S) fi  
if c-send2(S,P1,P2,P3,N) .  
----- (2)  
crl send2(P1,P2,P3,N) (nonces : NS) =>  
  send2(P1,P2,P3,N)  
  (nonces : if P2 eqs intr then (N n(P1,P2,rand(S)) NS) else NS fi)  
  if c-send2(S,P1,P2,P3,N) .
```

Combination of Translated rules :

```
----- (3)  
crl send2(P1,P2,P3,N) (rand : R) (nw : NW) (nonces : NS) =>  
  send2(P1,P2,P3,N) (rand : next(R))  
  (nw : m(P1,P1,P2,enc2(P2,N,n(P1,P2,rand(S)))) NW)  
  (nonces : if P2 eqs intr then (N n(P1,P2,rand(S)) NS) else NS fi)  
  if c-send2(S,P1,P2,P3,N) .
```

NSPK (8) : Transition of *send2* CafeOBJ from Maude

Effective condition *send2* :

$$\frac{\text{eq } \text{c-send2}(S, P1, P2, P3, N) = m(P3, P2, P1, \text{enc1}(P1, N, P2)) \setminus \text{in } \text{nw}(S) .}{\text{c-send2}'(P1, P2, P3, N, NS) = \text{c-send2}(S, P1, P2, P3, N) [\text{nw}(S) \leftarrow \text{NW}] = m(P3, P2, P1, \text{enc1}(P1, N, P2)) \setminus \text{in } \text{NW}} \quad (4)$$

Add condition

```
cr1 send2(P1,P2,P3,N) (rand : R) (nw : NW) (nonces : NS) =>
  send2(P1,P2,P3,N) (rand : next(R))
  (nw : m(P1,P1,P2,enc2(P2,N,n(P1,P2,rand(S)))) NW)
  (nonces : if P2 eqs intr then (N n(P1,P2,rand(S)) NS) else NS fi)
  if m(P3,P2,P1,enc1(P1,N,P2)) \in NW .
```

(5)

NSPK (9) : Optimization of the *send2* rule

Optimization :

```
cr1 send2(P1,P2,P3,N) (rand : R) (nw : NW) (nonces : NS) =>
  send2(P1,P2,P3,N) (rand : next(R))
  (nw : m(P1,P1,P2,enc2(P2,N,n(P1,P2,rand(S)))) NW)
  (nonces : if P2 eqs intr then (N n(P1,P2,rand(S)) NS) else NS fi)
  if m(P3,P2,P1,enc1(P1,N,P2)) \in NW .
```

```
rl send2(P1,P2,P3,N) (rand : R)
  (nw : (m(P3,P2,P1,enc1(P1,N,P2)) NW)) (nonces : NS) =>
send2(P1,P2,P3,N) (rand : next(R))
  (nw : m(P1,P1,P2,enc2(P2,N,n(P1,P2,rand(S))))
    m(P3,P2,P1,enc1(P1,N,P2)) NW)
  (nonces : if P2 eqs intr then (N n(P1,P2,rand(S)) NS) else NS fi) .
```

NSPK (10) : Build initial state in Maude

Assume that there are three principals (p, q, intr).

Initial state

$$\frac{\begin{array}{l} \text{eq rand}(\text{init}) = \text{seed} . \\ \text{eq nw}(\text{init}) = \text{empty} . \\ \text{eq nonces}(\text{init}) = \text{empty} . \end{array}}{\text{eq init} = (\text{rand} : \text{seed})(\text{nw} : \text{empty})(\text{nonces} : \text{empty}) .} \quad (7)$$

Actually

```
eq init = (rand : seed)(nw : empty)(nonces : empty)
          (OPrin1 : (p q intr)) (OPrin1 : (p q intr)) .
```

A translator :

► How to run :

1. Start Maude;
2. Load Full Maude with command `load full-maude`;
3. Load the translator with command `load ots-maude`.

► Input :

1. Modules should be enclosed by parentheses (...);
2. Statements in modules should be ended with “.”

► Command :

1. `(conv2maude .)`;
2. `(show module MODULE-NAME .)`

Some restrictions

1. Cannot support parameterised module ;
2. S_{oi} should correspond to a finite or bounded set ;
3. Only one sub-state among those observed by the same observer can be changed w.r.t. a transition ;

$$r1 \ (o[I] : A)(o[J] : B) \Rightarrow (o[I] : A')(o[J] : B')$$

4. RHSs of equations for transitions should not contain transition symbols ;
5. RHSs of equations for initial states should not contain transition symbols and observation symbols.

The End

The translator is available at
`www.jaist.ac.jp/~s0820005/ots-maude.tar.gz`
Welcome any bug reports !
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