# Decidable fragments of FOL <br> ~ solving polynomial constraints by QE-CAD ~ 

Mizuhito Ogawa@JAIST

## Logic for software verification

- As description language
$\checkmark$ Most of model checkers accepts temporal logic specification (e.g., LTL, CTL)
- As formal reasoning
$\checkmark$ Inductive reasoning in higher order logic
- As automated reasoning
$\checkmark$ Approximate system behavior (e.g., SAT/SMT)
$\checkmark$ Limited class
Logic is useful in practice!
- Note. Theoretical complexity does not match practice.


## FOL proving in software verification

- FOL formula for loop invariants
$\checkmark$ Craig interpolation is a strong strategy
$\checkmark$ Lots of FOL provers: Vampire, E, SPASS, ...
-Based on resolution (refined as superposition)
- FOL for quantitative properties
$\checkmark$ Solving linear (in)equality
-Presburger arithmetic widely used as backend of SMT.
$\checkmark$ Solving nonlinear (in)equality
-PID control design, though still limited to 7-8 variables only.

Solving (in)equality with integer coefficients)

- Linear (in)equations : addition and subtraction only
$\checkmark$ Both on integers and real numbers $\checkmark$ Algorithms:
-(Existential) Quantifier elimination,

$$
\begin{aligned}
& \text { e.g., } \exists \mathrm{y} .(\mathrm{x}<\mathrm{y} \wedge \mathrm{y}<\mathrm{z}+3) \text { is equivalent to } \\
& \mathrm{x}<(\mathrm{z}+3)-1=\mathrm{z}+2 \text { (on integers) } \\
& \mathrm{x}<\mathrm{z}+3 \quad \text { (on real numbers) }
\end{aligned}
$$

-Linear programming (LP), e.g., simplex method

- What happen if we add multiplication?
$\checkmark$ Undecidable for integers (Hilbert's $10^{\text {th }}$ problem)
$\checkmark$ Decidable for real numbers (Tarski, 1930)


## Entrance exam of Japanese University

- Tohoku U. (2010) : Let $f(x)=x^{3}+3 x^{2}-9 x$. Find the condition for a such that, for each $x, y$ with $y<x<a$,

$$
f(x)>\frac{(x-y) f(a)+(a-x) f(y)}{a-y}
$$



## Approaches

- For polynomial inequalities
$\checkmark$ Sandwitch by testing (under-approximation) and intervals arithmetic (over-approximation)
-There are no guarantee for termination.
-Roundoff error of floating point is worry.
- QE-CAD (Cylindrical Algebraic Decomposition)
$\checkmark$ Exact solution.
$\checkmark$ Algebraic numbers are treated as an ideals (of defining polynomials).

Remark on roundoff errors: Rump's function

$$
\left(333.75-a^{2}\right) b^{6}+a^{2}\left(11 a^{2} b^{2}-121 b^{4}-2\right)+5.5 b^{8}+\frac{a}{2 b}
$$

- Tricky behavior when $a=77617, \mathrm{~b}=33096$ with IEEE 754 floating operations
$\checkmark$ Single precision : 1.172604
$\checkmark$ Double precision : 1.1726039400531786
$\checkmark$ Fourfold precision :
1.17260394005317863185883490452011838
$\checkmark$ Symbolic computation with rational number expressions (or, 140-150 bits) results - 54767 / 66192 (approx. - 0.8273960599 ).

QE-CAD (Quantifier Elimination by
Cylindrical Algebraic Decomposition)

## Solving Tarski sentences

- Tarski sentences
$\checkmark$ Boolean combination of polynomial constraints (in prenex normal forms)
- Tarski set
$\checkmark$ If a closed formula, decide its truth-false over real numbers.
$\checkmark$ If it has free variables, decide their conditions such that constraints hold, e.g.,

$$
\forall x y .(y<x<a) \Rightarrow f(x)>\frac{(x-y) f(a)+(a-x) f(y)}{a-y}
$$

Answer. $\mathrm{a}+1 \leqq 0$

## Brief histroy

- Tarski sentenses on real algebraic numbers is decidable (Tarsky 30) $\checkmark$ Complexity is non-elementary.
- QE-CAD (Collins 75)
$\checkmark$ QE on polynomial constraints is double-exponential.
- Optimizations have been investigated $\checkmark$ Partial CAD (Collins-Hong 85) $\checkmark$ Single-exponential
-Virtual substitution (for small degrees)
-Sign-definite constraints on the single argument $\forall x>0 . f(x)>0$ (typically for mechanical control).


## QE-CAD implementations

- Open source tools
$\checkmark$ REDLOG (Weispfenning,et.al. 88) built on REDUCE
-latest 3.06 (2006, though REDUCE updated Oct 2010, also on windows)
-rlcad (QE-CAD) not maintained, rlqe (virtual substitution) has been developed.
$\checkmark$ QEPCAD (Hong, et.al. 90) built on SACLIB
-latest 1.65 (May 2010, on UNIX only)
- Commercial tools
$\checkmark$ Mathematica (latest 8.0)
$\checkmark$ SynRac (Anai@Fujitsu, et.al. 03) built on Maple


## Reference

- B.Mishra, Algorithmic Algebra, Springer, 1993
- S.Basu, R.Pollack, M.-F. Roy, Algorithms in Real Algebraic Geometory, $2^{\text {nd }}$ edition, Springer, 2006.


## CAD idea

- A cell C is a connected (genus 0 ) component such that signs of constraints in $Q\left[x_{1}, \ldots, x_{n}\right]$ are preserved. $\checkmark$ As a computable finite refinement, cylindrical cells.
$\checkmark$ Each cylindrical cell is a (semi-)algebraic set.
- Cylindrical algebraic decomposition is computed by classifying the number of (real) roots.
$\checkmark$ Projection: "Discriminant", and projection to lower dimensions. $\Rightarrow$ Counting roots + matrix operations
$\checkmark$ Base: Find sampling points
$\checkmark$ Lifting: Algebraic extensions (as ideals).]
$\Rightarrow$ Groebner basis


## Projection phase

## QE-CAD example

## $\exists x \exists y . f(x, y)<0 \wedge g(x, y)<0$ ?

where $\left\{f(x, y)=y^{2}-\left(x^{2}-1\right) y+1\right.$

$$
g(x, y)=x^{2}+y^{2}-4
$$



## By REDLOG



## Example of counting real roots

- $f(x, y)=y^{2}-\left(x^{2}-1\right) y+1 \Rightarrow f_{x}(y)=y^{2}-\left(x^{2}-1\right) y+1$

$$
\checkmark D=\left(x^{2}-1\right)^{2}-4=x^{4}-2 x^{2}-3=\left(x^{2}-3\right)\left(x^{2}+1\right)
$$

$\Leftrightarrow D \geqq 0$ is equivalent to existence of solutions.
$\checkmark f_{x}^{\prime}(y)=2 y-x^{2}+1 \Rightarrow f_{x}^{\prime}(y)$

$\begin{array}{lllll}D>0 & -\sqrt{3} & D<0 & \sqrt{3} & D>0\end{array}$

## Counting the number of roots

- For a quadratic case, the discriminant D works. Then?
- Enumeration of complex roots of $f(x), f(x)$
$\checkmark$ Number of complex roots (with duplication) of $f(x)$ is $\operatorname{deg}(f)$
$\checkmark$ Number of different complex roots of $f(x)$ is

$$
\operatorname{deg}(f)-\operatorname{deg}\left(\operatorname{gcd}\left(f, \frac{d f}{d x}\right)\right)
$$

$$
f(x)=a \prod_{i=1}^{k}\left(x-\beta_{i}\right)^{e i} \Rightarrow \operatorname{gcd}\left(f, \frac{d f}{d x}\right)=\prod_{i=1}^{k}\left(x-\beta_{i}\right)^{e i-1}
$$

- Remark. If they do not change, the number of real roots will not change (though do not know how many).


## Example: preservation of the number of real roots

- $f(x, y)=y^{2}-\left(x^{2}-1\right) y+1$
$\checkmark \operatorname{deg}\left(f_{x}(y)\right)=2$
$\checkmark \mathrm{f}_{\mathrm{x}}{ }^{\prime}(\mathrm{y})=2 \mathrm{y}-\mathrm{x}^{2}+1$
$\checkmark \operatorname{gcd}\left(f_{x}(y), f_{x}^{\prime}(y)\right)=\left(x^{2}-1\right)^{2}-4=\left(x^{2}-3\right)\left(x^{2}+1\right)$
$\rightarrow \operatorname{deg}\left(\operatorname{gcd}\left(f_{x}(y), f_{x}^{\prime}(y)\right)\right)=\left\{\begin{array}{l}0 \text { if } x^{2} \neq 3, \\ 1 \text { if } x^{2}=3\end{array}\right.$
$\rightarrow$ For $x^{2}<3, x^{2}=3, x^{2}>3$, the number of (real) roots are preserved.
$\rightarrow$ Cells are decomposed to $x^{2}<3, x^{2}=3, x^{2}>3$, when the projection to $x$ is applied.


## Euclidian Algorithm to compute GCD

- Euclid: For $F_{0}(x)=f(x), F_{1}(x)=g(x)$, repeat $\checkmark F_{i+1}(x)=F_{i-1}(x)-Q_{i}(x) F_{i}(x)$ until $F_{k}(x)=0$. Then, $F_{k-1}(x)=\operatorname{gcd}(f(x), g(x))$
- Note that this works also on $Q\left(x_{2}, ., x_{n}\right)$, $\checkmark$ i.e, By regarding $f\left(x_{1}, . ., x_{n}\right) \in \mathbb{Q}\left[x_{1}, ., x_{n}\right]$ as $F\left(x_{1}\right) \in Q\left(x_{2}, . ., x_{n}\right)\left[x_{1}\right]$,


## Extended Euclidian Algorithm

- Extended Euclid: For $F_{0}(x)=f(x), F_{1}(x)=g(x),(f \neq g)$ $U_{0}(x)=1, U_{1}(x)=0, V_{0}(x)=0, V_{1}(x)=1$, repeat $\checkmark F_{i+1}(x)=F_{i-1}(x)-Q_{i}(x) F_{i}(x)$
$\checkmark \mathrm{U}_{\mathrm{i}+1}(\mathrm{x})=\mathrm{U}_{\mathrm{i}-1}(\mathrm{x})-\mathrm{Q}_{\mathrm{i}}(\mathrm{x}) \mathrm{U}_{\mathrm{i}}(\mathrm{x})$
$\checkmark V_{i+1}(x)=V_{i-1}(x)-Q_{i}(x) V_{i}(x)$
until $F_{k}(x)=0$. Then, $F_{k-1}(x)=\operatorname{gcd}(f(x), g(x))$ and

$$
F_{k-1}(x)=U_{k-1}(x) f(x)+V_{k-1}(x) g(x)
$$

with $\operatorname{deg}\left(\mathrm{U}_{\mathrm{k}-1}(\mathrm{x})\right)<\operatorname{deg}(\mathrm{g}(\mathrm{x}))-\operatorname{deg}\left(\mathrm{F}_{\mathrm{k}-1}(\mathrm{x})\right)$

$$
\operatorname{deg}\left(\mathrm{V}_{\mathrm{k}-1}(\mathrm{x})\right)<\operatorname{deg}(\mathrm{f}(\mathrm{x}))-\operatorname{deg}\left(\mathrm{F}_{\mathrm{k}-1}(\mathrm{x})\right)
$$

- Remark. Under degree constraints, $u(x), v(x)$ with $\operatorname{gcd}(f(x), g(x))=u(x) f(x)+v(x) g(x)$ are unique.


## (Sub)Resultant

- For $f(x)=a_{m} x^{m}+\ldots+a_{1} x+a_{0}, g(x)=b_{n} x^{n}+\ldots+b_{1} x+b_{0}$, $u(x) f(x)+v(x) g(x)=h(x)$ are described by a matrix $M_{j}$, where $\operatorname{deg}(\mathrm{u}(\mathrm{x})) \leqq \mathrm{n}-\mathrm{j}, \operatorname{deg}(\mathrm{v}(\mathrm{x})) \leqq \mathrm{m}-\mathrm{j}$.
$\checkmark$ We know $G C D h(x)$ is unique $\Leftrightarrow \operatorname{det}\left(M_{j}\right) \neq 0$.



## The number of common roots

- Number of common roots (with duplication) of $f(x)$ and $g(x)$ is $\operatorname{deg}(\operatorname{gcd}(f(x), g(x)))$
- With higher differentials, the number of duplicated roots with higher multiplicity is computed by gcd.
- They are obtained by degree of gcd only. $\Rightarrow$ Reduced to computation of resultants.
- During projections, boundary of decompositions is set at each point where the number of roots changes.


## Example: enumerating common roots

$$
\text { - } f(x, y)=y^{2}-\left(x^{2}-1\right) y+1, \quad g(x, y)=x^{2}+y^{2}-4
$$

$$
\checkmark \operatorname{gcd}\left(f_{x}(y), g_{x}(y)\right)=x^{6}-5 x^{4}-x^{2}+21
$$

$$
\rightarrow \operatorname{deg}\left(\operatorname{gcd}\left(f_{x}(y), g_{x}(y)\right)\right)=\left\{\begin{array}{l}
0 \text { if } x^{6}-5 x^{4}-x^{2}+21 \neq 0 \\
1 \text { if } x^{6}-5 x^{4}-x^{2}+21=0
\end{array}\right.
$$

$$
\rightarrow \text { For } h(x)=x^{6}-5 x^{4}-x^{2}+21=\left(x^{2}-3\right)\left(x^{4}-2 x^{2}-7\right)
$$ $h( \pm \sqrt{3})=h( \pm \sqrt{1+2 \sqrt{2}})=0$. There is a common real root at $x= \pm \sqrt{3}, \pm \sqrt{1+2 \sqrt{2}}$

$\rightarrow$ Cells are decomposed at $x= \pm \sqrt{3}, \pm \sqrt{1+2 \sqrt{2}}$ when the projection to $x$ is applied.

## Example : Cylindrical decomposition

- For $f(x, y)=y^{2}-\left(x^{2}-1\right) y+1, g(x, y)=x^{2}+y^{2}-4$, $\exists x \exists y . f(x, y)<0 \wedge g(x, y)<0$ ?
$\checkmark$ Each cylindrical cell has stable signs (of fand g), we will decide them by sampling.



## Base phase

## Compute sampling points

- Each cylindrical cell is guaranteed to keep sings of constraints and their differentials.
$\checkmark$ Representatives by computing sample points.
$\checkmark$ Better to have small denominators and numerators, especially 2 power denominators for shift operation.
- For inequalities, we can choose suitable rationals as sample points. For equalities, we need algebraic numbers.
$\checkmark$ Representation: (Defining polynomial, [ $1, \mathrm{~h}$ ])
$\checkmark$ E.g., $\sqrt{3}$ is represented by $\left.\left(x^{2}-3,[1.7,1.8]\right)\right)$


## Example: sampling

- For $f(x, y)=y^{2}-\left(x^{2}-1\right) y+1, \quad g(x, y)=x^{2}+y^{2}-4$, $\exists x \exists y . f(x, y)<0 \wedge g(x, y)<0$ ?



## Finding sample points

- How to find sampling points
$\checkmark$ Estimation of upper / lower bounds of real roots.
$\rightarrow$ For $f(x)=x^{m}+a_{m-1} x^{m-1}+\ldots+a_{1} x+a_{0}$ and $a$
real root $\alpha,|\alpha| \leqq \max \left(\left|\mathrm{a}_{0}\right|, \ldots,\left|\mathrm{a}_{\mathrm{m}-1}\right|\right)$
$\checkmark$ Decide the number of real roots.
$\rightarrow$ Strum sequence (or, Fourier series)
- Then, by binary search, we can find sampling points, i.e., defining polynomial of ( $k$ real-)roots and

$$
\mathrm{c}_{0}<\alpha_{1}<\mathrm{c}_{1}<\ldots .<\mathrm{c}_{\mathrm{k}-1}<\alpha_{\mathrm{k}}<\mathrm{c}_{\mathrm{k}}
$$

## Extended Euclidian Algorithm (again)

- Extended Euclid: For $F_{0}(x)=f(x), F_{1}(x)=f^{\prime}(x)$

$$
\begin{aligned}
& U_{0}(x)=1, U_{1}(x)=0, V_{0}(x)=0, V_{1}(x)=1, \text { repeat } \\
& \checkmark F_{i+1}(x)=F_{i-1}(x)-Q_{i}(x) F_{i}(x) \\
& \checkmark U_{i+1}(x)=U_{i-1}(x)-Q_{i}(x) U_{i}(x) \\
& \checkmark V_{i+1}(x)=V_{i-1}(x)-Q_{i}(x) V_{i}(x)
\end{aligned}
$$

until $F_{k}(x)=0$. Then, $F_{k-1}(x)=\operatorname{gcd}(f(x), g(x))$ and

$$
F_{k-1}(x)=U_{k-1}(x) f(x)+V_{k-1}(x) g(x)
$$

with $\operatorname{deg}\left(\mathrm{U}_{\mathrm{k}-1}(\mathrm{x})\right)<\operatorname{deg}(\mathrm{g}(\mathrm{x}))-\operatorname{deg}\left(\mathrm{F}_{\mathrm{k}-1}(\mathrm{x})\right)$

$$
\operatorname{deg}\left(\mathrm{V}_{\mathrm{k}-1}(\mathrm{x})\right)<\operatorname{deg}(\mathrm{f}(\mathrm{x}))-\operatorname{deg}\left(\mathrm{F}_{\mathrm{k}-1}(\mathrm{x})\right)
$$

- Let $S_{i}(x)=-F_{i}(x)$ and $S_{i}(x)=S_{i}(x) / S_{k-1}(x)$ for $2 \leqq \mathrm{i} \leqq \mathrm{k}-1$.


## Strum's theorem

- Notation. $\mathrm{V}_{\mathrm{c}}(S)=\operatorname{var}\left(S_{0}(\mathrm{c}), S_{1}(\mathrm{c}), \ldots, S_{\mathrm{k}-1}(\mathrm{c})\right)$, where $\operatorname{var}\left(a_{0}, a_{1}, \ldots, a_{k-1}\right)$ is the number of the change of signs between neighborhoods (after removal of 0 's). e.g., $\operatorname{var}(2,1,0,-1,3,5,0, \underline{4}, 0,-2)=3$
- Th. (Strum 1835) For $a<b$ with $f(a), f(b) \neq 0$, the number of different real roots in $(a, b]$ is $V_{a}(S)-V_{b}(S)$.
- Remark. With a modified resultant, $\mathrm{V}_{\mathrm{a}}(S)-\mathrm{V}_{\mathrm{b}}(S)$ can be computed.


## Lifting phase

## Lifting

- Lifting is finding sampling points over algebraic extensions.
- Lifting is the most heavy
$\checkmark$ 80-90\% execution time devoted.
$\checkmark$ Numeric method: approximation by intervals with validated numerics (Adam W.Strzebonski, CAD using validated numerics, JSC 41, pp.1021-1038, 2006)


## Algebraic extensions

- Computing an algebraic number is computing a quotient of an ideal.
$\checkmark$ E.g., $Q(\sqrt{3})$ is equivalent to $Q[z] /\left(z^{2}-3\right)$
- For higher degree formulae, we may need to repeat algebraic extensions.
$\checkmark$ E.g., $f(x, y)=y^{2}-\left(x^{2}-1\right) y+1, g(x, y)=x^{2}+y^{2}-4$, adding to $x^{2}-3$, we have $x^{6}-5 x^{4}-x^{2}+21$ (from $f(x, y)=0$ and $g(x, y)=0$, erasing $y$ with $\left.y^{2}=4-x^{2}\right)$
$\checkmark$ Thus, $Q[z, w] /\left(z^{2}-3, w^{6}-5 w^{4}-w^{2}+21\right)$.


## Groebner basis (Buchberger 65)

- Groebner basis is for computing quotient of ideals. $\checkmark$ Starting from given basis of ideals (with WFO on monomials).
$\checkmark$ Completion for polynomial rewriting systems (PRS) until a confluent PRS (in which variables are not substituted and completion always succeed).
- Difference from Knuth-Bendix completion algorithm $\checkmark$ Polynomial rewriting is not closed wrt context, e.g., $\left\{x^{2} \rightarrow y\right\}, s=x^{2}+x y, t=x y+y, u=x^{2}-x y$. Then, $s \rightarrow t$, but not $s+u \rightarrow t+u$.
A.Middeldorp, M.Starcevic, A rewrite approach to polynomial ideal theory, 1991


## Groebner basis (Buchberger 65)

- Groebner basis is for computing quotient of ideals.
$\checkmark$ Starting from given basis of ideals (with WFO on monomials).
$\checkmark$ Completion for polynomials (in which variables are not substituted and completion always succeed).
- E.g., $Q[z, w] /\left(z^{2}-3, z w^{2}+2 w-3 z\right)$ with $w>z$.
$\rightarrow$ Regard them $z^{2} \rightarrow 3, z^{2} \rightarrow-2 w+3 z$
$\rightarrow$ Critical pair $\left(3 w^{2},-2 z w+3 z^{2}\right)$
$\rightarrow$ New rule $3 w^{2} \rightarrow-2 z w+9, \ldots$
$\rightarrow$ Finally, we obtain $z^{2} \rightarrow 3,3 w^{2} \rightarrow-2 z w+9$ and $Q[z, w] /\left(z^{2}-3,3 w^{2}+2 z w-9\right)$.

Middeldorp, Starcevic, A rewrite approach to polynomial ideal theory, 1991

## Future of QE-CAD

- Hard to scale
$\checkmark$ Double exponential to the number of variables. The current limit is $7-8$ variables (say, degree 10).
$\checkmark$ Groebner basis is not seriously used (rather by primitive elements).
$\checkmark$ Combination with (under/over) approximation by validated numerics.
- Applications
$\checkmark$ Quite successful PID control design of HDD head.
$\checkmark$ Floating point roundoff errors

