

i116: Basic of Programming

3. Built-in data structures

Kazuhiro Ogata, Canh Minh Do

Roadmap

- Strings
- Tuples
- Lists
- Dictionaries (or Maps)
- A billing program

Strings

- What is enclosed with single quotes `'....'`.
- Let `s` be `'JAIST'`.
 - `s[0]` returns `'J'`.
 - `s[1]` returns `'A'`.
 - `s[5]` raises an exception called `IndexError`.
- `+` is used to concatenates strings.
 - Let `s1`, `s2`, `s3`, `s4`, `s5`, `s6`, and `s7` be `'Japn '`, `'Advanced '`, `'Institute '`, `'of '`, `'Science '`, `'and '`, and `'Technology'`.
 - `s1+s2+s3+s4+s5+s6+s7` returns the following:
`'Japan Advanced Institute of Science and Technology'`

Strings

- Writing a long string, we may want to use multiple lines.
- When this is the case, we need to use a backslash `\` just before each carriage return (CR), e.g.,

```
'Japan \  
'Adcanced \  
'Institute \  
'of \  
'Science \  
'and \  
'Technology'
```

Strings

- A tab can be used in a string and should be written as `\t` in it.

`'Japan\tAdvaneced\tInstitute\ttof\tScience\tand\tTechnology'`

- When you would like to use a single quote, you should write a backslash `\` just before it.

`'Japan Advanced Institute of \'Science\' and \'Technology\''`



A backslash, a single quote, and a single quote.

Strings

```
s = 'JAIST'
print(s[0])
print(s[1])
try:
    print(s[5])
except IndexError as em:
    print(em)
s1 = 'Japn '
s2 = 'Advanced '
s3 = 'Institute '
s4 = 'of '
s5 = 'Science '
s6 = 'and '
s7 = 'Technology'
print(s1+s2+s3+s4+s5+s6+s7)
```

Strings

```
jaist = 'Japn '\n'Advanced '\n'Institute '\n'of '\n'Science '\n'and '\n'Technology'\nprint(jaist)\nprint('Japn\tAdvanced\tInstitute\tof\tScience\tand\tTechnology')\nprint('Japn Advanced Institute of \'Science\' and \'Technology\')
```

Tuples

$(e_0, e_1, \dots, e_i, \dots, e_N)$ or $(e_0, e_1, \dots, e_i, \dots, e_N,)$

- A collection of data; the order is relevant.
- The final comma must be written when $N = 0$; e.g., `('zero',)` is a tuple, but `('zero')` is not and a string, the same as `'zero'`.
- The final comma must not be written when you would like to write the empty tuple `()`; `(,)` cannot be accepted.
- Can consists of different types; e.g., `(0, 'zero', 0.0)` consists of the three elements whose types are int, string and float.
- When $N = 1$, it is a pair `(e0, e1)`; when $N = 2$, it is a triple `(e0, e1, e2)`.

Tuples

Let tpl be $(e_0, e_1, \dots, e_i, \dots, e_N)$.

- $tpl[i]$ returns e_i .

For example, $tpl[0]$ and $tpl[1]$ return e_0 and e_1 .

- $tpl[-j]$ returns the j^{th} element from the bottom.

For example, $tpl[-1]$ and $tpl[-2]$ return e_N and e_{N-1} .

- If k is out of the range, such as $N + 1$, $tpl[k]$ raises an exception called `IndexError`.

Tuples

Let tpl be $(e_0, e_1, \dots, e_i, \dots, e_N)$.

- $tpl[i]$ cannot be updated with an assignment.
 $tpl[i] = e'_i$ causes an exception called `TypeError`.
- If you really want to change e_i to e'_i , one possible way to do is as follows:

$tpl = (tpl[0], tpl[1], \dots, e'_i, \dots, tpl[N])$

making a new tuple all of whose elements are the same as those in (the old version of) tpl except for the i^{th} one.

Tuples

```
aTuple = (0, 'zero', 0.0)
print(aTuple)
print((), ' is the empty tuple.')
print(('zero',), ' is the tuple that only consists of \'zero\'.')
print('(\'zero\') is not a tuple but a string, the same as \'zero\'.')
print('(\'zero\) == \'zero\' returns ', ('zero') == 'zero', '!.')
print('(\'zero\,) == \'zero\' returns ', ('zero',) == 'zero', '!.')
print(aTuple[0])
print(aTuple[1])
print(aTuple[-1])
print(aTuple[-2])
```

Tuples

try:

```
aTuple[2] = 1.41421356
```

except TypeError **as** *em*:

```
print('If we try to do aTuple[2] = 1.41421356, the following message is written:')  
print(em)
```

try:

```
aTuple[3]
```

except IndexError **as** *em*:

```
print('If we try to do aTuple[3], the following message is written:')  
print(em)
```

```
aTuple = (aTuple[0], aTuple[1], 1.41421356)
```

```
print(aTuple)
```

Lists

$$[e_0, e_1, \dots, e_i, \dots, e_N]$$

- A collection of data; the order is relevant.
- Can consists of different types; e.g., `[0, 'zero', 0.0]` consists of the three elements whose types are int, string and float.
- It would be, however, better to have values of one type in a list, such as `[0, 1, 2, 3]`.
- When you want to use a collection of data whose types are different, you should use a tuple.

Lists

Let lst be $[e_0, e_1, \dots, e_i, \dots, e_N]$.

- $lst[i]$ returns e_i .

For example, $lst[0]$ and $lst[1]$ return e_0 and e_1 .

- $lst[-j]$ returns the j^{th} element from the bottom.

For example, $lst[-1]$ and $lst[-2]$ return e_N and e_{N-1} .

- If k is out of the range, such as $N + 1$, $lst[k]$ raises an exception called `IndexError`.
- $lst[i] = e'_i$ updates the i^{th} element to e'_i from e_i .

Lists

```
aList = [0,1,2,3,4]
print(aList)
print(aList[0])
print(aList[1])
print(aList[-1])
print(aList[-2])
aList[2] = 10
print(aList) # aList[2] = 10 changes aList.
```

```
try:
```

```
    aList[5]
```

```
except IndexError as em:
```

```
    print('If we try to do aList[5], the following message is written:')
```

```
    print(em)
```

Lists

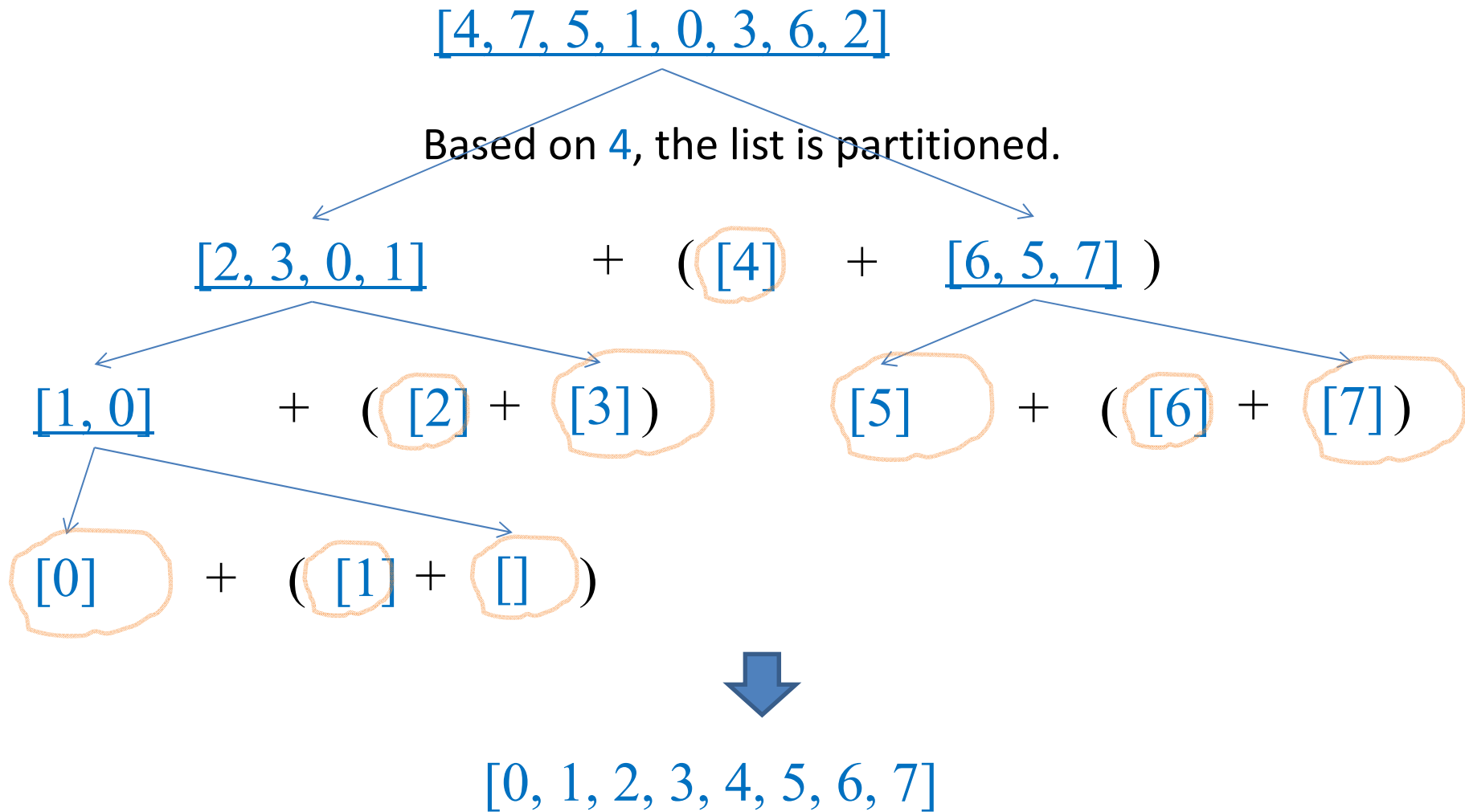
- $lst[x:y]$ extracts a sub-list from lst (or slices lst).
 - If lst is $[e_0, \dots, e_x, \dots, e_{y-1}, e_y, \dots, e_N]$,
 $lst[x:y]$ is $[e_x, \dots, e_{y-1}]$, and $lst[y:x]$ is $[\]$.
- $lst[x:]$ also extracts a sub-list from lst , and so does $lst[:y]$.
 - If lst is $[e_0, \dots, e_x, \dots, e_{y-1}, e_y, \dots, e_N]$, $lst[x:]$ is $[e_x, \dots, e_y, \dots, e_N]$ and $lst[:y]$ is $[e_0, \dots, e_x, \dots, e_{y-1}]$.
- $lst[x:y]$, $lst[x:]$ and $lst[:y]$ do NOT alter lst .
- Let $lst2$ be a list as well; $lst + lst2$ is the list obtained by concatenating the two lists in this order; $lst + lst2$ does NOT alter lst nor $lst2$.

Lists

```
print(aList[1:4])
print(aList[2:1])
print(aList[1:]) # deleting the top element
print(aList[:-1]) # deleting the bottom element
print(aList[100:])
print(aList[:-100])
print(aList) # aList[1:4] ... do not change aList.
print(aList[-100:100]) # seems strange but returns the list stored in aList
print(aList + aList)
print(aList) # + does not change aList.
print([-1] + aList)
print(aList + [5])
```

Lists

Sorting with Quicksort



Lists

```
def qsort(lst):  
    if len(lst) <= 1:  
        return lst  
    else:  
        pair = partition(lst[0],lst[1:])  
        return qsort(pair[0]) + [lst[0]] + qsort(pair[1])
```

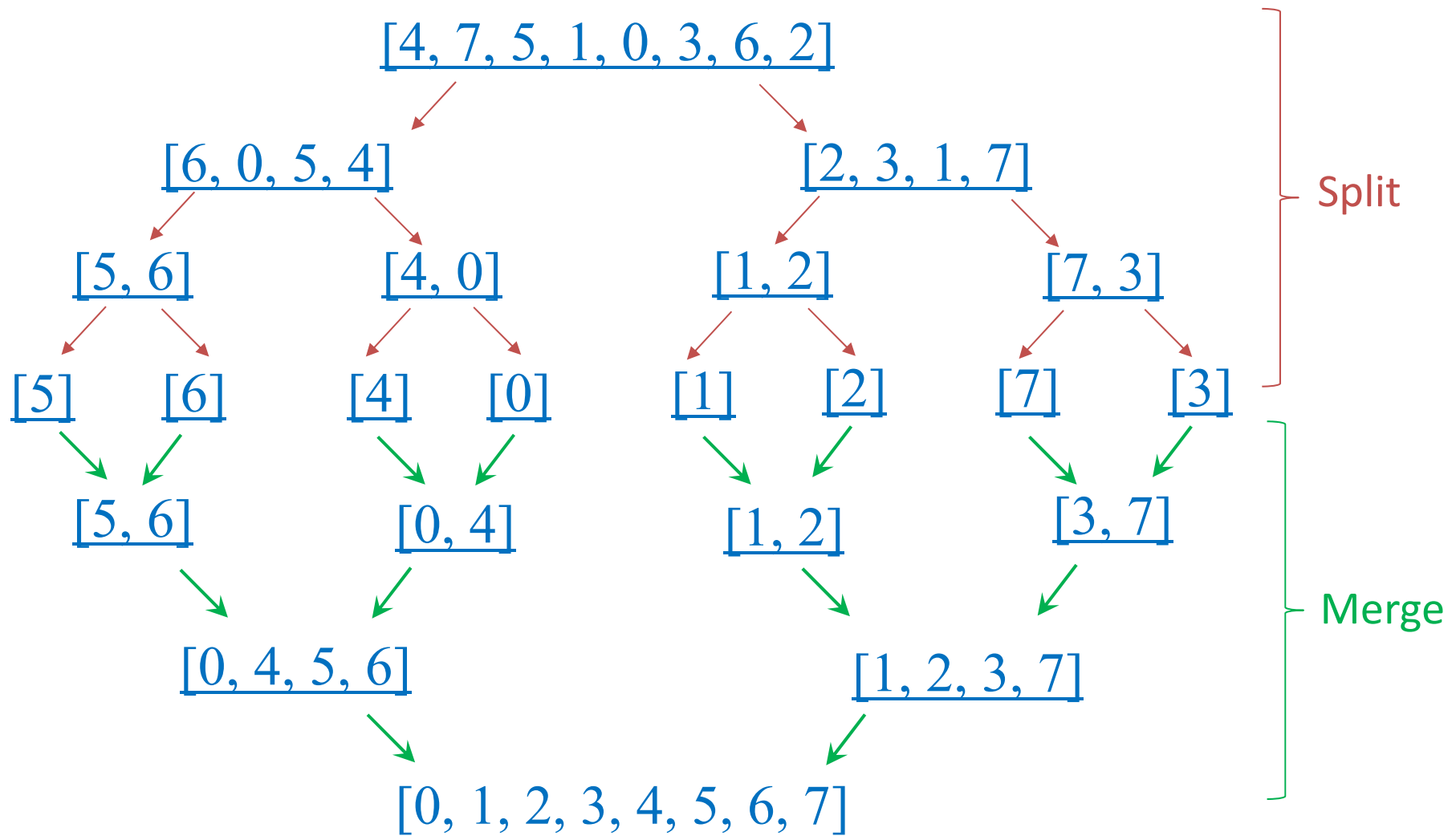
Lists

```
def partition(pvt,lst):  
    pair = ([], [])  
    while len(lst) > 0:  
        e = lst[0]  
        lst = lst[1:]  
        fl = pair[0]  
        sl = pair[1]  
        if e < pvt:  
            pair = ([e] + fl, sl)  
        else:  
            pair = (fl, [e] + sl)  
    return pair
```

```
lst = [4,7,5,1,0,3,6,2]  
print('Input: ', lst)  
print('Output: ', qsort(lst))
```

Sorting with Mergesort

Lists



Lists

```
def msort(lst):  
    if len(lst) <= 1:  
        return lst  
    else:  
        l1 = []  
        l2 = []  
        flag = True  
        while len(lst) > 0:  
            if flag:  
                l1 = [lst[0]] + l1  
            else:  
                l2 = [lst[0]] + l2  
            lst = lst[1:]  
            flag = not flag  
        return merge(msort(l1),msort(l2))
```

Lists

```
def merge(l1,l2):  
    if len(l1) == 0:  
        return l2  
    elif len(l2) == 0:  
        return l1  
    else:  
        if l1[0] < l2[0]:  
            return [l1[0]] + merge(l1[1:],l2)  
        else:  
            return [l2[0]] + merge(l1,l2[1:])
```

```
lst = [4,7,5,1,0,3,6,2]  
print('Input: ', lst)  
print('Output: ', msort(lst))
```

Dictionaries

- Terminology “*association list*” or “*a-list*” used in AI.
- Terminology “*map*” used in Java, etc.
- Terminology “*dictionary*” used in Smalltalk, Python, etc.
- Basically, a collection of (key, value)-pairs such that the value associated with a key can be retrieved.

Dictionaries

$$\{k_0: v_0, k_1: v_1, \dots, k_i: v_i, \dots, k_N: v_N\}$$

- k_i is a key and v_i is the value associated with k_i .
- The order is not relevant; e.g., $\{'x':1.41, 'z':1.73\}$ and $\{'z':1.73, 'x':1.41\}$ are the same.

Let $aDict$ be the dictionary.

- $aDict[k_i]$ returns v_i if k_i is registered; otherwise it raises an exception called `KeyError`.
- $aDict[k_i] = v'_i$ updates the value associated with k_i if k_i is registered; otherwise it adds k_i and v'_i to $aDict$.

Dictionaries

```
aDict = {'x':1.41, 'y':3.14, 'z':1.73}
aDict2 = {'y':3.14, 'z':1.73, 'x':1.41}
print(aDict)
print(aDict2)
print(aDict, ' == ', aDict2, ' returns ', aDict == aDict2, '.')
print(aDict['x'])
print(aDict['z'])
```

try:

```
print(aDict['a'])
```

except `KeyError` as *em*:

```
print('If we do aDict[\a], we have the follwing message:')
```

```
print(em)
```

Dictionaries

```
aDict['a'] = 2.71  
print(aDict)  
print(aDict['a'])  
aDict['x'] = 2.23  
print(aDict)
```

Dictionaries


```
aDict = {'x':1.41, 'y':3.14, 'z':1.73}
aDict2 = {'y':3.14, 'z':1.73, 'x':1.41}
print(aDict)
print(aDict2)
print(aDict, ' == ', aDict2, ' returns ', aDict == aDict2, '!')
```

aDict equals *aDict2* as dictionaries, but may make the program behavior different.

```
x = 0
for k in aDict:
    x = x + 1
    if k == 'z':
        break
print('x = ', x)
```

```
x = 0
for k in aDict2:
    x = x + 1
    if k == 'z':
        break
print('x = ', x)
```

A billing program

A catalog	<pre>{'mp':('MacPro', 5000000), 'im':('iMac', 400000), 'mbp':('MacBook Pro', 500000), 'am':('AirMac', 200000)}</pre>
A cart	<pre>[('am', 4), ('mbp', 2), ('mp',1), ('am', 3), ('mp', 1)]</pre>
	
A bill	<pre>[('AirMac', 7, 1400000), ('MacBook Pro', 2, 1000000), ('MacPro', 2, 10000000)], 12400000)</pre>

We will be creating a program that makes a bill from a catalog and a cart.

A billing program

```
catalog = {'mp':('MacPro', 500000), 'im':('iMac', 400000), 'mbp':('MacBook  
Pro', 500000), 'am':('AirMac', 200000)}  
cart = [('am', 4), ('mbp', 2), ('mp',1), ('am', 3), ('mp', 1)]
```

```
def normCart(c):  
    tc = []  
    flg = True  
    for i in range(len(c):  
        for j in range(len(tc):  
            if (c[i])[0] == (tc[j])[0]:  
                tc[j] = ((tc[j])[0], (c[i])[1] + (tc[j])[1])  
                flg = False  
                break  
        if flg:  
            tc = tc + [c[i]]  
        flg = True  
    return tc
```

A billing program

```
print(normCart(cart))
```

```
def mkBillItemLst(cat,nc):  
    bil = []  
    for i in range(len(nc)):  
        try:  
            ip = cat[(nc[i])[0]]  
            bil = bil + [(ip[0], (nc[i])[1], ip[1] * (nc[i])[1])]  
        except KeyError:  
            return []  
    return bil
```

```
print(mkBillItemLst(catalog,normCart(cart)))
```

A billing program

```
def mkBill(cat,c):  
    bil = mkBillItemLst(cat,normCart(c))  
    ttl = 0  
    for bi in bil:  
        ttl = ttl + bi[2]  
    return (bil, ttl)
```

```
print(mkBill(catalog,cart))
```


A billing program

```
def printBill(bll):  
    bil = bll[0]  
    ttl = bll[1]  
    print('***** Billing *****')  
    print('item ordered\t#items\tsub-total')  
    for bi in bil:  
        print(bi[0], '\t', bi[1], '\t', bi[2])  
    print('***** total amount *****')  
    print(ttl, ' Japanese Yen')
```

```
printBill(mkBill(catalog, cart))
```