

# i116: Basic of Programming

## 3. Built-in data structures

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## Roadmap

- Strings
- Tuples
- Lists
- Dictionaries (or Maps)
- A billing program

## Strings

- What is enclosed with single quotes '....'.
- Let `s` be `'JAIST'`.
  - `s[0]` returns `'J'`.
  - `s[1]` returns `'A'`.
  - `s[5]` raises an exception called `IndexError`.
- `+` is used to concatenates strings.
  - Let `s1`, `s2`, `s3`, `s4`, `s5`, `s6`, and `s7` be `'Japan '`, `'Advanced '`, `'Institute '`, `'of '`, `'Science '`, `'and '`, and `'Technology'`.
  - `s1+s2+s3+s4+s5+s6+s7` returns the following:  
`'Japan Advanced Institute of Science and Technology'`

## Strings

- Writing a long string, we may want to use multiple lines.
- When this is the case, we need to use a backslash `\` just before each carriage return (CR), e.g.,  
`'Japan \'`  
`'Advanced \'`  
`'Institute \'`  
`'of \'`  
`'Science \'`  
`'and \'`  
`'Technology'`

# Strings

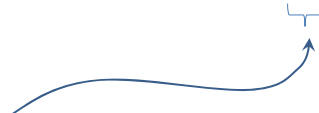
- A tab can be used in a string and should be written as `\t` in it.

`'Japan\tAdvaneced\tInstitute\tof\tScience\tand\tTechnology'`

- When you would like to use a single quote, you should write a backslash `\` just before it.

`'Japan Advanced Institute of \'Science\' and \'Technology\''`

A backslash, a single quote, and a single quote.



# Strings

```
s = 'JAIST'
print(s[0])
print(s[1])
try:
    print(s[5])
except IndexError as em:
    print(em)
s1 = 'Japn '
s2 = 'Advanced '
s3 = 'Institute '
s4 = 'of '
s5 = 'Science '
s6 = 'and '
s7 = 'Technology'
print(s1+s2+s3+s4+s5+s6+s7)
```

# Strings

```
jaist = 'Japn '\n\n'Advanced '\n\n'Institute '\n\n'of '\n\n'Science '\n\n'and '\n\n'Technology'\nprint(jaist)\nprint('Japn\\tAdvanced\\tInstitute\\tof\\tScience\\tand\\tTechnology')\nprint('Japn Advanced Institute of \\Science\\' and \\Technology\\')
```

# Tuples

$(e_0, e_1, \dots, e_i, \dots, e_N)$  or  $(e_0, e_1, \dots, e_i, \dots, e_N,)$

- A collection of data; the order is relevant.
- The final comma must be written when  $N = 0$ ; e.g.,  $(\text{'zero'},)$  is a tuple, but  $(\text{'zero'})$  is not and a string, the same as  $\text{'zero'}$ .
- The final comma must not be written when you would like to write the empty tuple  $()$ ;  $(,)$  cannot be accepted.
- Can consists of different types; e.g.,  $(0, \text{'zero'}, 0.0)$  consists of the three elements whose types are int, string and float.
- When  $N = 1$ , it is a pair  $(e_0, e_1)$ ; when  $N = 2$ , it is a triple  $(e_0, e_1, e_2)$ .

## Tuples

Let  $tpl$  be  $(e_0, e_1, \dots, e_i, \dots, e_N)$ .

- $tpl[i]$  returns  $e_i$ .

For example,  $tpl[0]$  and  $tpl[1]$  return  $e_0$  and  $e_1$ .

- $tpl[-j]$  returns the  $j^{\text{th}}$  element from the bottom.

For example,  $tpl[-1]$  and  $tpl[-2]$  return  $e_N$  and  $e_{N-1}$ .

- If  $k$  is out of the range, such as  $N + 1$ ,  $tpl[k]$  raises an exception called `IndexError`.

## Tuples

Let  $tpl$  be  $(e_0, e_1, \dots, e_i, \dots, e_N)$ .

- $tpl[i]$  cannot be updated with an assignment.

$tpl[i] = e'_i$  causes an exception called `TypeError`.

- If you really want to change  $e_i$  to  $e'_i$ , one possible way to do is as follows:

$tpl = (tpl[0], tpl[1], \dots, e'_i, \dots, tpl[N])$

making a new tuple all of whose elements are the same as those in (the old version of)  $tpl$  except for the  $i^{\text{th}}$  one.

# Tuples

```
aTuple = (0, 'zero', 0.0)
print(aTuple)
print((), ' is the empty tuple.')
print(('zero',), ' is the tuple that only consists of \'zero\'.')
print('\zero\') is not a tuple but a string, the same as \'zero\'.')
print('\zero\') == \'zero\' returns ', ('zero') == 'zero', '.')
print('\zero\,) == \'zero\' returns ', ('zero',) == 'zero', '.')
print(aTuple[0])
print(aTuple[1])
print(aTuple[-1])
print(aTuple[-2])
```

# Tuples

```
try:
    aTuple[2] = 1.41421356
except TypeError as em:
    print('If we try to do aTuple[2] = 1.41421356, the following message is written:')
    print(em)
```

```
try:
    aTuple[3]
except IndexError as em:
    print('If we try to do aTuple[3], the following message is written:')
    print(em)
```

```
aTuple = (aTuple[0], aTuple[1], 1.41421356)
print(aTuple)
```

## Lists

$$[e_0, e_1, \dots, e_i, \dots, e_N]$$

- A collection of data; the order is relevant.
- Can consists of different types; e.g.,  $[0, \text{'zero'}, 0.0]$  consists of the three elements whose types are int, string and float.
- It would be, however, better to have values of one type in a list, such as  $[0, 1, 2, 3]$ .
- When you want to use a collection of data whose types are different, you should use a tuple.

## Lists

Let  $lst$  be  $[e_0, e_1, \dots, e_i, \dots, e_N]$ .

- $lst[i]$  returns  $e_i$ .  
For example,  $lst[0]$  and  $lst[1]$  return  $e_0$  and  $e_1$ .
- $lst[-j]$  returns the  $j^{\text{th}}$  element from the bottom.  
For example,  $lst[-1]$  and  $lst[-2]$  return  $e_N$  and  $e_{N-1}$ .
- If  $k$  is out of the range, such as  $N + 1$ ,  $lst[k]$  raises an exception called `IndexError`.
- $lst[i] = e'_i$  updates the  $i^{\text{th}}$  element to  $e'_i$  from  $e_i$ .

## Lists

```

aList = [0,1,2,3,4]
print(aList)
print(aList[0])
print(aList[1])
print(aList[-1])
print(aList[-2])
aList[2] = 10
print(aList) # aList[2] = 10 changes aList.

try:
    aList[5]
except IndexError as em:
    print('If we try to do aList[5], the following message is written:')
    print(em)

```

## Lists

- $lst[x:y]$  extracts a sub-list from  $lst$  (or slices  $lst$ ).
  - If  $lst$  is  $[e_0, \dots, e_x, \dots, e_{y-1}, e_y, \dots, e_N]$ ,  
 $lst[x:y]$  is  $[e_x, \dots, e_{y-1}]$ , and  $lst[y:x]$  is  $[]$ .
- $lst[x:]$  also extracts a sub-list from  $lst$ , and so does  $lst[:y]$ .
  - If  $lst$  is  $[e_0, \dots, e_x, \dots, e_{y-1}, e_y, \dots, e_N]$ ,  $lst[x:]$  is  
 $[e_x, \dots, e_y, \dots, e_N]$  and  $lst[:y]$  is  $[e_0, \dots, e_{y-1}]$ .
- $lst[x:y]$ ,  $lst[x:]$  and  $lst[:y]$  do NOT alter  $lst$ .
- Let  $lst2$  be a list as well;  $lst + lst2$  is the list obtained by concatenating the two lists in this order;  $lst + lst2$  does NOT alter  $lst$  nor  $lst2$ .

# Lists

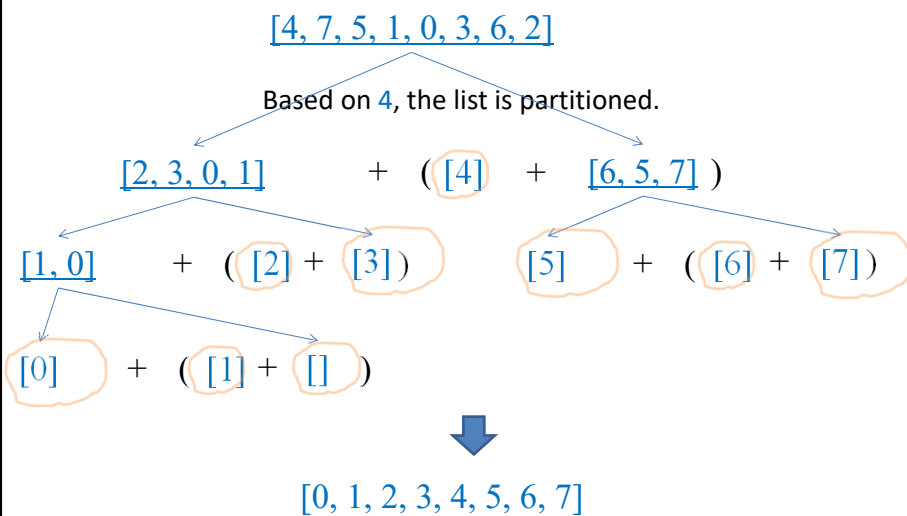
```

print(aList[1:4])
print(aList[2:1])
print(aList[1:]) # deleting the top element
print(aList[:-1]) # deleting the bottom element
print(aList[100:])
print(aList[:-100])
print(aList) # aList[1:4] ... do not change aList.
print(aList[-100:100]) # seems strange but returns the list stored in aList
print(aList + aList)
print(aList) # + does not change aList.
print([-1] + aList)
print(aList + [5])

```

# Lists

Sorting with Quicksort



# Lists

```
def qsort(lst):  
    if len(lst) <= 1:  
        return lst  
    else:  
        pair = partition(lst[0],lst[1:])  
        return qsort(pair[0]) + [lst[0]] + qsort(pair[1])
```

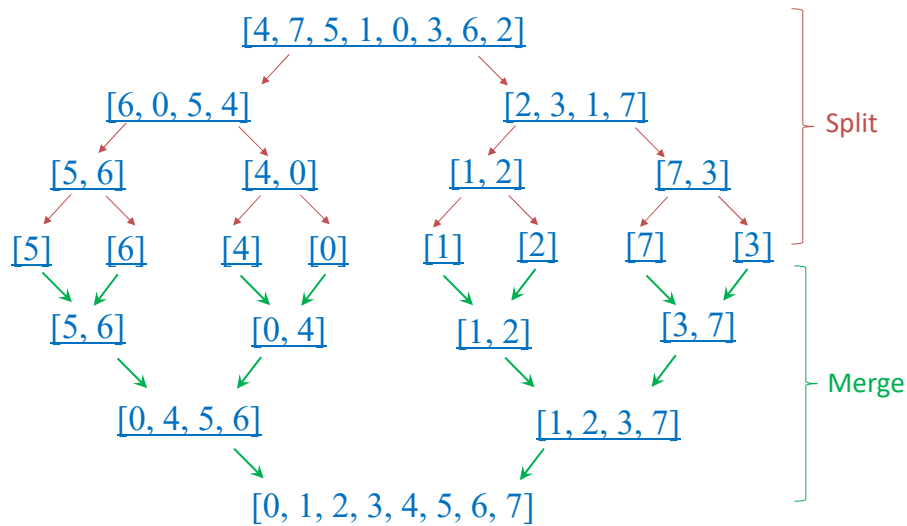
# Lists

```
def partition(pvt,lst):  
    pair = ([], [])  
    for e in lst:  
        if e < pvt:  
            pair = ([e] + pair[0], pair[1])  
        else:  
            pair = (pair[0], [e] + pair[1])  
    return pair
```

```
lst = [4,7,5,1,0,3,6,2]  
print('Input: ', lst)  
print('Output: ', qsort(lst))
```

## Sorting with Mergesort

## Lists



## Lists

```
def msort(lst):
    if len(lst) <= 1:
        return lst
    else:
        pair = split(lst, [], [])
        return merge(msort(pair[0]), msort(pair[1]))
```

```
def split(lst, l1, l2):
    if len(lst) == 0:
        return (l1, l2)
    else:
        return split(lst[1:], l2, [lst[0]] + l1)
```

## Lists

```
def merge(l1,l2):  
    if len(l1) == 0:  
        return l2  
    elif len(l2) == 0:  
        return l1  
    else:  
        if l1[0] < l2[0]:  
            return [l1[0]] + merge(l1[1:],l2)  
        else:  
            return [l2[0]] + merge(l1,l2[1:])
```

```
lst = [4,7,5,1,0,3,6,2]  
print('Input: ', lst)  
print('Output: ', msort(lst))
```

## Dictionaries

- Terminology “*association list*” or “*a-list*” used in AI.
- Terminology “*map*” used in Java, etc.
- Terminology “*dictionary*” used in Smalltalk, Python, etc.
- Basically, a collection of (key, value)-pairs such that the value associated with a key can be retrieved.

# Dictionaries

$$\{k_0: v_0, k_1: v_1, \dots, k_i: v_i, \dots, k_N: v_N\}$$

- $k_i$  is a key and  $v_i$  is the value associated with  $k_i$ .
- The order is not relevant; e.g.,  $\{'x':1.41, 'z':1.73\}$  and  $\{'z':1.73, 'x':1.41\}$  are the same.

Let  $aDict$  be the dictionary.

- $aDict[k_i]$  returns  $v_i$  if  $k_i$  is registered; otherwise, it raises an exception called `KeyError`.
- $aDict[k_i] = v'_i$  updates the value associated with  $k_i$  if  $k_i$  is registered; otherwise, it adds  $k_i$  and  $v'_i$  to  $aDict$ .

# Dictionaries

```
aDict = {'x':1.41, 'y':3.14, 'z':1.73}
aDict2 = {'y':3.14, 'z':1.73, 'x':1.41}
print(aDict)
print(aDict2)
print(aDict, ' == ', aDict2, ' returns ', aDict == aDict2, '.')
print(aDict['x'])
print(aDict['z'])
```

```
try:
    print(aDict['a'])
except KeyError as em:
    print('If we do aDict[\'a\'], we have the following message:')
    print(em)
```

# Dictionaries

```
aDict['a'] = 2.71
print(aDict)
print(aDict['a'])
aDict['x'] = 2.23
print(aDict)
```

# Dictionaries

```
aDict = {'x':1.41, 'y':3.14, 'z':1.73}
aDict2 = {'y':3.14, 'z':1.73, 'x':1.41}
print(aDict)
print(aDict2)
print(aDict, ' == ', aDict2, ' returns ', aDict == aDict2, '.')
```

`aDict` equals `aDict2` as dictionaries, but may make the program behavior different.

```
x = 0
for k in aDict:
    x = x + 1
    if k == 'z':
        break
print('x = ', x)
```

```
x = 0
for k in aDict2:
    x = x + 1
    if k == 'z':
        break
print('x = ', x)
```

## A billing program

A catalog `{'mp':('MacPro', 5000000), 'im':('iMac', 400000),  
'mbp':('MacBook Pro', 500000), 'am':('AirMac', 200000)}`

A cart `[('am', 4), ('mbp', 2), ('mp',1), ('am', 3), ('mp', 1)]`



A bill `(('AirMac', 7, 1400000), ('MacBook Pro', 2,  
1000000), ('MacPro', 2, 10000000)), 12400000)`

We will be creating a program that makes a bill from a catalog and a cart.

## A billing program

```
catalog={'mp':('MacPro', 5000000), 'im':('iMac', 400000), 'mbp':('MacBook Pro', 500000), 'am':('AirMac', 200000)}
cart = [('am', 4), ('mbp', 2), ('mp',1), ('am', 3), ('mp', 1)]
```

```
def normCart(c):
    tc = []
    flg = True
    for i in range(len(c)):
        for j in range(len(tc)):
            if c[i][0] == tc[j][0]:
                tc[j] = (tc[j][0], c[i][1] + tc[j][1])
                flg = False
                break
        if flg:
            tc = tc + [c[i]]
        flg = True
    return tc
```

## A billing program

```
print(normCart(cart))
```

```
def mkBillItemLst(cat,nc):  
    bil = []  
    for i in range(len(nc)):  
        try:  
            ip = cat[(nc[i])[0]]  
            bil = bil + [(ip[0], (nc[i])[1], ip[1] * (nc[i])[1])]  
        except KeyError:  
            return []  
    return bil
```

```
print(mkBillItemLst(catalog,normCart(cart)))
```

## A billing program

```
def mkBill(cat,c):  
    bil = mkBillItemLst(cat,normCart(c))  
    ttl = 0  
    for bi in bil:  
        ttl = ttl + bi[2]  
    return (bil, ttl)
```

```
print(mkBill(catalog,card))
```

## A billing program

```
def printBill(bill):  
    bil = bill[0]  
    ttl = bill[1]  
    print('***** Billing *****')  
    print('item ordered\t#items\tsub-total')  
    for bi in bil:  
        print(bi[0], '\t', bi[1], '\t', bi[2])  
    print('***** total amount *****')  
    print(ttl, ' Japanese Yen')
```

```
printBill(mkBill(catalog, cart))
```