

i219 Software Design Methodology

9. Dynamic modeling 2

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Outline of lecture

- Another simple calculator
- Use case, state diagram & class diagram of simple calculator
- Simple calculator in Java
- State diagram of virtual machine
- Virtual machine in Java
- Class diagram, object diagram & sequence diagram of parse tree
- Parse tree in Java
- Parsing expression

Another simple calculator

Let us design another simple calculator:

- ✓ it uses a virtual machine that has a set of commands (instructions),
- ✓ it generates a list of such commands (instructions) from a parse tree, and
- ✓ it calculates an expression in string by first converting it into a list of tokens (*tl*), making a parse tree (*pt*) from *tl*, generating a list of commands (*cl*) from *pt*, and making the virtual machine execute *cl*.

Use case of simple calculator (1)

In Expression in String

Main Success Scenario:

1. User inputs an exp in string, making *sc* (source code) available
2. System converts it into a token list *tl*
3. System makes a parse tree *pt* from *tl*

Extensions:

- 3a: There is a syntax error
 .1: System lets user know it, and makes *pt* and *vm* (virtual machine) unavailable;

Compile

Main Success Scenario:

1. User inputs command compile
2. System generates a command (instruction) list *cl* from *pt*
3. System makes *vm* that has *cl*

Extensions:

- 2a: *pt* is unavailable
 .1: System lets user know it

Use case of simple calculator (2)

Run

Main Success Scenario:

1. User inputs command run
2. System executes *vm*
3. System displays the result

Extensions:

2a: *vm* is unavailable
 .1: System lets user know it

2b: runtime error such as “division by zero” occurs
 .1: System lets user know it

Show SC (Source Code)

Main Success Scenario:

1. User asks system to display *sc*
2. System displays *sc*

Show PT (Parse Tree)

Main Success Scenario:

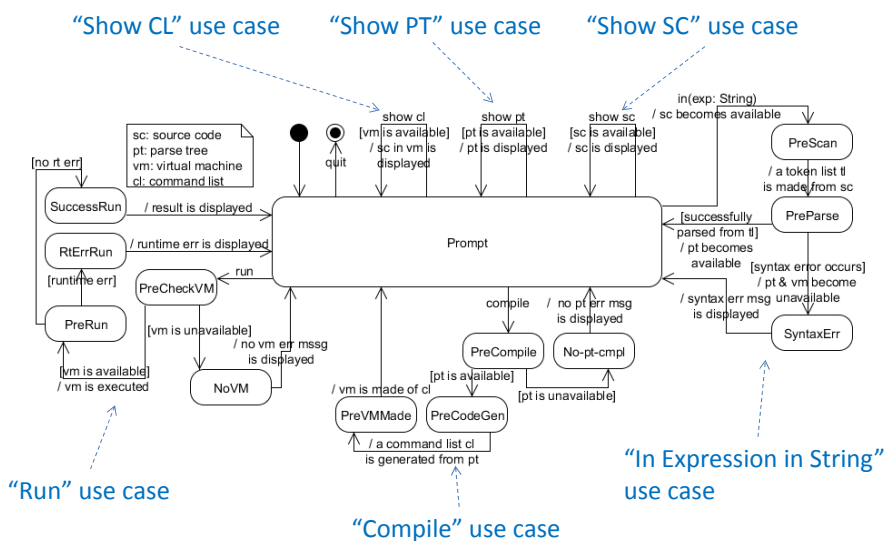
1. User asks system to display *pt*
2. System displays *pt*

Show CL (Command List)

Main Success Scenario:

1. User asks system to display *cl*
2. System displays *cl* in *vm*

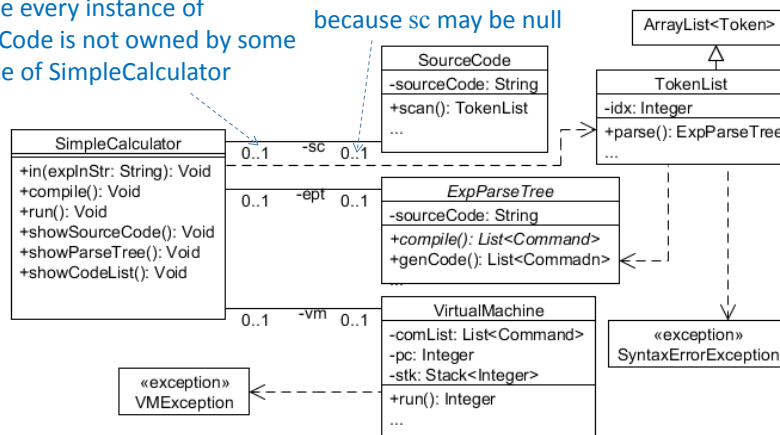
State diagram of simple calculator



Class diagram of simple calculator

Because every instance of SourceCode is not owned by some instance of SimpleCalculator

because sc may be null



three attributes sc, ept & vm are expressed as associations

note that ExpParseTree is an abstract class, and then an object to which ept refers is of a (concrete) class (such as AddParseTree) that extends ExpParseTree

Simple calculator in Java (1)

```

public class SimpleCalculator {
    private SourceCode sc;
    private ExpParseTree ept;
    private VirtualMachine vm;
    public SimpleCalculator() { sc = null; ept = null; vm = null; }
    public void in(String expInStr) {..}
    public void compile() {..}
    public void run() {..}
    public void showSourceCode() {..}
    public void showParseTree() {..}
    public void showCodeList() {
        if (vm == null) { System.err.println("No compiled!"); }
        else { System.out.println(vm.getComList()); } }
}
  
```

explained later

similar to the body of showCodeList

Simple calculator in Java (2)

```

public void in(String expInStr) {
    sc = new SourceCode(expInStr);
    TokenList tl = sc.scan();
    try {
        ept = tl.parse();
        vm = null;
        System.out.println("Successfully loaded.");
    } catch (SyntaxErrorException e) {
        ept = null;
        vm = null;
        System.err.println(e.getMessage());
    }
}

```

a token list tl is made by lexically analyzing sc

a parse tree ept is made by parsing tl; a SyntaxErrorException may be thrown

a SyntaxErrorException is caught; a syntax error message is displayed and the control goes back to the caller

Simple calculator in Java (3)

```

public void compile() {
    if (ept == null) {
        System.err.println("No program loaded!");
    } else {
        List<Command> cl = ept.genCode();
        vm = new VirtualMachine(cl);
        System.out.println("Successfully compiled.");
    }
}

```

a list cl of commands (instructions) is generated from a parse tree ept

a virtual machine vm is made of the command list cl

Simple calculator in Java (4)

```

public void run() {
  if (vm == null) {
    System.err.println("No compiled!");
  } else {
    try {
      Stack<Integer> stk = new Stack<Integer>();
      vm.reset(0,stk);
      int x = vm.run();
      System.out.println(x);
    } catch (VMException e) {
      System.err.println(e.getMessage());
    }
  }
}

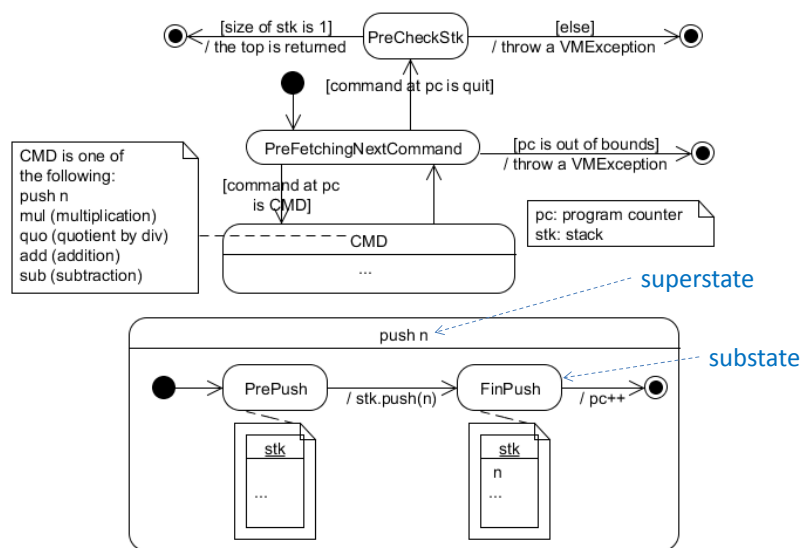
```

vm is set to the program counter 0 and the empty stack stk

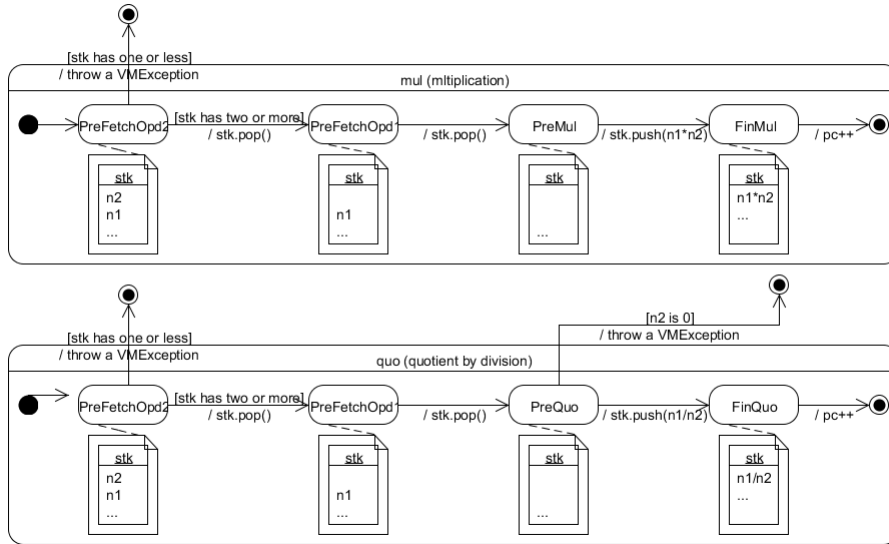
vm is executed; a VMException may be thrown

a VMException is caught

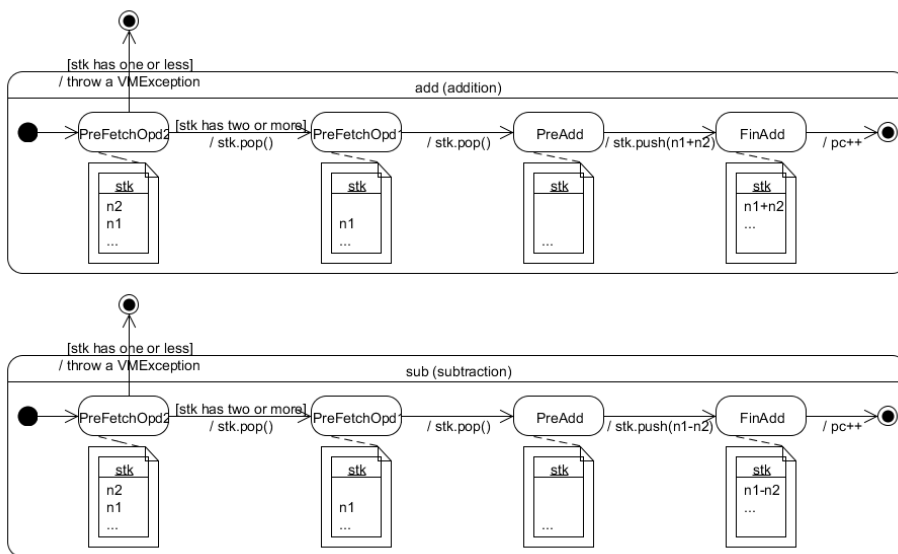
State diagram of virtual machine (1)



State diagram of virtual machine (2)



State diagram of virtual machine (3)



Virtual machine in Java (1)

```

public class VirtualMachine {
    private List<Command> comList; private int pc; private Stack<Integer> stk;
    public VirtualMachine(List<Command> cl) { comList = cl; }
    public void reset(int pc, Stack<Integer> stk) { this.pc = pc; this.stk = stk; }
    public List<Command> getComList() { return comList; }
    public int run() throws VMException { ...
        while (true) {
            if (pc < 0 || pc >= comList.size()) {
                throw new VMException(pc, comList.size()); }
            com = comList.get(pc);
            switch (com.getName()) {
                ...
            default:
                throw new IllegalStateException("pc1: " + pc + "cl1: " + comList); }
        } } }

```

If pc is out of bounds, a VMException is thrown

what will be done depends on the command (instruction) in comList at pc

this can be used at runtime to check if all cases are covered

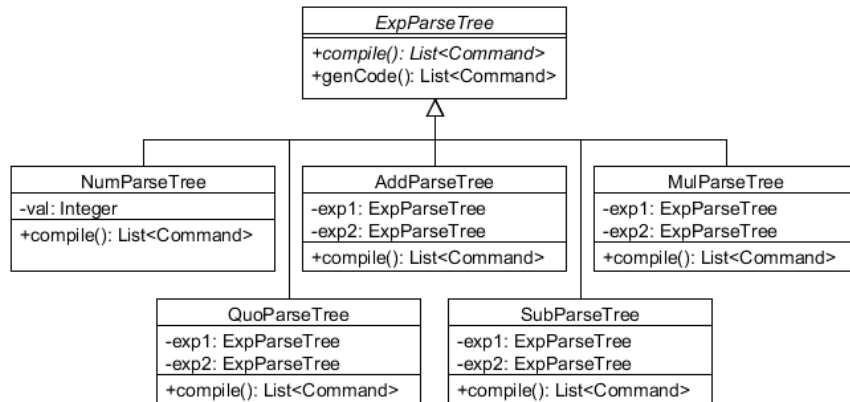
Virtual machine in Java (2)

```

case PUSH: stk.push(com.getNum()); pc++; break;
case MUL: if (stk.size() < 2) { throw new VMException(stk); }
          x2 = stk.top(); stk.pop(); x1 = stk.top(); stk.pop();
          x = x1 * x2; stk.push(x); pc++; break;
case QUO: if (stk.size() < 2) { throw new VMException(stk); }
          x2 = stk.top(); stk.pop(); x1 = stk.top(); stk.pop();
          if (x2 == 0) { throw new VMException(); }
          x = x1 / x2; stk.push(x); pc++; break;
...
case QUIT: if (stk.size() != 1) { throw new VMException(stk, stk.size()); }
           x = stk.top(); stk.pop(); return x;

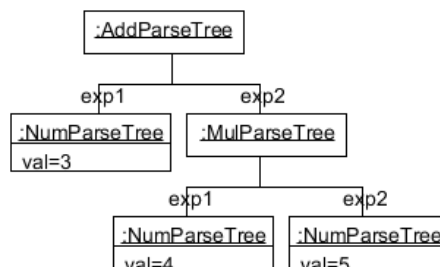
```


Class diagram of parse tree



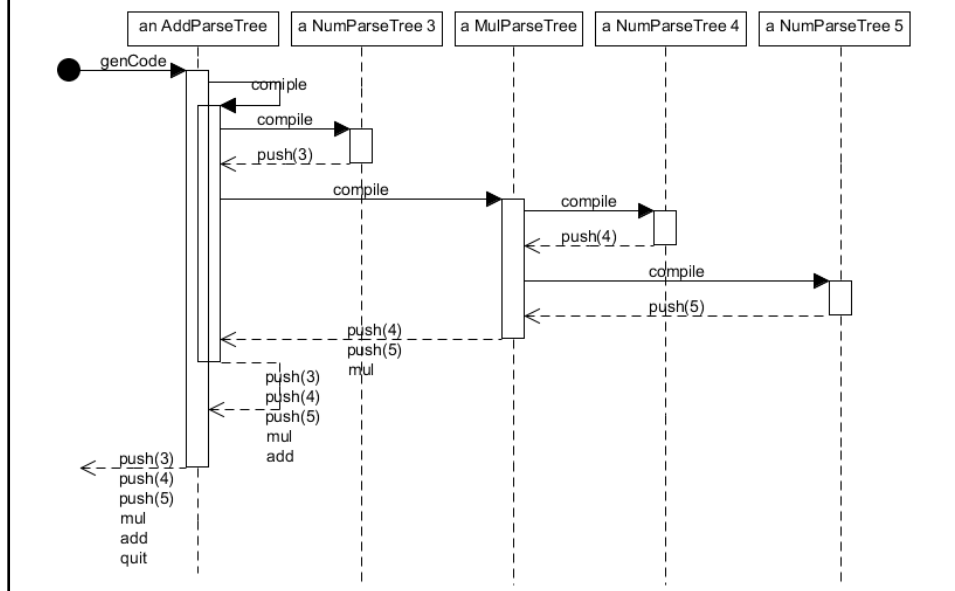
Object diagram of parse tree

1. "3+4*5" is converted into the token list [NUM{num=3}, PLUS, NUM{num=4}, MUL, NUM{num=5}].
2. The parse tree represented by the following object diagram is made by sending `parse()` to the token list:



3. A list of commands (instructions) is generated by sending `genCode()` to the parse tree.

Sequence diagram of parse tree



Parse tree in Java (1)

```

public abstract class ExpParseTree {
    public abstract List<Command> compile();
    public List<Command> genCode() {
        List<Command> cl;
        cl = this.compile();
        cl.add(new Command(CommandName.QUIT));
        return cl; } }
  
```

abstract method
 a list of commands (instructions) is generated by sending compile() to this
 command (instruction) QUIT is put into the list of commands (instructions) at the end

```

public class NumParseTree extends ExpParseTree {
    private int val;
    public NumParseTree(int x) { val = x; }
    public List<Command> compile() {
        List<Command> cl = new ArrayList<Command>();
        cl.add(new Command(CommandName.PUSH,val));
        return cl; } }
  
```

PUSH{num=val} is generated

Parse tree in Java (2)

```
public class AddParseTree extends ExpParseTree {
    private ExpParseTree ept1, ept2;
    public AddParseTree(ExpParseTree e1, ExpParseTree e2) {
        ept1 = e1; ept2 = e2; }
    public List<Command> compile() {
        List<Command> cl;
        cl = ept1.compile();
        cl.addAll(ept2.compile());
        cl.add(new Command(CommandName.ADD));
        return cl;
    }
}
```

a command list like the following is generated:

command list for ept1	command list for ept2	ADD
-----------------------	-----------------------	-----

Parsing expression (1)

The grammar for expressions is as follows:

$$E ::= \text{num} \mid (E) \mid E * E \mid E / E \mid E + E \mid E - E$$

$$\text{num} ::= [0-9]^+$$

every operator is left associative

precedence

↑	high
	*, /
	+, -
↓	low

It is not straightforward, however, to make a parser that directly deals with this grammar, and then the grammar is modified as follows:

$$F ::= \text{num} \mid (E_2)$$

$$E_1 ::= F E_{11}$$

$$E_{11} ::= \varepsilon \mid * F E_{11} \mid / F E_{11}$$

$$E_2 ::= E_1 E_{22}$$

$$E_{22} ::= \varepsilon \mid + E_1 E_{22} \mid - E_1 E_{22}$$

$$E ::= E_2$$

This grammar (LL(1)) can be dealt with by a predictive parser (a recursive descent parser that needs no backtracking) that can be straightforwardly implemented. A parser is implemented in class TokenList.

Parsing expression (2)

```
public class TokenList extends ArrayList<Token> { private int idx;
  public TokenList() { idx = 0; } ... }

public ExpParseTree parse() throws SyntaxErrorException { return E(); }
```

$F ::= \text{num} \mid (E_2)$

```
private ExpParseTree F() throws SyntaxErrorException { ...
  if (idx == size()) { throw new SyntaxErrorException(...); }
  switch (t1.getName()) {
  case NUM: return new NumParseTree(t1.getNum());
  case LPAR: e = E2();
    if (idx == size()) { throw new SyntaxErrorException(...); }
    t2 = get(idx++);
    if (t2.getName() != TokenName.RPAR) { ... /* syntax error */ }
    return e;
  default: ... /* syntax error */ }
```

Parsing expression (3)

$E_1 ::= F E_{11}$

```
private ExpParseTree E1() throws SyntaxErrorException {
  ExpParseTree e = F(); return E11(e); }
```

$E_{11} ::= \epsilon \mid * F E_{11} \mid / F E_{11}$

```
private ExpParseTree E11(ExpParseTree e) throws SyntaxErrorException {
  ... if (idx == size()) { return e; }
  t1 = get(idx++);
  switch (t1.getName()) {
  case MUL: e1 = F(); e2 = new MulParseTree(e,e1); return E11(e2);
  case QUO: e1 = F(); e2 = new QuoParseTree(e,e1); return E11(e2);
  default: idx--; return e; } }
```

Parsing expression (4)

$E_2 ::= E_1 E_{22}$

```
private ExpParseTree E2() throws SyntaxErrorException {
    ExpParseTree e = E1(); return E22(e); }
```

$E_{22} ::= \varepsilon \mid + E_1 E_{22} \mid - E_1 E_{22}$

```
private ExpParseTree E22(ExpParseTree e) throws SyntaxErrorException {
    ... if (idx == size()) { return e; }
    t1 = get(idx++);
    switch (t1.getName()) {
    case PLUS: e1 = E1(); e2 = new AddParseTree(e,e1); return E22(e2);
    case MINUS: e1 = E1(); e2 = new SubParseTree(e,e1); return E22(e2);
    default: idx--; return e; } }
```

Parsing expression (5)

$E ::= E_2$

```
private ExpParseTree E() throws SyntaxErrorException {
    ExpParseTree ept = E2();
    if (idx != size()) {
        throw new SyntaxErrorException("One exp in one line!"
            + "; something following one exp!");
    }
    return ept;
}
```

if two or more expressions are written in one line such as "3+4 5*5", then a `SyntaxErrorException` is thrown

Summary

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- Parsing expression