







## **Computational Origami**

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# Today's Topic

### 5. Time Complexity

- "Folding complexity"
  - Theoretically, the world fastest algorithm for pleat folding
- We can use some techniques in TCS.
  - Recursive analysis and Fibonacci sequence
  - Lower bound by counting method

### 6. Space Complexity (?)

- Stamp Folding Problem
- Minimization of Crease width
  - NP-complete problem, FPT algorithm

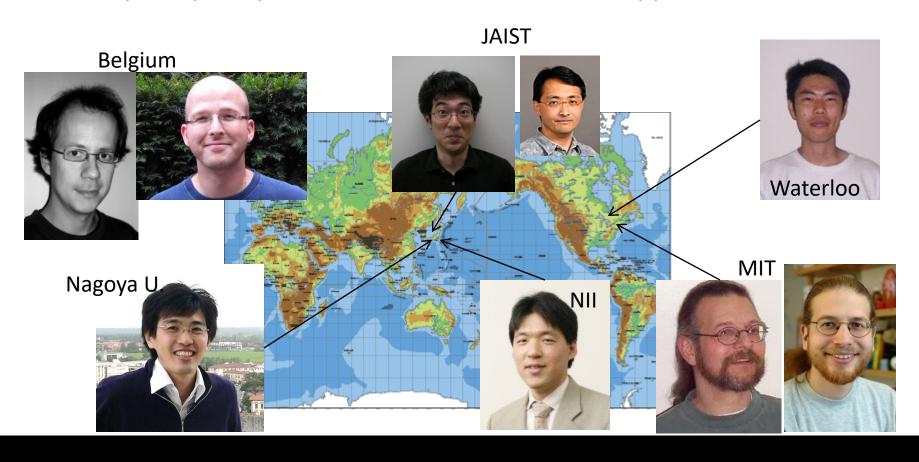
### 7. Undecidable Origami Problem

Diagonalization and undecidability





J. Cardinal, E. D. Demaine, M. L. Demaine, S. Imahori, T. Ito, M. Kiyomi, S. Langerman, R. Uehara, and T. Uno: Algorithmic Folding Complexity, *Graphs and Combinatorics*, Vol. 27, pp. 341-351, 2011.









steam

Fold and...

http://km-sewing.seesaa.net/article

Repeating of mountain and valley foldings

Basic operation in some origami

Many applications





Pleat folding (in 1D)









- We have to fold at least  $\log n$  times to make n creases
- More efficient ways…?
- General Mountain/Valley pattern?



- proposed at Open Problem Session on CCCG 2008 by R. Uehara.
- Many people get together with some ideas.





# Complexity of Pleat Paper has 0 thickness

Model:

[Main Motivation] Do we have to make n foldings to make a pleat folding with *n* creases??

- The answer is "No"!
  - $\square$  Any pattern can be made by  $\lfloor n/2 \rfloor + \lceil \log n \rceil$  foldings
- 2. Can we make a pleat folding in o(n) foldings?
  - Yes!! ...it can be folded in  $O(\log^2 n)$  foldings.
- 3. Lower bound;  $\log n$ 
  - (We stated  $\Omega(\log^2 n/\log\log n)$  lower bound for pleat folding!!)





# Complexity of Pleat Folding

[Next Motivation] What about general pleat folding problem for a given M/V pattern of length n?

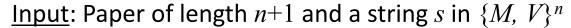
- $\square$  Any pattern can be made by  $\lfloor n/2 \rfloor + \lceil \log n \rceil$  foldings
- 1. Upper bound: Any M/V pattern can be folded by  $(4+\varepsilon)\frac{n}{\log n} + o\left(\frac{n}{\log n}\right)$  foldings
- 2. Lower bound: Almost all mountain/valley patterns require  $\frac{n}{3 + \log n}$  foldings

[Note] Ordinary pleat folding is exceptionally easy pattern!



#### Difficulty/Interest come from two kinds of *Parities*:

- "Face/back" determined by layers
- Stackable points having the same parity



Output: Well-creased paper according to s at regular intervals.

#### **Basic operations**

- 1. Flat {mountain/valley} fold {all/some} papers at an integer point (= simple folding)
- Unfold {all/rewind/any} crease points (= reverse of simple foldings)

#### <u>Rules</u>

- Each crease point <u>remembers the last folded direction</u>
- Paper is rigid except those crease points

**Goal**: Minimize the number of folding operations

Note: We ignore the cost of unfoldings

TE OF OLOGY



# Upper bound of Unit FP (1)

- $\blacksquare$  Any pattern can be made by  $\lfloor n/2 \rfloor + \lceil \log n \rceil$  foldings
- 1. M/V fold at center point according to the assignment
- 2. Check the center point of the folded paper, and count the number of Ms and Vs (we have to take care that odd depth papers are reversed)
- 3. M/V fold at center point taking majority
- 4. Repeat steps 2 and 3
- 5. Unfold all (cf. on any model)
- 6. Fix all incorrect crease points one by one

Steps 1~4 require  $\log n$  and step 6 requires n/2 foldings



# Upper bound of Pleat Folding(1)

#### [Observation]

If f(n) foldings achieve n mountain foldings, n pleat foldings can be achieved by 2 f(n/2) foldings.

#### The following strategy works;

- Make f(n/2) mountain foldings at odd points;
- Reverse the paper;
- Make f(n/2) mountain foldings at even points.

We will consider the "mountain folding problem"



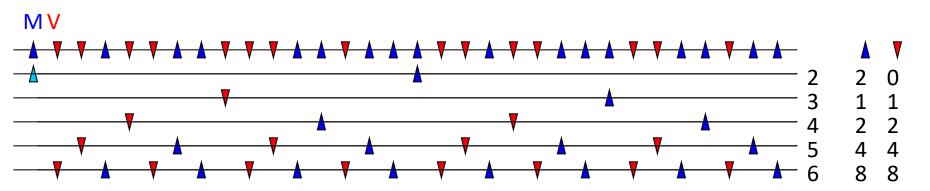


# CF: $O(n^{0.69})$ algorithm

[Th] Mountain folding problem can be solved in  $O(n^{0.69})$  time

[Proof] Let  $n=2^k$ , and use the following algorithm;

- 1. Fold the leftmost point to make length  $2^k$ -1
- 2. Fold in half at the central point
- 2. Repeat [2] up to length 1
- 4. Open all...



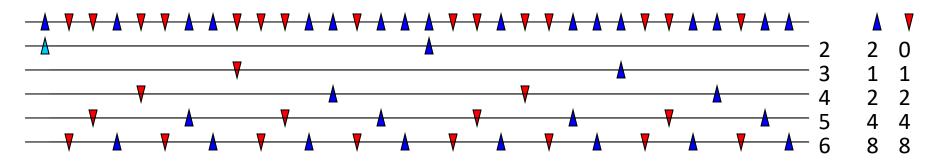
By k+1 folding, we have  $2^{k-1}+1$  mountains &  $2^{k-1}-1$  valleys





### CF: $O(n^{0.69})$ algorithm

[Th] Mountain folding problem can be solved in  $O(n^{0.69})$  time [Proof]



### $2^{k-1}$ -1 valleys can be split into k-1 independent and uniform layers!!

$$f(2^{k}) = 1 + k + f(2^{k-2}) + f(2^{k-3}) + \dots + f(4) + f(2) + f(1)$$

$$f(2^{k-1}) = k + f(2^{k-3}) + \dots + f(4) + f(2) + f(1)$$

$$f(2^{k}) - f(2^{k-1}) = f(2^{k-2}) + 1$$

$$f(2^{k}) + 1) = (f(2^{k-1}) + 1) + (f(2^{k-2}) + 1)$$
Fibonacci section is a section of the property of

Fibonacci sequence for k!





# CF: $O(n^{0.69})$ algorithm

[Th] Mountain folding problem can be solved in  $O(n^{0.69})$  time

[Proof]



### $(f(2^k)+1) = (f(2^{k-1})+1)+(f(2^{k-2})+1)$

Initial state:

$$f(2^{0}) = 1, f(2^{1}) = 2, f(2^{2}) = 4$$
Thus
$$f(2^{k}) + 1 = F_{k+3}$$

$$F_0$$
=0,  $F_1$ =1,  $F_i$ = $F_{i-1}$ + $F_{i-2}$  ( $i$ >1) 0,1,1,2,3,5,8,13,21,34,...

$$F_i = \frac{1}{\sqrt{5}} \left( \left( \frac{1 + \sqrt{5}}{2} \right)^i - \left( \frac{1 - \sqrt{5}}{2} \right)^i \right)$$

$$f(n) = f(2^{k}) = \frac{1}{\sqrt{5}} \left( \left( \frac{1 + \sqrt{5}}{2} \right)^{k+3} - \left( \frac{1 - \sqrt{5}}{2} \right)^{k+3} \right) - 1$$

$$= O\left( \left( \frac{1 + \sqrt{5}}{2} \right)^{\log n} \right) = O\left( n^{\log \frac{1 + \sqrt{5}}{2}} \right) = O(n^{0.694242})$$





## Mountain folding in log<sup>2</sup> n foldings

#### Step 1;



- Fold in half until it becomes of length [vvv] (log n-2 foldings)
- 2. Mountain fold 3 times and obtain [MMM]
- 3. Unfold; vMMMvvvvvMMMvvvvvMMMvvvvvMMMvvvvv...

#### Step 2;

[MvvvvvM]

- 1. Fold in half until all "vvvvv"s are piled up (log n-3 foldings)
- 2. Mountain fold 5 times [MMMMMMMM], and unfold
- 3. **VMVMMMMMMMVVVVVMVMMMMMMMMVMVVVVVMVM**

Step 3; Repeat step 2 until just one "vvvvv" remains

vMvMMMvMMMMMMMMMMMMMMMMMMMMVMVvvvvMvM

Step 4; Mountain fold all irregular vs step by step.

- #iterations of Steps 2 $^{\sim}$ 3;  $\log n$
- #valleys at step 4;  $\log n$

#foldings in total\*\*  $(\log n)^2$ 



# Lower bound of Unit FP



[Thm] Almost all patterns but  $o(2^n)$  exceptions require  $\Omega(n/\log n)$  foldings.

{surface/reverse} × {front/back}

[Proof] A simple counting argument:

- # patterns with n creases  $> 2^n/4 = 2^{n-2}$
- # patterns after k foldings <

$$(2 \times n) \times (n+1) \times (2 \times n) \times (n+1) \times \dots \times (n+1) \times (2 \times n)$$
Position Possible unfoldings  $<(2n(n+1))^k$ 

• We cannot fold most patterns after at most k foldings if

$$\sum_{i=0}^{k} (2n(n+1))^{i} \le (2n(n+1)+1)^{k} < 2^{n-2}$$

$$n \ge 2, k = O\left(\frac{n}{\log n}\right)$$
 we have  $(2n(n+1)+1)^k = o(2^n)$ 





Any pattern can be folded in  $cn/\log n$ 

foldings

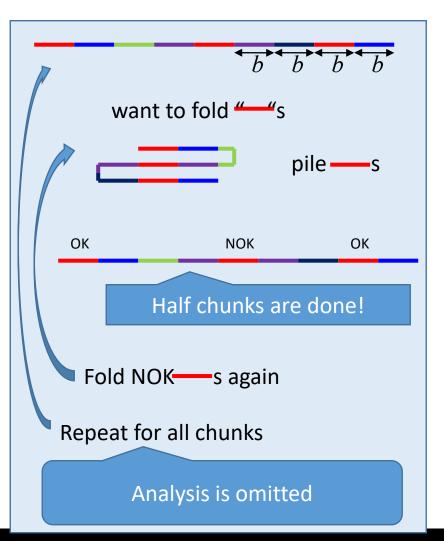
Select suitable *b* depending on *n*.

#### Prelim.

- Split into chunks of size b;
  - 1. Each chunk is small and easy to fold
  - $^{2}$ . #kinds of different bs are not so big

#### Main alg.

- For each possible b
  - 1. pile the chunks of pattern b and mountain fold them
  - 2. fix the reverse chunks
  - 3. fix the boundaries







# Open Problems

- Pleat foldings
  - Make upper bound  $O(\log^2 n)$  and lower bound  $O(\log^2 n / \log \log n)$  closer
- "Almost all patterns are difficult", but...
  - No explicit M/V pattern that requires  $(cn/\log n)$  foldings
- When "unfolding cost" is counted in...
  - Minimize #foldings + #unfoldings
- Extension to 2 dimensional and general intervals