

RIVF 2006

Some emerging trends in machine learning and data mining research

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John E. Hopcroft (Hanoi, 10.8.2004)



g: hotnews@vasc.com.vn Tel HN: (04) 7722729 / 84 - 9 ENGLISH | Toà soan và tri sư

GS John Hopcroft: Cần đào tạo các chuyên gia lãnh đạo CNTT Đai dịch cúm

16:17' 10/08/2004 (GMT+7)

TRANG NHẤT

Yăn hoá - Giải trí

Chính tri

Xã hôi

Kinh tế Ouốc tế

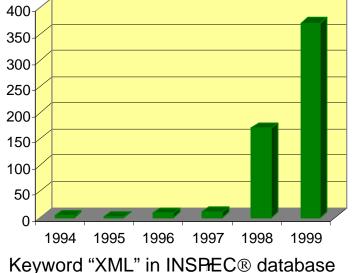
> Công trình nghiên cứu của giáo sự hiên nay là gì? (Chu Quang Chấp, 41 tuối, Hải Phòng)

> - Hiên nay, tôi đang nghiên cứu một vài chương trình cực kỳ phức tạp có liên quan đền việc *tìm kiểm và xử lý tin tức trong mạng Internet*. Một trong những chương trình đó là phương pháp tìm kiếm và phân tích tất cả hơn 300.000 bài nghiên cứu trong tất cả các lĩnh vực khoa học và công nghệ trên toàn thế giới. Qua dự án này, chúng tôi có thể biết được những l <u>mũi nhon nghiên cứu chính hiên nay trên thể giới, đây là phương cách **tìm**</u> kiểm được biên cượng mới nhất trong lĩnh vực nghiên cứu khoa học.

(Aho, Hopcroft, Ulmann, Data Structures and Algorithms, 1983)

What are emerging trends?

- Our research environment greatly changed with computer networks, Web, digital library, etc.
- Difficult to being up-to-date
 - → JAIST has 4700 online journals, 282,000 papers per year, reading 1%/year = reading 2820 papers/yr = reading 8 papers/day.



Emerging Trend: a topic that is growing in interest and utility overtime.



Machine learning and data mining



Machine learning To build computer systems that learn as well as humans do (learning from data).

 ICML since 1982 (23th ICML in 2006), ECML since 1989

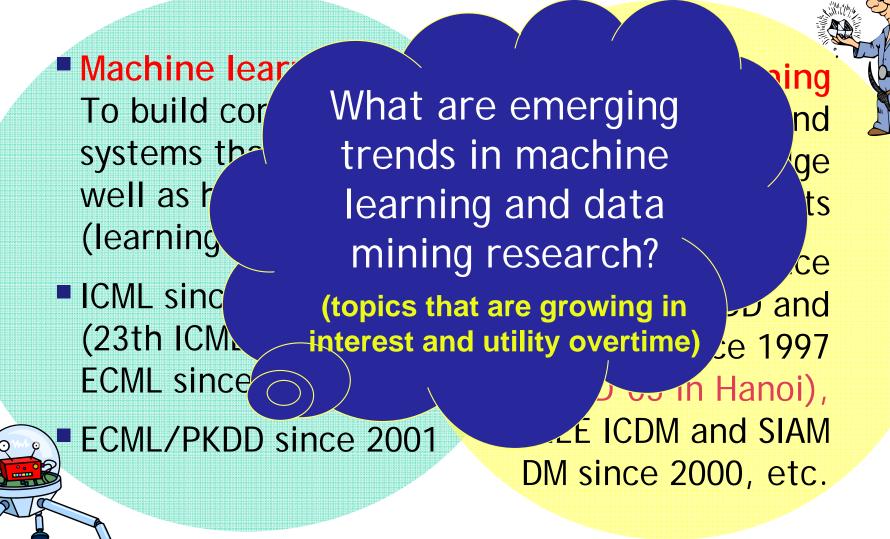
ECML/PKDD since 2001

Data mining To find new and useful knowledge from large datasets

 ACM SIGKDD since 1995, PKDD and PAKDD since 1997
 (PAKDD'05 in Hanoi), IEEE ICDM and SIAM DM since 2000, etc.

Machine learning and data mining





Outline



Discriminative random fieldsKernel methods



Our recent work in these trends

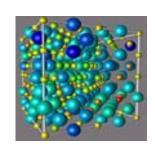


Data schemas vs. learning/mining methods



Types of data

- Flat data tables
- Relational database
- Temporal & Spatial
- Transactional databases
- Multimedia data
- Genome databases
- Materials science data
- Textual data
- Web data
- etc.



Different data schemas

Mining tasks and methods

Classification/Prediction

- → Decision trees
- → Neural network
- → Rule induction
- → Support vector machines
- → Hidden Markov Model
- → etc.
- Description
 - → Association analysis
 - → Clustering
 - → Summarization
 - → etc.



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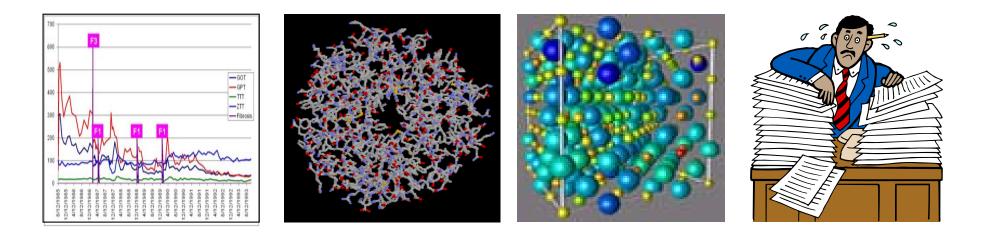
10 challenging problems in data mining



- 1. Developing a unifying theory of data mining
- 2. Scaling up for high dimensional data/high speed streams
- 3. Mining sequence data and time series data
- 4. Mining complex knowledge from complex data
- 5. Data mining in a network setting
- 6. Distributed data mining and mining multi-agent data
- 7. Data mining for biological and environmental problems
- 8. Data-mining-process related problems
- 9. Security, privacy and data integrity
- 10. Dealing with non-static, unbalanced and cost-sensitive data

Complexly structured data

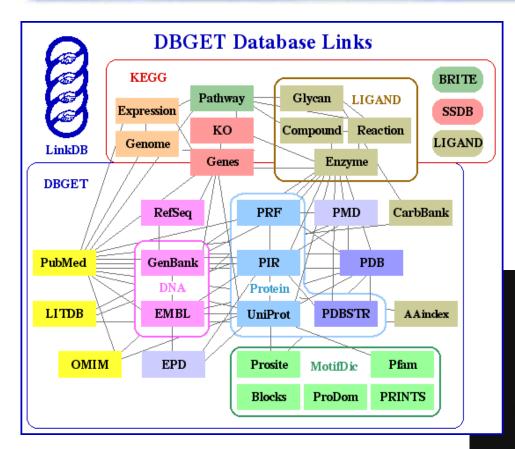
- Relational databases
- XML databases
- Sequences, molecules,
- Graphs and trees
- others





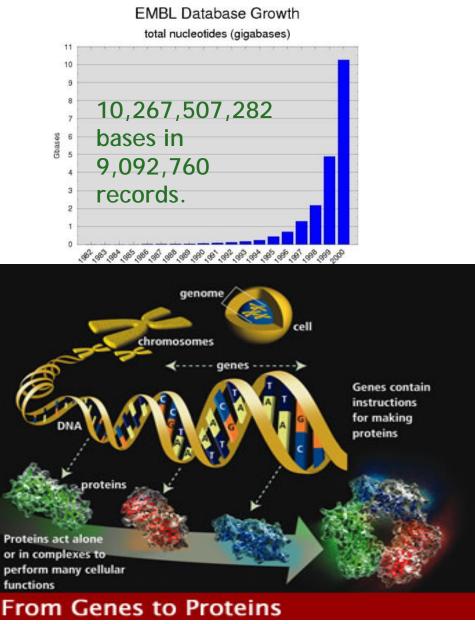
Explosion of biological data





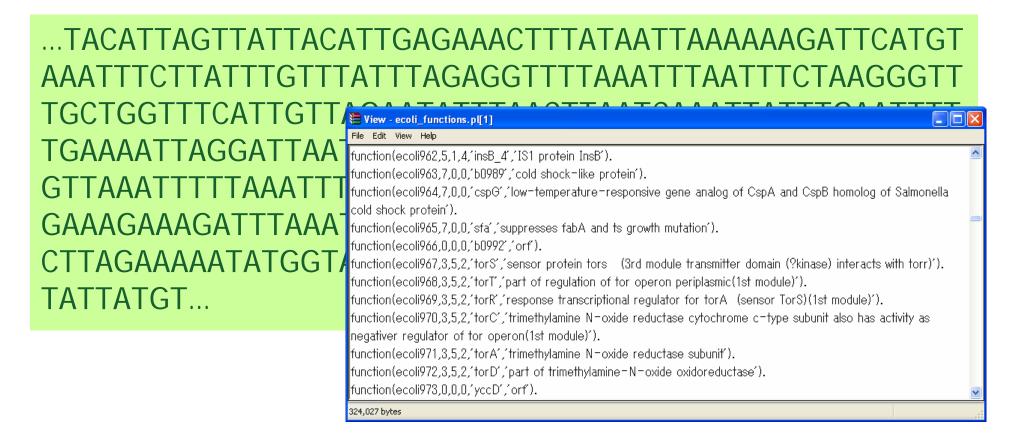
Bioinformatics problems:

- Sequence analysis
- Genomics
- Proteomics
- Others (e.g., systems biology)



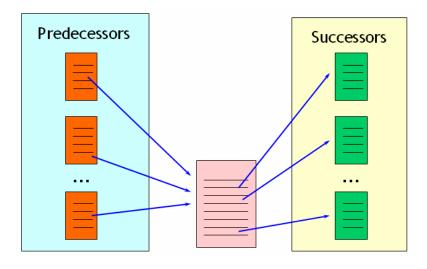


A portion of the DNA sequence, consisting of 1.6 million characters, is given as follows (about 350 characters, 4570 times smaller):

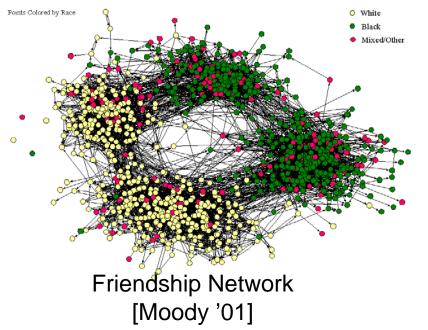


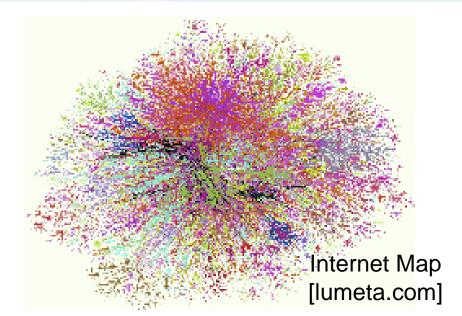
Web link data

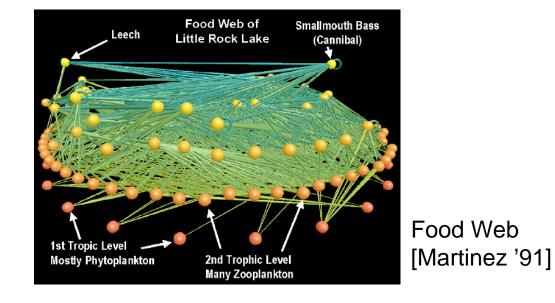




The Social Structure of "Countryside" School District





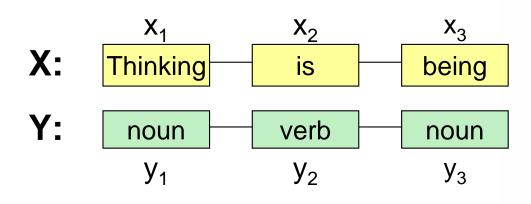


Labeling sequence data problem

- X is a random variable over data sequences
- Y is a random variable over label sequences whose labels are assumed to range over a finite label alphabet A
- Problem: Learn how to give labels from a closed set Y to a data sequence X

χ

v



KARIIRYFYNAKAGLCQTFCRAKRNNFKSAED

- POS tagging, phrase types, etc. (NLP),
- Named entity recognition (IE)
- Modeling protein sequences (CB)
- Image segmentation, object recognition (PR)
- etc.

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Training classifiers involves estimating $f: X \rightarrow Y$, or P(Y|X). Examples: P(apple | red \land round), P(noun | "cá")

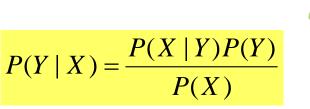
Generative classifiers

- Assume some functional form for P(X|Y), P(Y)
- → Estimate parameters of P(X | Y), P(Y) directly_ from training data, and use Bayes rule to calculate P(Y | X = x_i)
- ➔ HMM, Markov random fiel Bayesian networks, Gaussians, Naïve Bayes, e

(cá: fish, to bet)

Discriminative classifiers

- → Assume some functional form for P(Y|X)
- → Estimate parameters of



 $P(apple \mid red \land round) = \frac{P(red \land round \mid apple)P(apple)}{P(red \land round)}$

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S,

g,



Generative approach

- Try to build models for the underlying patterns
- Can be learned, adapted, and generalized with small data.

Discriminative approach

- Try to learn to minimize an utility function (e.g. classification error) but not to model, represent, or "understand" the pattern explicitly (detect 99.99% faces in real images and do not "know" that a face has two eyes).
- Often need large training data, say 100,000 labeled examples, and can hardly be generalized.

Finite state machines (FSM): a bit of history Archeology of computational linguistics

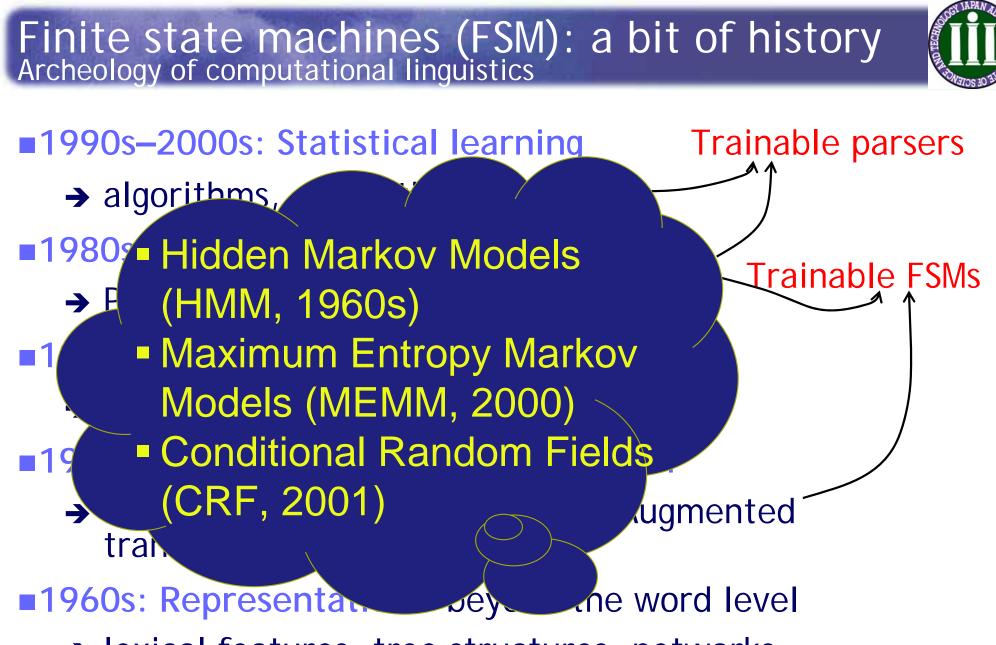


Trainable parsers

Irainable FSMs

1990s–2000s: Statistical learning

- → algorithms, evaluation, corpora
- 1980s: Standard resources and tasks_
 - → Penn Treebank, WordNet, MUC
- ■1970s: Kernel (vector) spaces
 - → clustering, information retrieval (IR)
- 1960s: Representation Transformation
 - → Finite state machines (FSM) and Augmented transition networks (ATNs)
- 1960s: Representation—beyond the word level
 - → lexical features, tree structures, networks



→ lexical features, tree structures, networks

(E. Hovy, COLING 2004)

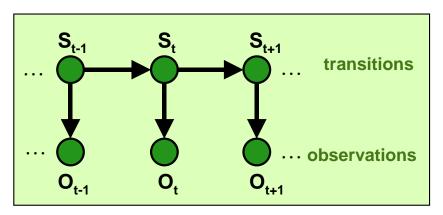
Hidden Markov models [Baum et al., 60s]

• An HMM is a 5-tuple (O, S, A, B, π)

- → Observations O = $\{o_1, o_2, ..., o_N\}$
- → States S = { $s_1, s_2, ..., s_M$ }
- → Transition probability $P(s_t | s_{t-1})$
- \rightarrow Emission probability P(o_t|s_t)
- \rightarrow Start state probabilities P(s_t)

Characteristics

- → A direct graphical model, generative
- → Locally normalized at each state
- → Applied to a wide variety of problems in speech & text processing, biology, etc.



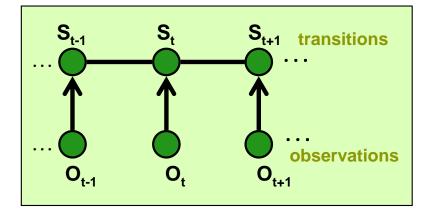


MEMMs [McCallum et al., 2000]



Features

- → Represents the probability of reaching a state given an observation and the previous state.
- These conditional probabilities are specified by exponential models based on arbitrary observation features.



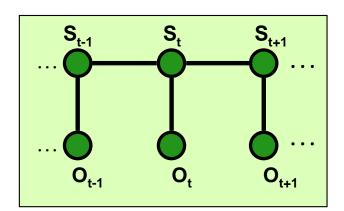
Characteristics

- → A direct graphical model
- → Discriminative
- → Locally normalized at each state
- Can represent an array of highly dependent observation features (of different levels of granularity)

CRFs [Lafferty et al., 2001]

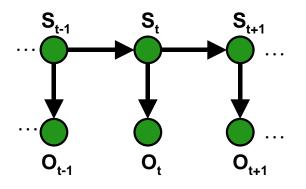
- Solve label bias problem: CRFs drop the requirement of local normalization
- Globally normalized (HMM & MEMM: locally normalized)
- Characteristics
 - Undirected graphical model, discriminative
 - → Globally normalized
 - Consider the state sequence as a whole (not separated unit)
 - → Can represent rich-dependent features of training data
 - → Parameters of a CRF are the feature weight vetor $\lambda = \{\lambda_1, ..., \lambda_K\}$

$$P(\vec{s} \mid \vec{o}) = \frac{1}{Z(\vec{o})} \prod_{t=1}^{|\vec{o}|} \Phi_s(s_t, s_{t-1}) \Phi_o(o_t, s_t)$$

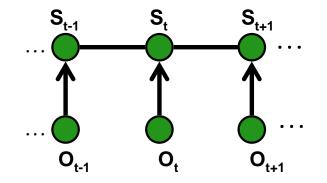




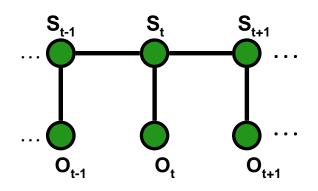
Trainable finite state machines



HMMs (directed graph, joint, generative)



MEMMs (directed graph, conditional, discriminative)



CRFs (undirected graph, conditional, discriminative)

Using advanced statistical and graphical methods:

Maximum Entropy (Maxent), Hidden Markov Models (HMM), Maximum Entropy Markov Models (MEMM), Conditional Random Fields (CRF), Markov Random Fields (MRF), Relational Probabilistic Models (RPM), etc.





- Let $S = (\mathbf{x}_1, ..., \mathbf{x}_n)$ a set of *n* objects to be analyzed.
- Suppose that each object x_i is an element of a set X, which may be images, molecules, texts, etc.
- Majority of data analysis methods represent S by:
 - → defining a representation \(\phi(\mathbf{x})) \in \mathbf{S}\) for each object \(\mathbf{x}) \in \mathbf{S}\), where \(\varsigma\) can be real-valued vector (\(\varsigma\) = \(\mathbf{N}^p\)) or finite-length strings, or more complex representation.
 - → representing the objects by a set of their representations, \$\overline{\S}\$ = (\$\overline{\x_1}\$), ..., \$\overline{\x_n}\$)

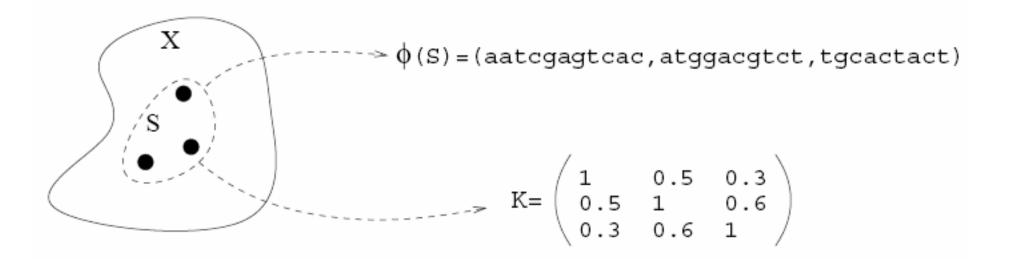


Kernel representation: idea



- Data are not represented individually anymore, but only through a set of pairwise comparisons.
- Instead of using a mapping $\phi: \mathfrak{X} \to \mathfrak{F}$ to represent each object $x \in \mathfrak{X}$ by $\phi(x) \in \mathfrak{F}$, a real-valued "comparison function" $k: \mathfrak{X} \times \mathfrak{X} \to \mathfrak{R}$ is used (kernel), and the data set \mathfrak{S} is represented by the $n \times n$ matrix of pairwise comparisons $k_{i,j} = k(x_i, x_j)$.
- In the new space, the problem solving is easier (e.g. linear)
- All kernel methods are designed to process such square matrices.

Kernel representation: idea



- 𝔅 is the set of all oligonucleotides, 𝔅 consists of three oligonucleoides.
- Traditionally, each oligonucleotide is represented by a sequence of letters.
- In kernel methods, S is represented as a matrix of pairwise similarity between its elements.

More about kernels



A kernel k(x,y)

- → is a similarity measure
- \rightarrow defined by an implicit mapping ϕ
- → from the original space to a vector space (feature space) such that: k(x,y)=φ(x)•φ(y)
- Different kernels for different data types
 - ⇒ Vector space kernel for text
 - Spectrum kernel for sequential data
 - ⇒ Diffusion kernels for graph

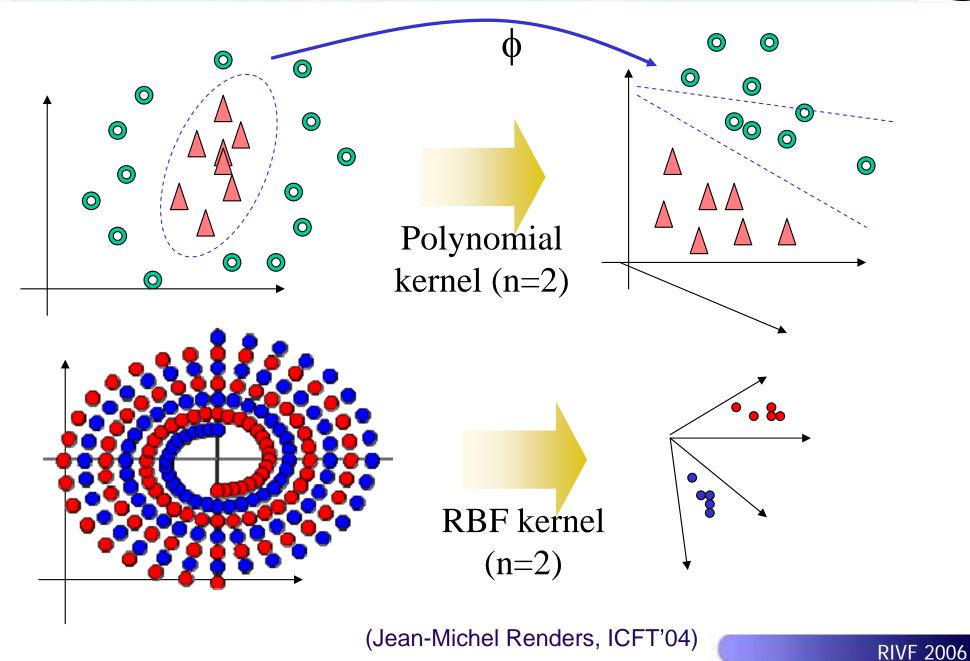
⇒ etc.

Principles governing kernel design

- ➔ Invariance or other a priori knowledge
- → Simpler structure (linear representation of the data)
- ➔ The class of functions the solution is taken from
- Possibly infinite dimension (hypothesis space for learning)
- → ... but still computational efficiency when computing k(x,y)

Examples of kernels (III)





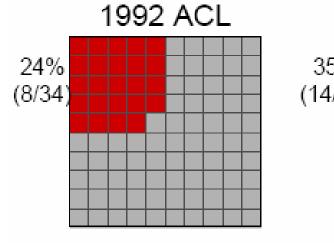
Kernel methods: a bit of history

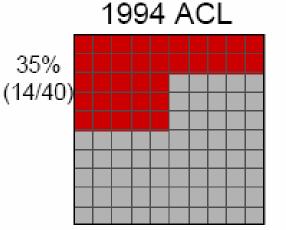


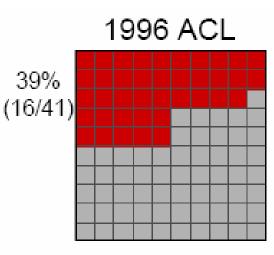
- Aronszajn (1950) and Parzen (1962): employ positive finite kernels in statistics.
- Aizerman et al. (1964): positive definite kernel is identical to a dot product in another space in which their algorithm reduced to perceptron algorithm.
- Boser et al. (1992): optimal hyperplane algorithm (SVM).
- Schölkopf (1997): work with nonvectorial data; (1999): kernels can be used to construct generalizations of any algorithm that can be carried out in terms of dot products.
- Haussler (1999) and Watkins (2000): first examples of nontrivial kernels defined on nonvectorial data.
- Since 2000: large number of "kernelizations" of various algorithms, various applications.

ML and statistical methods in NLP



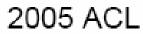


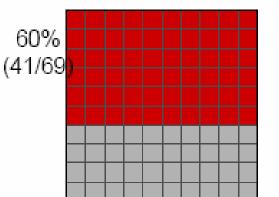


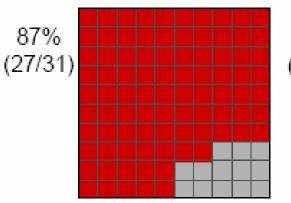


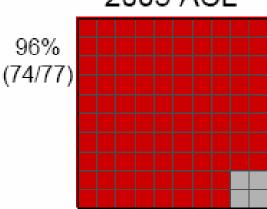
1999 ACL











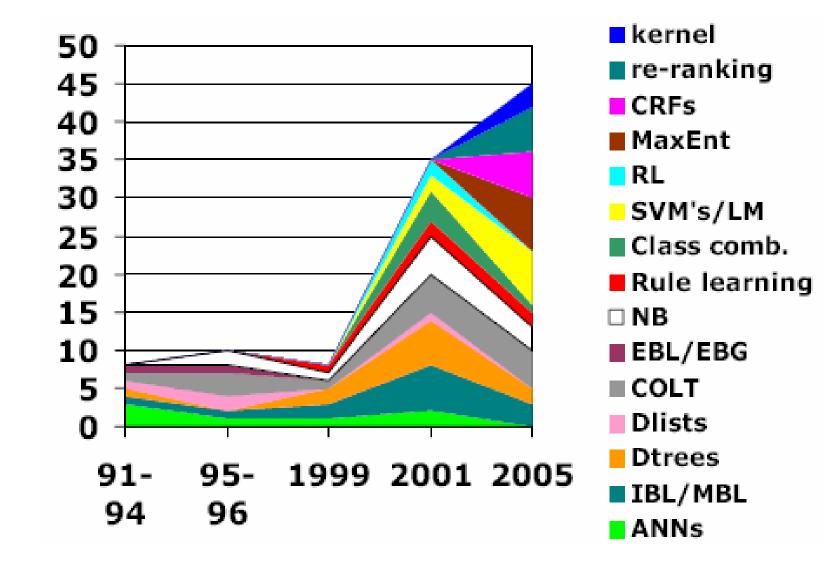
some ML/Stat

no ML/Stat

(Marie Claire, ECML/PKDD 2005)

Why they can be viewed as emerging trends?

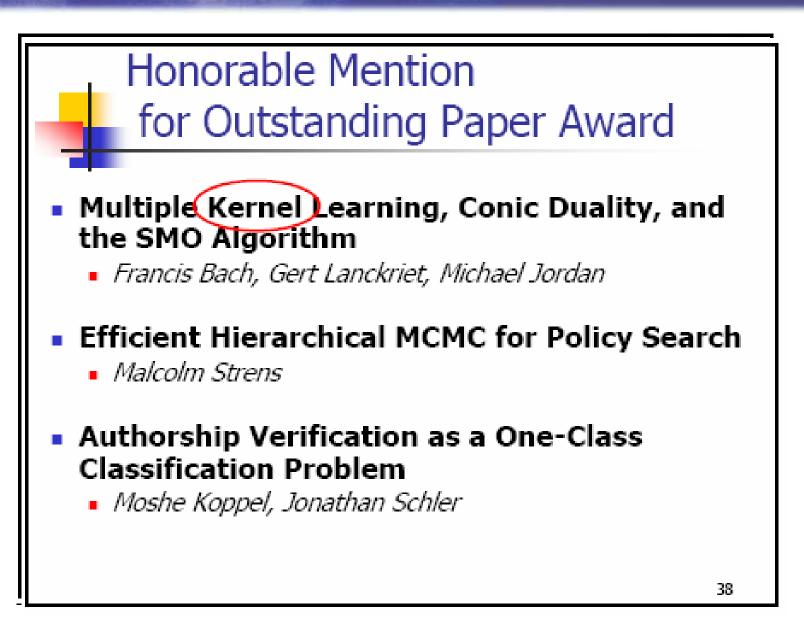




(Marie Claire, ECML/PKDD 2005)

Observed from ICML 2004



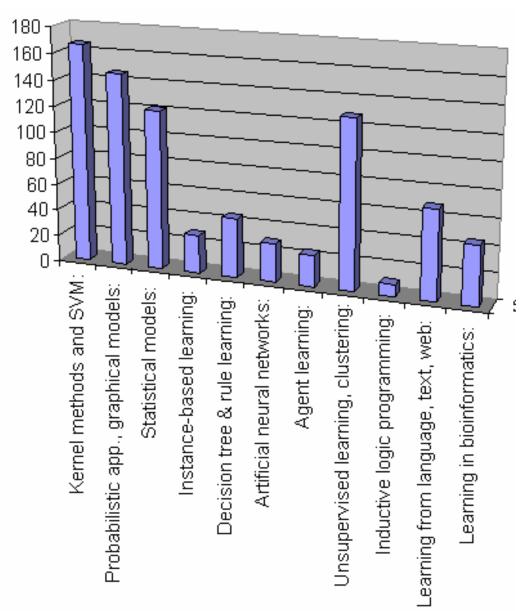


ICML 2006 (720 abstracts)



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Kernel methods & SVM	166
Probabilistic, graphical models	146
Unsupervised learning, clustering	128
Statistical models	121
Language, Text & web	68
Learning in bioinformatics	45
ANN	29
ILP	9
CRF	13



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CRF	13	Learr Ur

Outline



Some emerging trends

Our recent work in these trends



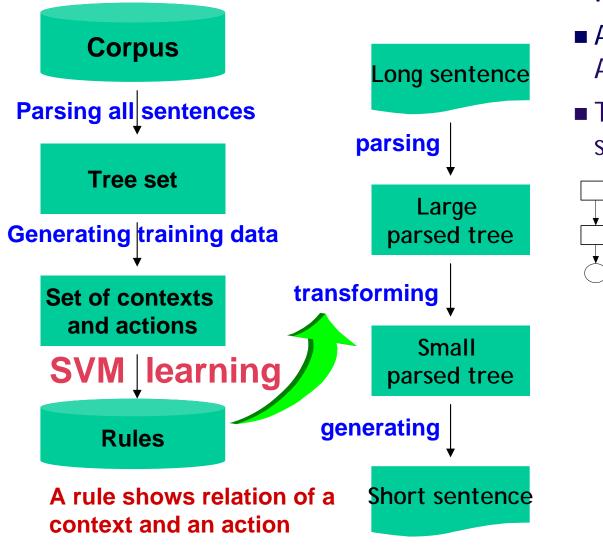
Summary



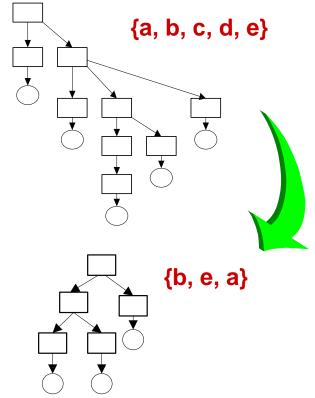
- Improving prediction performance of CRFs (KDD'05)
- High-performance training of CRFs for large-scale applications (HPCS'06, ICML'06)
- Sentence reduction (in text summarization) by SVM (COLING'04)
- Simplifying support vector machines (ICML'05, IEEE Trans. Neural Network)
- Prediction and analysis of β-turns in protein structures (GIW'03, JBCB'05) and histone modifications by SVM (GIW'05) and CRFs (ICMLB'06)
- Manifolds in imbalanced data learning (ICML'06)
- Model for emerging trend detection (PAKDD'06, KSSJ)

Sentence reduction by SVM (Minh et al., COLING'04)





- Input list, CSTACK, RSTACK
- Actions: SHIFT, REDUCE, DROP, ASSIGN TYPE, RESTORE
- Transforming tree is a sequence of actions



Prediction of β-turns & γ-turns by SVM (Hoan et al., GIW'03, JBCB'05)

Protein sequence

RPDFCLEPPYTGPCKARIIRYFYNAKAGL CQTFVYGGCRAKRNNFKSAEDCMRTCGGA

Predict

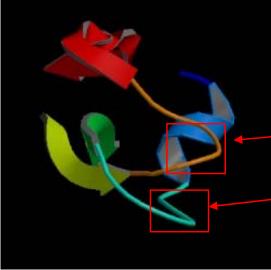
β-turns

PDFCLEPPYTGPCKARIIRYFY<mark>NAKAG</mark>L

nnnnnnnnnnnnnnnnnnnnnnnTTtttn

QTFVYGGCRA<mark>KRNN</mark>FKSAEDCMRTCGGA

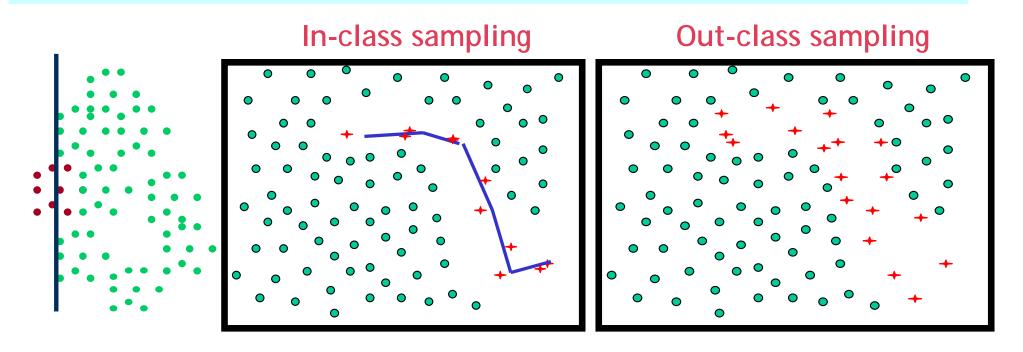
nnnnnnnnTtttnnnnnnnnnnnn



Manifold for imbalanced data learning (Hao & Bao, ICML'06)



- Flexible assumption: Data having manifold structures.
- Up sampling data to make it exhibit manifold structures
 → give rise to patterns of interest.
- Our algorithms outperform SVMs and SMOTE (Chawla et al, JAIR'02).



High-performance CRFs (Hieu et al., HPCS'06)



Training CRFs (i.e., estimating parameters for CRFs on the training data $\mathcal{D} = \{(\mathbf{o}^{(j)}, \mathbf{l}^{(j)})\}_{j=1}^{N}$ is to maximize the log-likelihood function:

$$L = \sum_{j=1}^{N} \log \left(p_{\theta}(\mathbf{l}^{(j)} | \mathbf{o}^{(j)}) \right) - \sum_{k} \frac{\lambda_{k}^{2}}{2\sigma^{2}},$$
$$p_{\theta}(\mathbf{s} | \mathbf{o}) = \frac{1}{Z(\mathbf{o})} \exp \left(\sum_{t=1}^{T} \mathbf{F}(\mathbf{s}, \mathbf{o}, t) \right)$$

where

- Problem: very expensive due to the computation of partition function Z(o)
- Solution: Training CRFs on massively parallel computers

High-performance CRFs (Hieu et al., HPCS'06)



Experimental environment:

- → Massively parallel computer (Cray XT3): 90 nodes, each node has four 2.4GHz processors, 32GB RAM (total: 90 x 4 x 2.4GHz processors, 2.88TB RAM)
- → Linux OS and MPI library
- Experimental data:
 - → Wall Street Journal corpus of Penn TreeBank
 - Text chunking and Part-of-speech tagging



Computational linguistics



text Shallow parsing Lexical / Morphological Analysis The woman will give Mary a book Tagging POS tagging Chunking The/Det woman/NN will/MD give/VB Syntactic Analysis Mary/NNP a/Det book/NN Grammatical Relation Finding chunking Named Entity Recognition [The/Det woman/NN]_{NP} [will/MD give/VB]_{VP} Word Sense Disambiguation [Mary/NNP]_{NP} [a/Det book/NN]_{NP} Semantic Analysis relation finding subject **Reference Resolution** [The woman] [will give] [Mary] [a book] i-object **Discourse Analysis** meaning

.33

.18

High-performance CRFs (Hieu et al., HPCS'06)

Contributions:

- → Investigate the learning power of CRFs on large-scale dataset
- \rightarrow Reduce the training time dramatically
- Text chunking result:
 - \rightarrow Training: 39,832 sentences of the sections
 - → Testing: 1,921 sentences of the section 00

	<i>l"</i>	ľ	l					NP	A11
 B-NP	B-VP	B-NP	I-NP	I-NP	B-VP	I-VP	 Methods	F _{\$=1}	$F_{\beta=1}$
	:		ſ				Ours (majority voting among 16 CRFs)	96.74	96.33
 PRP	VBZ p-2	PRP\$	NNP po	NNS p1	TO p2	VB	 Ours (CRFs, about 1.3M - 1.5M features)	96.59	96.18
 it	expects		1 -	sales	, -	remain	Kudo & Matsumoto 2001 (voting SVMs)	95.77	_
 	W-2	W-1	WD	W1	W2	Terriari	 Kudo & Matsumoto 2001 (SVMs)	95.34	_
	sli	ding wii	ndow ((size =	5)		Sang 2000 (system combination)	94.90	_
									P

state-of-the-art accuracy 22.93% error reduction rate in comparison with the previous work



High-performance CRFs (Hieu et al., HPCS'06)

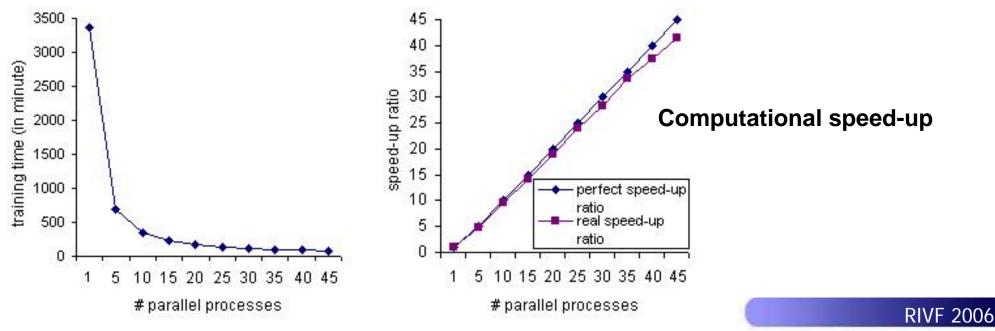


Experiments for POS tagging

- → 24 sections of WSJ (Penn TreeBank): about 1,000,000 words (more than 40,000 English sentences) **Comparative results**
- → Achieved competitive results

Computational time reduction

	Devel.	Test
Methods	Acc.%	Acc.%
Toutanova et al. 2003 (Dependency Net.)	97.15	97.24
Ours (Second-order CRFs (3D Rep.))	97.05	97.16
Collins 2002 (Discriminative HMMs)	97.07	97.11
Ours (First-order CRFs)	96.92	96.92



SVMs simplification (DucDung & Bao, ICML'05, IEEE Trans. NN)

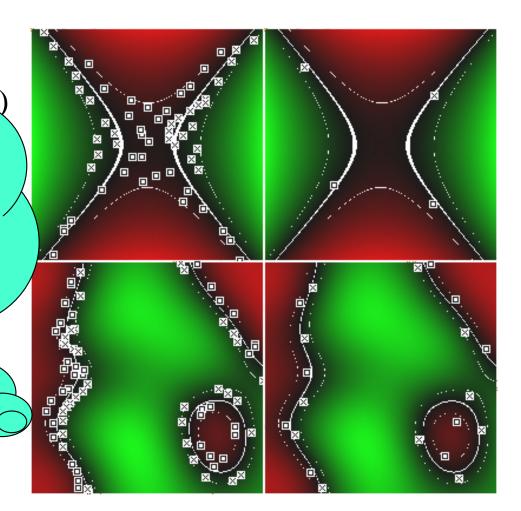


To replace original machine

Bottom-up approach that finds solution in a univariable function instead of multivariable ones in previous methods

a

 $\{(z_i, \beta_j)\}_{j=1,...,N_z}$ – reduced vectors



SVMs simplification: evaluation

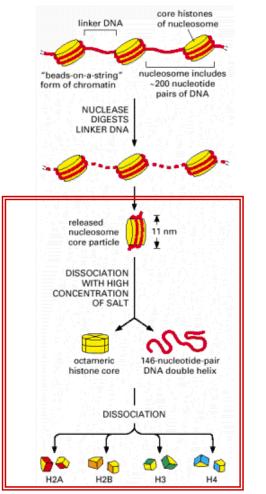


802200600	000	0050C	060083							
-2.8 +5.7 -3.7 -7.3 -116 +18 -12.5 -20.2 +38.0 +	MMD	# of SVs	Phase 1 Errors	Phase 2 Errors						
+7.6 +11.1 +41.8 -40.5 -118.5 +114.6	0.0	4538	88(4.4%)	88(4.4%)						
+5.8 +18.6 +9.7 -9.9 -8.7 -7.2 -4.8 +6.7 -16.0 -	0.1	3024	88(4.4%)	88(4.4%)						
+5.0 +5.4 +0.8 +3.4 -17 +7.0 +7.4 -23.5 -10.8 +	0.2	2269	91(4.5%)	88(4.4%)						
14444444	0.5	1114	93(4.6%)	89(4.4%)						
4462494	0.7	795	104(5.2%)	89(4.4%)						
55583558	1.0	522	110(5.5%)	91(4.5%)						
+9.7 +2.6 +5.4 -4.0 -10.8 -11.2 +15.1 +12.7 -14.1 -	1.2	397	116(5.8%)	93(4.6%)						
	1.5	270	147(7.3%)	95(4.7%)						
+4.1 +7.1 -16 +6.3 -8.4 -1.9 +9.1 +10.6 -115 -1	7.4 -35.4 -6.8 4	16 +44.2 +24.6 -28.0 -8	8.7 +82.9 -32.9 +64.5 +16.3 -53.4							
+17 -25 -40 -77 -52 -105 +190 +180 +118 -17 +57 +52 +36 -37 +137 -57 -50 -47 -100 +7										
+26.8 -12.6 +75.9 -12.3 -47.0 +8.1 +35.7 -27.4 -16.7 -5	number of reduced vectors									
Simpler machine requires fewer number										
15.7 14.2 16.4 17.3 188 15.2 19.2 111 190 18 of reduced vectors										

-45.6 +103.1 -66.9 -76.0 -41.6 -16.8 +25.7 -65.4 +102.2 -23.5 -11.8 +34.8

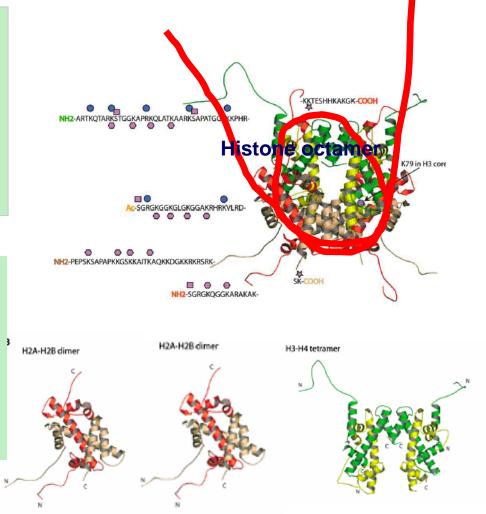
Prediction of histone modifications (Hoan et al., GIW'05)





146 pairs of DNA in nucleosomes are wrapped around a core of histone proteins,

Histone octamer consists of 8 proteins: a H3-H4 tetramer and two H2A-H2B dimers

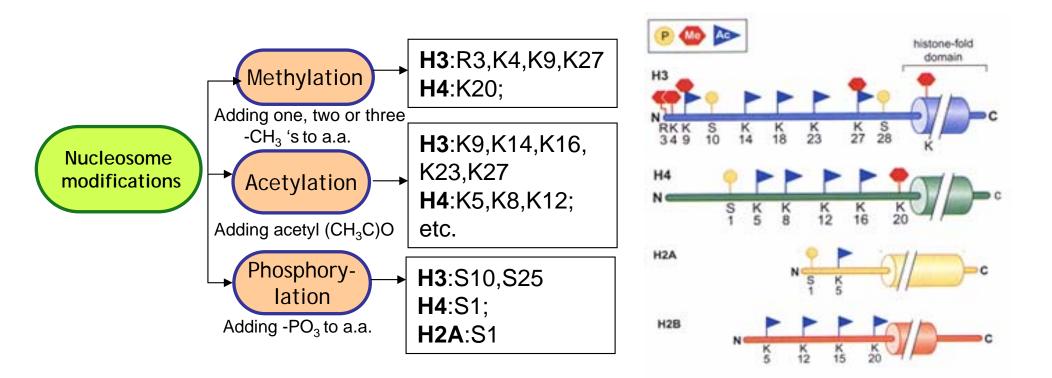


From Molecular biology of the Cell.

Prediction of histone modifications About histone modification



Histone modifications: Some amino acids of histone proteins (H3, H4, H2A, H2B) in nucleosomes are modified by added methyl group (methylation), acetyl group (acetylation), or other chemical groups. Most of them are in N-terminal tails that are highly conserved.



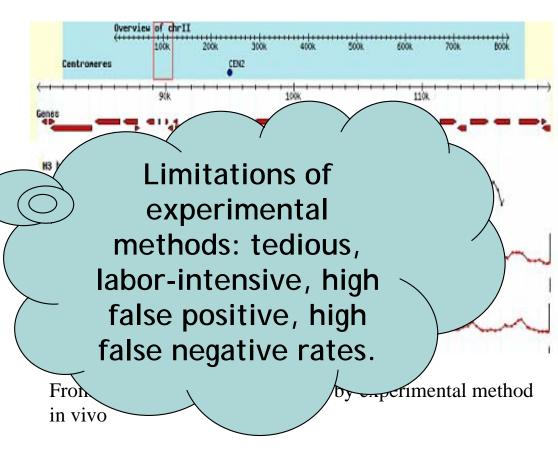


Prediction of histone modifications Experimental approach

 Recent experimental studies on relative occupancy and modification state of nucleosomes (Bernstein, 2002; Kurdistani, 2004; Humphrey, 2004; Lee, 2004; Kurdistani, 2004;
 Pokholok et al., Cell, 8.2005)

Quantitative

measurements of histone occupancy and modifications at positions in DNA sequences with different resolution levels.



Prediction of histone modifications Research objective: Computational solution?



From DNA sequences

CACTACGGGCCTGTGTACATTCTGCGCGACATTCACCCAGTGTGCAGTGTGAGAGGTACAGGTGGCGCATGTGGTGGCGCCACACACGTTGGCACC

To computationally predict: - H3, H4 occupancy

- Acetylation state
- Methylation state

To find characteristics of areas at which H3, H4 occupancy, histone acetylation and methylation are at high and low levels.

In our work, we define two state classes of H3, H4 occupancy, acetylation, methylation: high and low.



Prediction of histone modifications Convert a DNA sequence into vector using k-grams



A		ΓΤΑΤ	FAGGTCGACCAATCTGTCG
			4:2 5:2 7:1 13:1 17:17 18:1 19:1 20:5 21:8 23:1 28:1 29:1 31:1 0:3 1:1 2:2 3:2 5:1 8:2 9:1 12:3 14:1 15:3 18:1 19:2 21:1 22:2 0:17 1:1 2:4 3:2 4:2 5:1 7:2 8:1 10:4 11:2 12:4 13:1 14:1 15:2
			0:7 1:1 2:3 3:4 7:2 8:2 9:1 10:1 12:3 13:1 14:1 15:3 16:1 27:1
No.	Fea.	Occ.	0:2 1:1 2:1 3:2 4:1 5:2 6:1 3:2 15:1 16:1 0:8 1:3 2:3 3:4 4:3 2 13:1 14:3 1 0:4 1:1 2:2 3:3 4:1 5:3 16:2 1
1	AAT	2	0:7 1:1 2:2 3:5 4: 0:5 1:2 2:2 3:3 17:2 18:1
2	ATT	1	1:1 4:1 6:1 7:1 3:1 4:2 7:1 11 1:1 2:2 7:1 8:2
3	TTT	3	0:1 2:3 6:1 10: 0:6 2:3 3:2 4:1 0:4 1:2 2:1 3:2 5. 14:2 15:2 18:1
4	TTA	1	0:13 1:2 2:4 3:4 4:1 0:6 1:1 2:1 3:4 5:1 7:1 0:3 1:1 3:3 4:1 10:1 12:3 4 14:3 15:2 16:2 20:1 28:1 31:1 3
			$\begin{array}{cccccccccccccccccccccccccccccccccccc$
			0:2 3:2 4:1 5:1 8:1 10:3 11:1 14:2 15:3 16:1 18:2 21:1 23:2 25 0:1 2:1 3:1 4:1 6:1 7:1 8:1 10:4 11:1 14:1 15:1 16:1 17:1 18:2 1:3 3:1 4:1 6:2 7:2 8:1 9:1 10:3 13:1 14:1 15:1 16:3 18:1 22:1

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Prediction of histone modifications Prediction results (K) by SVM and CRF



Dataset	k=	3	k=	4	k=5		k=6	
	асс	СС	acc	СС	acc	СС	acc	сс
H3 occupancy	84.93	0.70	85.88	0.72	85.50	0.71	85.10	0.70
H4 occupancy	85.91	0.71	87.14	0.74	87.77	0.75	85.95	0.75
Н3К9ас	71.04	0.41	73.64	0.47	75.58	0.51	77.27	0.54
H3K4me1 H3K4me2 H3K4me3 • Th	ne accu ualitati kperime ne high chieved	ve pre ental est pr	edictio approa redicti	on are ach. on of	e consi ⁷ H3 an	stent Id H4	with occu	oancy

Sequence length L = 500

A model for emerging trend detection (Hoang & Bao, KSS journal)



ETD: Detecting topics that are growing in interest and utility overtime from a corpus



Topic verification How to define interest and utility functions and evaluate their increase overtime?



M = (D, E, T, TR, TI, TV, f, g)

Topic representation Which features are necessary to characterize topics (interest and utility overtime)? Topic identification How to extract these features from the corpus for each topic?

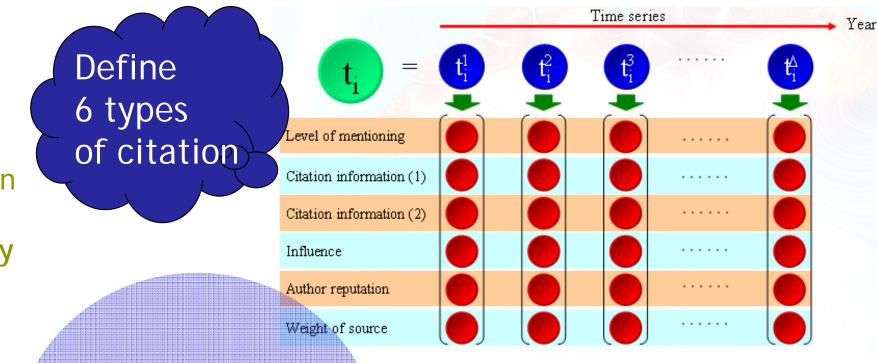


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ETD: Topic representation



ETD: Detecting topics that are growing in interest and utility overtime from a corpus



neural network

$t_i = NNs$	1998	1999	2000	2001	2002	2003
$t_{i}^{k}\left(1 ight)$	0.06	0.10	0.08	0.10	0.09	0.06
$t_{i}^{k}\left(2 ight)$	0.20	0.33	0.28	0.06	0.11	0.04
$t_{i}^{k}(3)$	0.41	0.40	0.50	0.12	0.07	0.32
$t_{i}^{k}\left(4 ight)$	0.17	0.40	0.06	0.12	0.33	0.02
$t_{i}^{k}\left(5 ight)$	0.65	0.55	0.13	0.24	0.67	0.11
$t_{i}^{k}\left(6 ight)$	0.33	0.44	0.22	0.33	0.44	0.56

Topic representation Which features are necessary to characterize topics (interest and utility overtime)?



ETD: Topic identification

ETD: Detecting topics that are growing in interest and utility overtime from a corpus

- Build 6 models corresponding to 6 types of citation
- Using HMM, MEMM, an CRF to extract features

$$P_{O}(\lambda_{i}) = \frac{P(O|\lambda_{i})}{\sum_{i} P(O|\lambda_{j})}$$

$$P(O \mid \lambda_i) = \max_{s} P(s, o \mid \lambda_i)$$

Topic identification How to extract these features from the corpus for each topic?

$$H_{O}(\lambda_{i}) = -\sum_{i} P_{O}(\lambda_{i}) . \log(P_{O}(\lambda_{i}))$$

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ETD: Topic verification



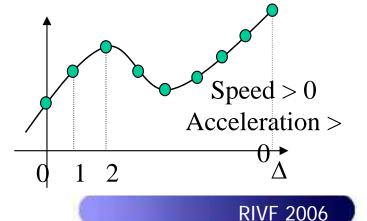
ETD: Detecting topics that are growing in interest and **utility** overtime from a corpus

Topic verification How to define interest and utility functions and evaluate their increase overtime?



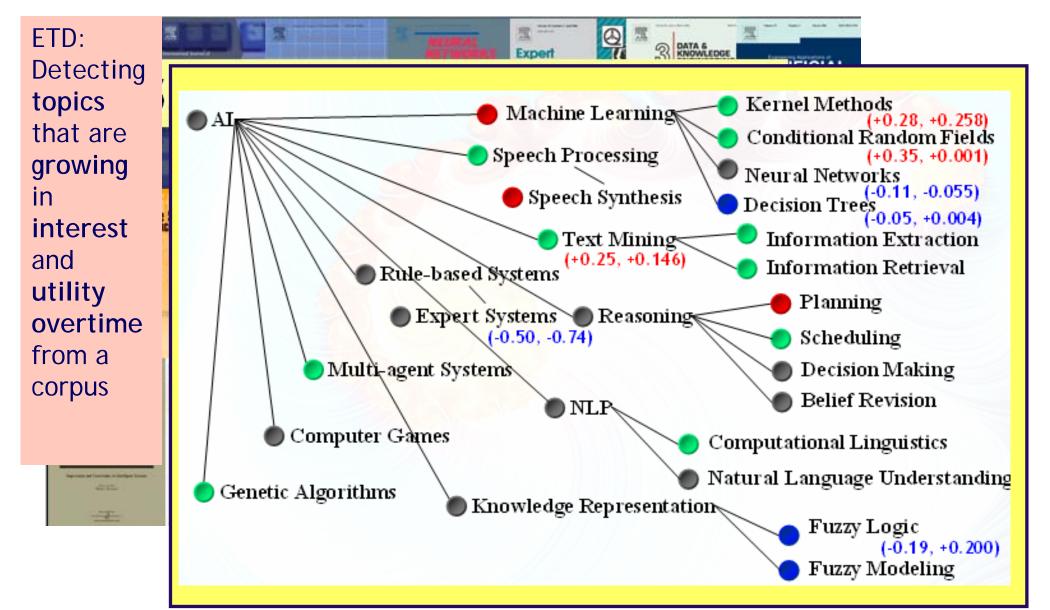
 $Growth(t_i, j) = growth \ of \ time-series \ \{t_i^k(j)\}_k \ along \ the \ time \ axis$ $Interest \ f(t_i) = \frac{1}{4} \sum_{j \in \{1,3,5,6\}} Growth(t_i, j), \ Utility \ g(t_i) = \frac{1}{4} \sum_{j \in \{2,4,5,6\}} Growth(t_i, j)$

$$f'(k) = \frac{\partial f}{\partial x}(k)$$
 the speed of growing at $x = k$
 $f''(k) = \frac{\partial^2 f}{\partial x^2}(k)$ the acceleration of growing at $x = k$



ETD: Evaluation





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Conclusion



- Much complexly structured data.
- Two emerging trends in machine learning and data mining fields: discriminative random fields and kernel methods.
- And some of our works relating to them.
- Good to deal with complexly structured data and are today and future technologies.
- Many open and challenging problems.

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Projects:

- → Realization of Active Mining in the Era of Information Flood
- → Genome Information Science
- → COE "Technology Creation Based on Knowledge Science"
- → Multi-Sources Data Mining in Hepatitis Study
- → Computational Materials Science
- Advanced Technology for Cross Language Processing
- Organizers of RIVF'06



Thank you for your attention

Merci beaucoup pour votre attention

- Cám ôn các anh chi đã chú ý

http://www.jaist.ac.jp/~bao/talks