

# Precoders for Message-Passing Detection of Partial-Response Channels

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*Abstract* — Parallel message-passing detectors for partial-response channels have the property that a bit is estimated using channel symbols in a window of size  $W$  centered upon that bit. Distinct input sequences that produce the same output sequence result in undesirable failure of window decoders, but precoding can eliminate this input-to-output mapping ambiguity. For a class of partial-response channels, we show necessary and sufficient conditions on a precoder to unambiguously map input sequences to output sequences.

## I. INTRODUCTION

It is well-known that the BCJR algorithm is an instance of the sum-product algorithm [1], and it can be described by applying a serial schedule to a message-passing graph. When a parallel schedule is applied to such a graph, a new algorithm results, and it has been considered for detection on partial-response channels [2]. This algorithm estimates a bit using channel symbols in a window of size  $W$  centered upon that bit. It can distinguish some, but not all of the possible transmitted sequences, even in the absence of noise.

We will represent a sequence of symbols  $\dots, a_{i-1}, a_i, a_{i+1}, \dots$  using delay operator notation  $a(D)$ ; also, we will write  $a_1^W$  to mean  $a_1, \dots, a_W$ . We consider the system shown in Fig. 1. The precoder input is the binary sequence  $x(D)$ . The partial-response channel has input  $a(D)$  and output  $y(D)$ . In this paper, we are considering partial-response channel polynomials of the form  $h(D) = (1 - D)^m(1 + D)^n$ , for integers  $m, n \geq 0$ ,  $m$  and  $n$  not both zero. The window detector matched to the channel produces as its estimate  $\hat{a}(D)$ , and the output of the postcoder with transfer function  $f(D)$  is  $\hat{x}(D)$ .

*Definition* Let  $a(D)$  and  $a'(D)$  be two distinct partial-response channel input sequences (or preimages), and let  $y(D) = h(D)a(D)$  and  $y'(D) = h(D)a'(D)$ . If  $y_i = y'_i$  for  $i = 1, \dots, W$ , then  $y_1^W$  is an *ambiguous output sequence*.

## II. PRECODERS FOR MESSAGE-PASSING DETECTORS

Ambiguous output sequences will lead to failure of the window algorithm because the detector must choose between the distinct input sequences  $a_1^W$  and  $a'_1^W$  with equal probability; choosing the wrong input sequence generally results in a large number of bit errors. In systems with additive white Gaussian noise operating at high signal-to-noise ratio, ambiguous output sequences are the dominant source of bit errors, particularly when the window size  $W$  is small. Thus, we are motivated to eliminate errors due to ambiguous output sequences.

The solution is to introduce a precoder, which maps binary user data  $x(D)$  to the channel preimage  $a(D)$ . Lemma 1 gives

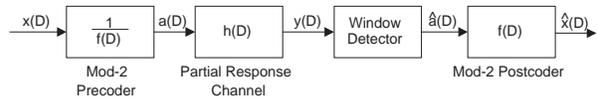


Fig. 1: Block diagram of the system under consideration.

necessary and sufficient conditions for a precoder to eliminate the problem of ambiguous output sequences.

**Lemma 1** Consider a binary input partial-response channel with transfer function  $h(D) = (1 - D)^m(1 + D)^n$  (integers  $m, n \geq 0$ ), preceded by a binary input, binary output precoder with transfer function  $1/f(D)$ . An ambiguous output sequence of length  $W$  greater than or equal to some constant  $W_{m,n}^*$  corresponds to a unique precoder input sequence if and only if:

$$(1 \oplus D) | f(D) \bmod 2 \quad \text{for } (m = 0 \text{ and } n > 0) \text{ or} \\ (m > 0 \text{ and } n = 0) \\ (1 \oplus D^2) | f(D) \bmod 2 \quad \text{for } (m > 0 \text{ and } n > 0).$$

When  $W \geq W_{m,n}^*$ , ambiguous output sequences correspond exactly to null error sequences, which are bi-infinite sequences  $\varepsilon_a(D) = a_\infty(D) - a'_\infty(D)$  such that  $\|\varepsilon_a(D)h(D)\| = 0$  [3]. Let  $x'(D)$  be the preimage of  $a'(D)$ . In the proof of Lemma 1, we found restrictions on the coefficients of  $f(D)$  such that  $x_1^W = x'_1^W$ , when  $a_1^W - a'_1^W$  is a substring of a null error sequence.

The following values of  $W_{m,n}^*$  were found by computer search:  $W_{1,0}^* = 1$  (dicode),  $W_{1,1}^* = 1$  (PR4),  $W_{1,2}^* = W_{1,3}^* = 4$  (EPR4, E<sup>2</sup>PR4).

We note that precoders have been used in the past to avoid the effects of quasi-catastrophic error propagation in partial-response systems [4]. This use of precoders is similar to, but distinct from the use discussed in this paper.

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